



Astrodynamics Software and Science Enabling Toolkit (ASSET) Training

NESC Training – Flight Mechanics Tech. Discipline Team

Astrodynamics and Space Research Laboratory

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The University of Alabama, Tuscaloosa AL

Training Overview



- Day 1: Introduction to ASSET's core functionality
 - Vector Functions - "Basic building blocks used in nearly all ASSET operations"
 - ODEs and Integrators - "Defining solution spaces and integrating the dynamics"
 - Phases - "Setting up optimization problems"
 - Optimal Control Problems (OCPs) - "Configuring complex, multi-phase optimization problems"
- Day 2: Using the "Astro Library" for quick astrodynamics modeling
 - Two-Body Problem Example
 - N-Body Problem Example
 - CR3BP Example
 - Ephemeris Pulsing Rotating Example



Phases



Phases: Overview

- Interface for solving optimal control and boundary value problems
 - Its extensive, please read tutorial
- Employs a **transcription** to turn dynamics into equality constraints
- Apply additional constraints and objectives to specify problem
- Add additional phase static parameters (e.g. \mathbf{s})

minimize: $J = \phi(\mathbf{y}_{0,f}, \mathbf{s}) + \int_{t_0}^{t_f} \psi(\mathbf{y}, \mathbf{s})$

subject to:

dynamics: $\dot{\mathbf{x}} = \mathbf{f}(\mathbf{x}, t, \mathbf{u}, \mathbf{p}) = \mathbf{f}(\mathbf{y})$

boundary: $\mathbf{c}_b(\mathbf{x}_{0,f}, t_{0,f}, \mathbf{u}_{0,f}, \mathbf{p}, \mathbf{s}) = \mathbf{c}_b(\mathbf{y}_{0,f}, \mathbf{s}) = \mathbf{0}$

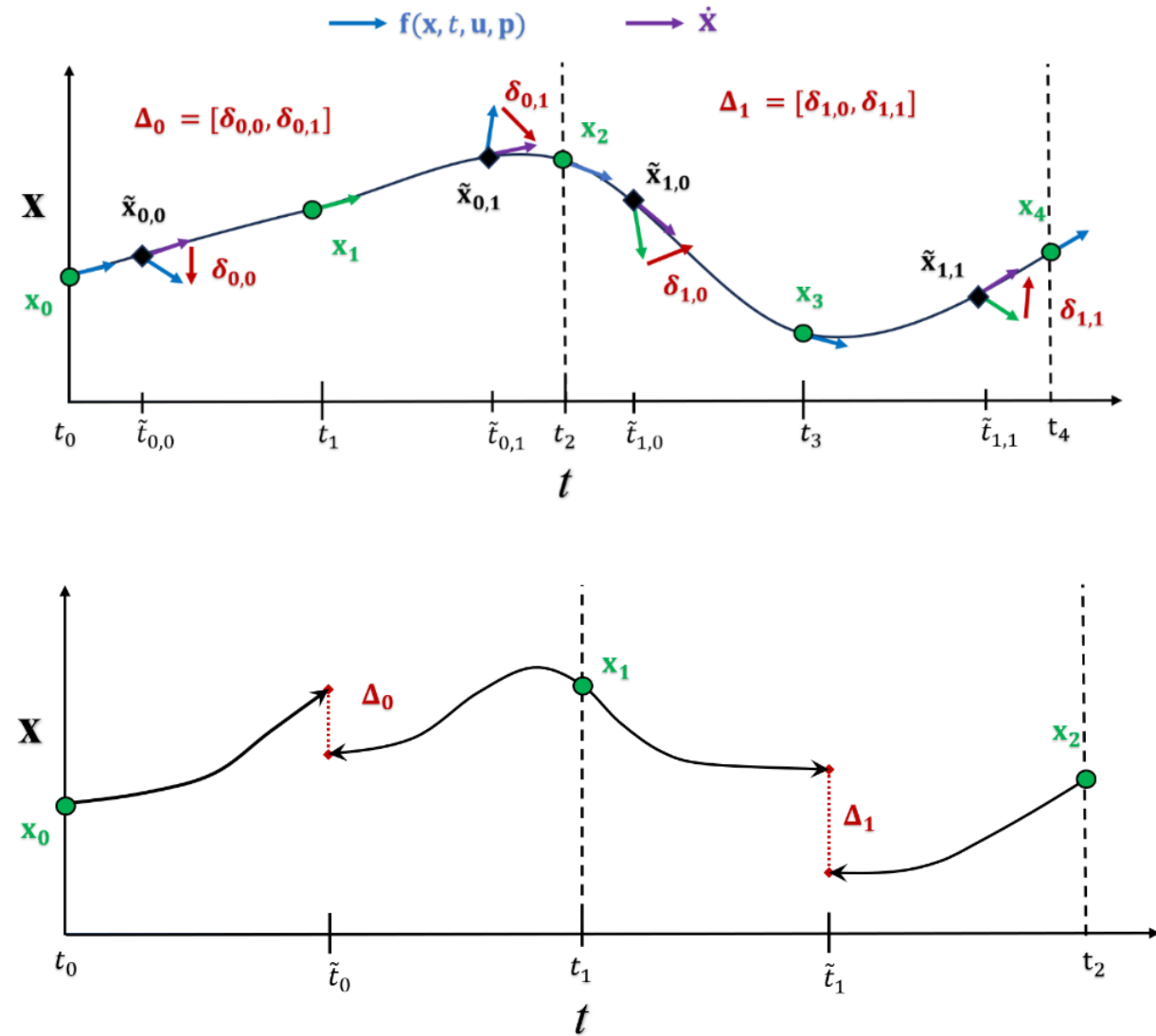
$$\mathbf{g}_b(\mathbf{x}_{0,f}, t_{0,f}, \mathbf{u}_{0,f}, \mathbf{p}, \mathbf{s}) = \mathbf{g}_b(\mathbf{y}_{0,f}, \mathbf{s}) \leq \mathbf{0}$$

path: $\mathbf{c}_p(\mathbf{x}, t, \mathbf{u}, \mathbf{p}) = \mathbf{c}_p(\mathbf{y}, \mathbf{s}) = \mathbf{0}$

$$\mathbf{g}_p(\mathbf{x}, t, \mathbf{u}, \mathbf{p}, \mathbf{s}) = \mathbf{g}_p(\mathbf{y}, \mathbf{s}) \leq \mathbf{0}$$

Phases: Transcriptions

- Turns dynamics constraint in equality constraints
- Legendre Gauss Lobatto (LGL) Collocation
 - Orders: 3,5,7
 - **Most robust option, use for most problems**
- Adaptive central shooting scheme
 - Dormand Prince 8(7) method (same as integrator)
 - Error controlled

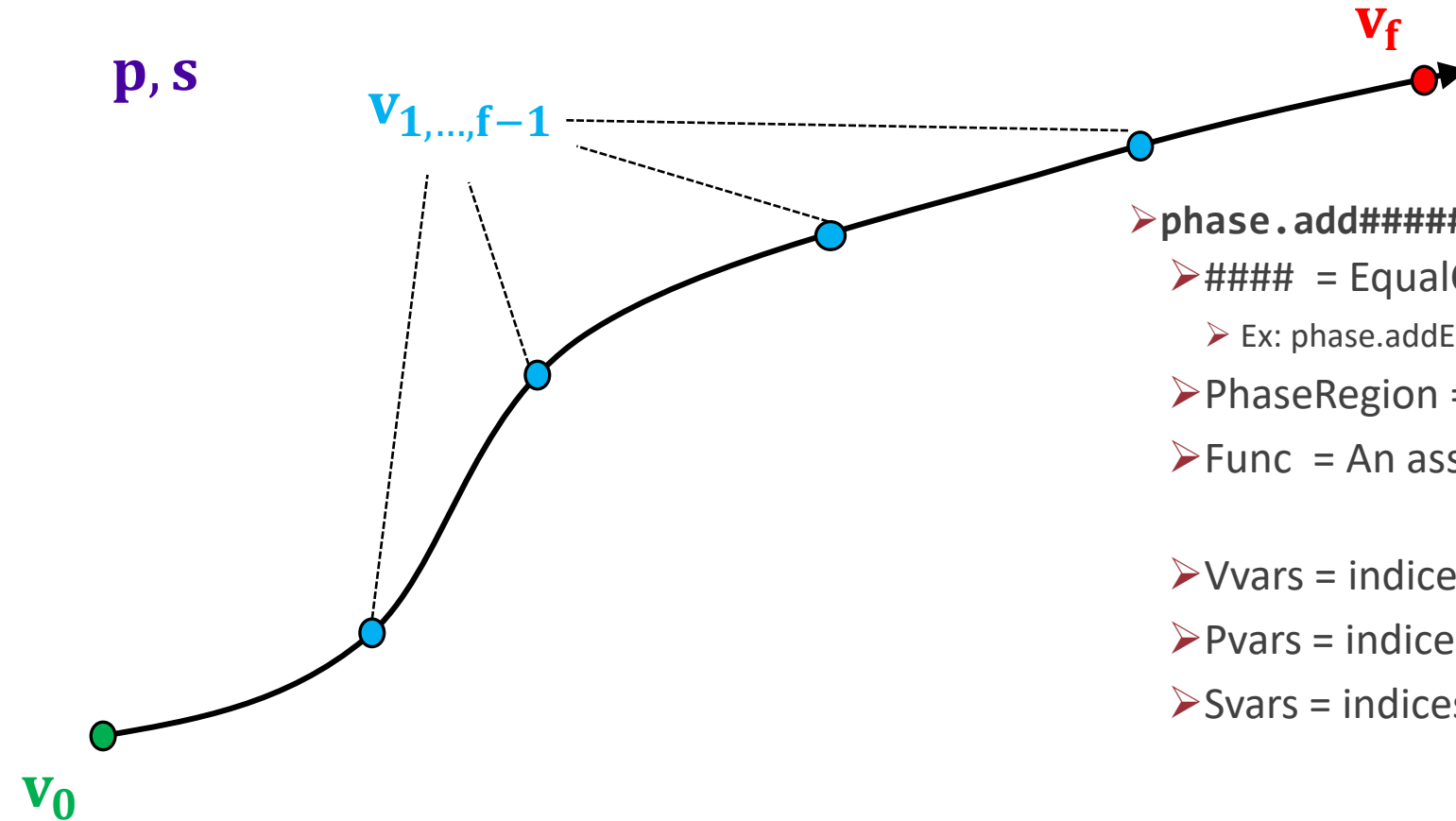


Phases: Initialization

- Must specify the transcription, initial guess for trajectory, and number of segments in the phase
- Internal initial guess will be interpolated
- By default, segments will be evenly spaced in time
- Specify phase static params (if any) by setting their initial values

```
transcription = "LGL3"  
nsegments = 256  
  
phase = ltode.phase(transcription, traj, nsegments)  
  
phase.setStaticParams([1.0, 3.14]) #Phase now has 2 static params
```

Adding General Constraints & Objectives



- `phase.add#####(PhaseRegion, Func, Vvars, Pvars, Svars)`
 - ##### = EqualCon, InequalCon, StateObjective
 - Ex: `phase.addEqualCon`
 - PhaseRegion = Source location of Vvars in trajectory
 - Func = An asset vector function defining constraint/objective
- $f([v_i, p, s])$
- Vvars = indices of input state, time, control variables to input
 - Pvars = indices of ODE parameter variables to input
 - Svars = indices of phase static parameter variables to input

$$i_v = [0, 1, 2, 3]$$

$$v = [x_0, x_1, t, u_0] = [x, t, u]$$

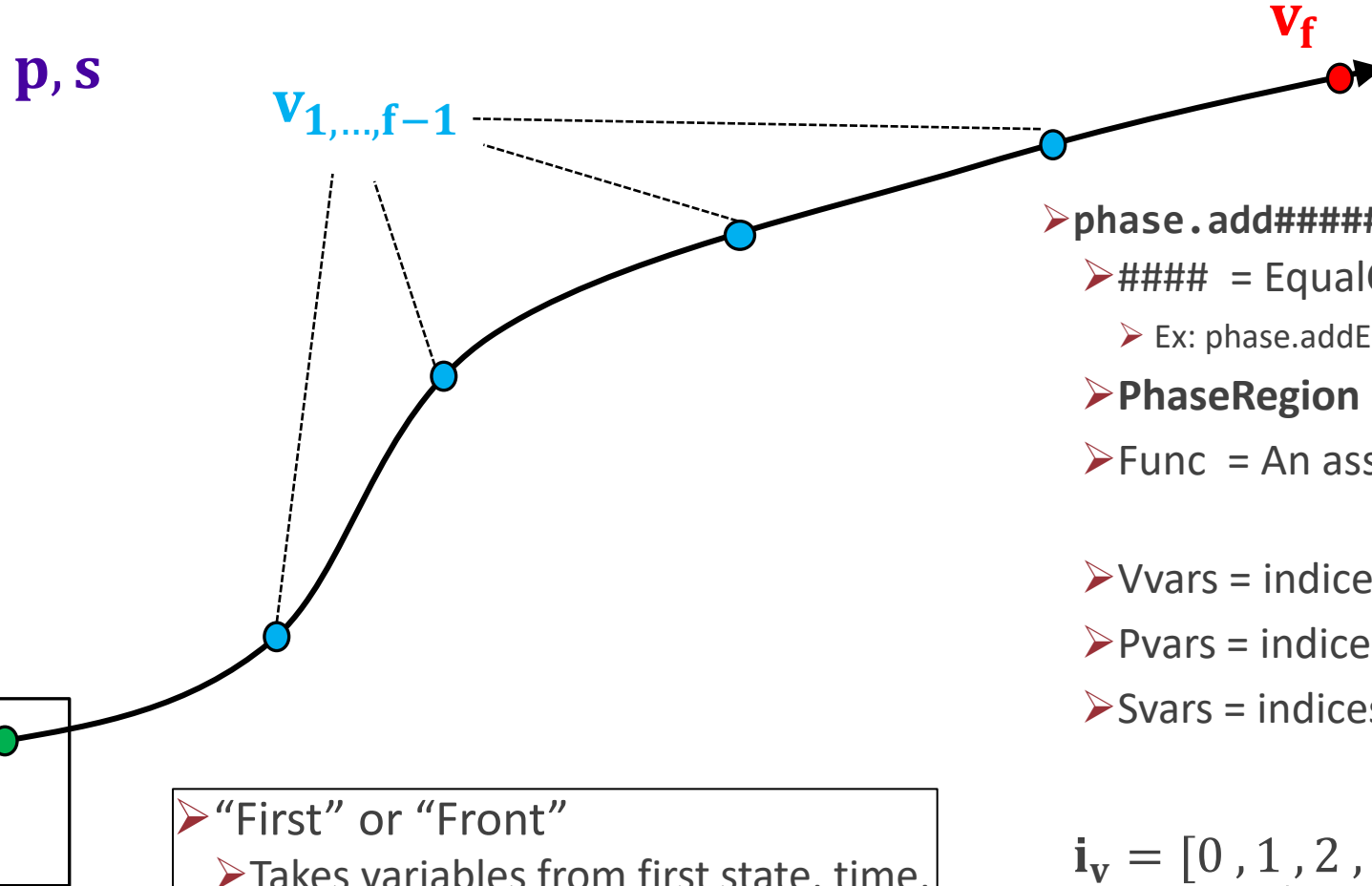
$$i_p = [0]$$

$$p = [p_0]$$

$$i_s = [0]$$

$$s = [s_0]$$

Adding General Constraints & Objectives



- “First” or “Front”
 - Takes variables from first state, time, controls in trajectory
 - Ex: Initial conditions

- `phase.add#####(PhaseRegion, Func, Vvars, Pvars, Svars)`
 - ##### = EqualCon, InequalCon, StateObjective
 - Ex: `phase.addEqualCon`
 - **PhaseRegion** = Source location of Vvars in trajectory
 - **Func** = An asset vector function defining constraint/objective

$$f([v_0, p, s])$$
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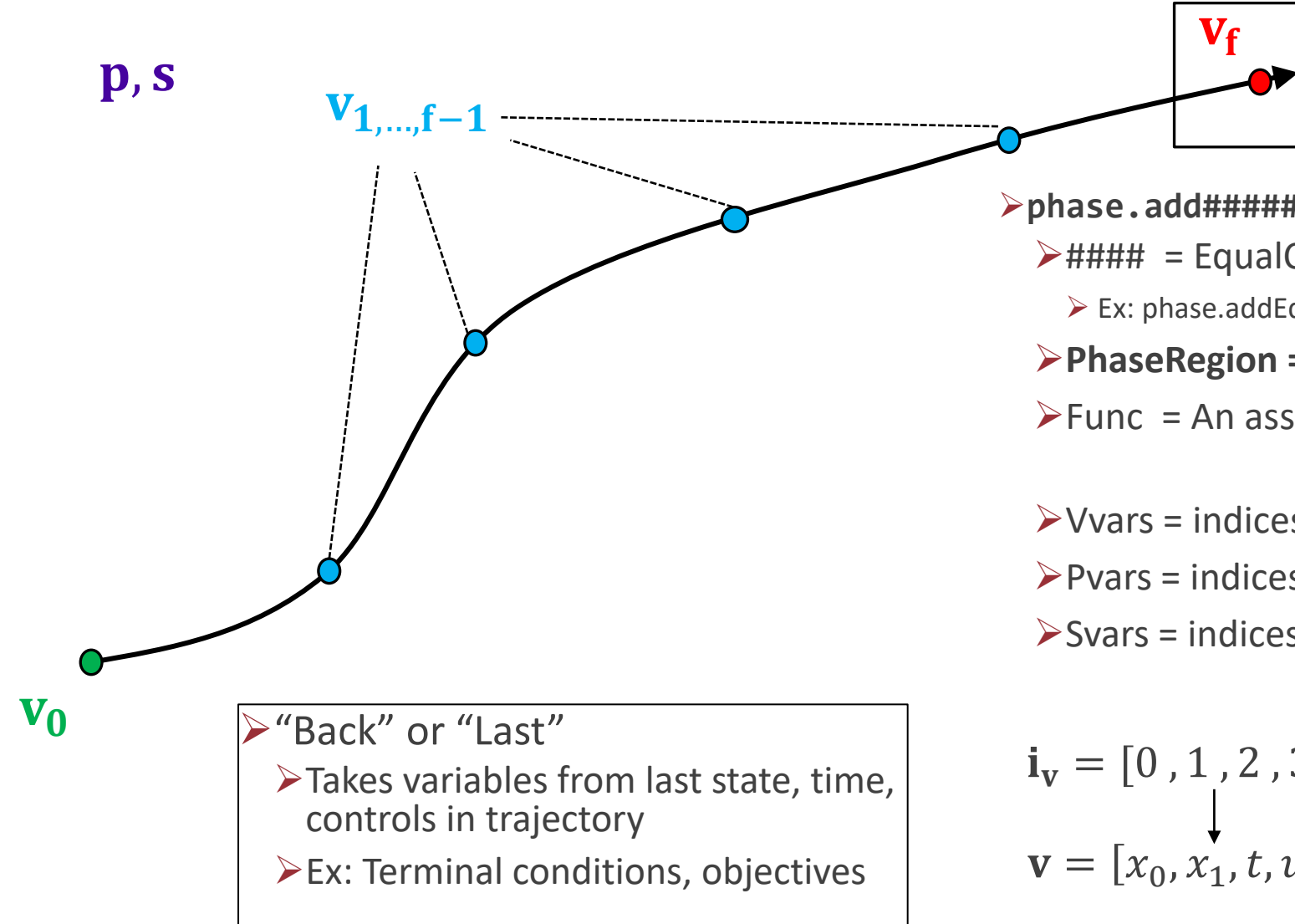
$$i_p = [0]$$

$$p = [p_0]$$

$$i_s = [0]$$

$$s = [s_0]$$

Adding General Constraints & Objectives



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$$f([v_f, p, s])$$
- **Vvars** = indices of input state, time, control variables to input
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$$v = [x_0, x_1, t, u_0] = [x, t, u]$$

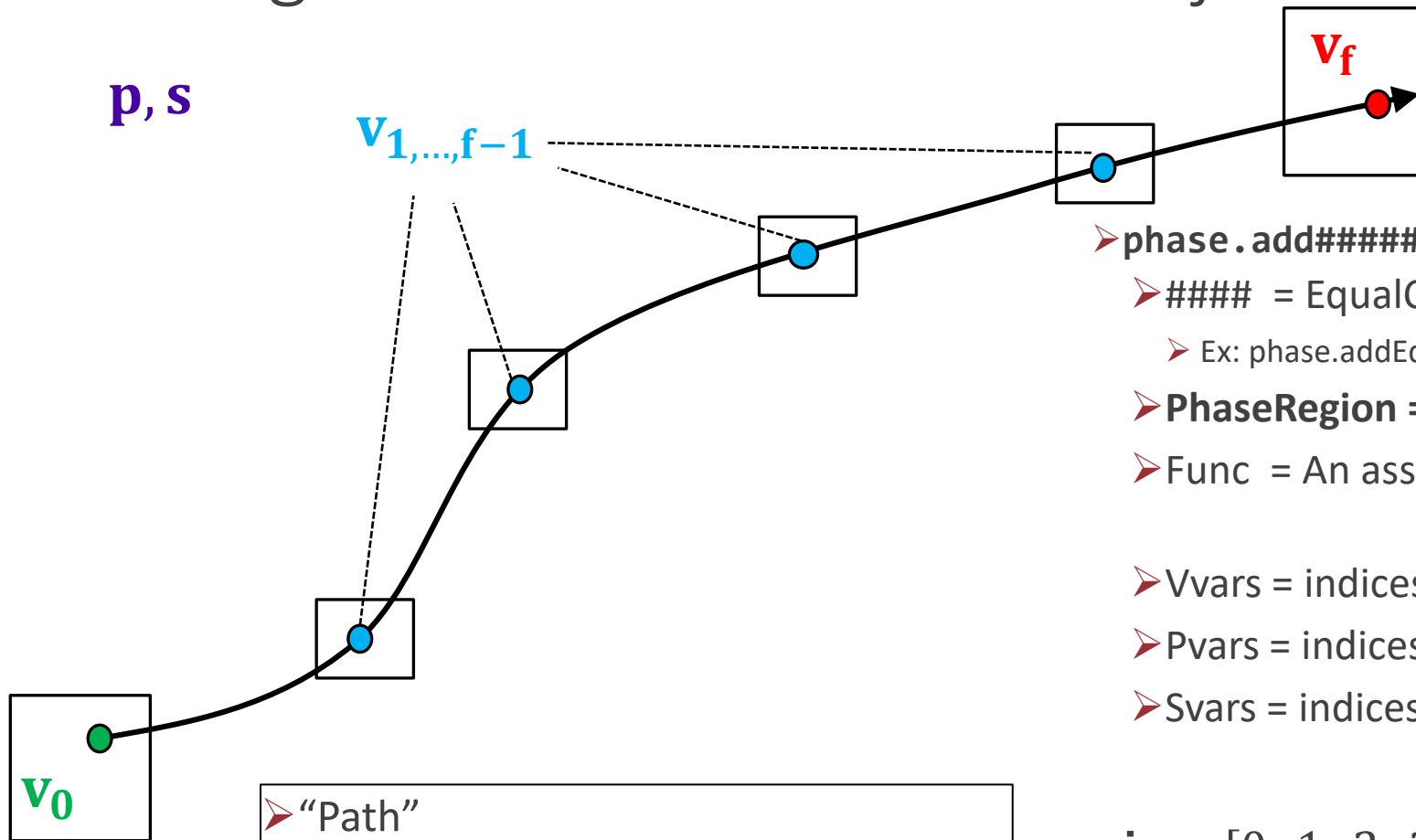
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$$p = [p_0]$$

$$i_s = [0]$$

$$s = [s_0]$$

Adding General Constraints & Objectives



- `phase.add#####(PhaseRegion, Func, Vvars, Pvars, Svars)`
 - ##### = EqualCon, InequalCon, StateObjective
 - Ex: `phase.addEqualCon`
- **PhaseRegion** = Source location of Vvars in trajectory
- **Func** = An asset vector function defining constraint/objective

$$f([v_i, p, s]) \quad i = 0 \dots f$$
- **Vvars** = indices of input state, time, control variables to input
- **Pvars** = indices of ODE parameter variables to input
- **Svars** = indices of phase static parameter variables to input

- “Path”
 - Applied to every state, time, control in trajectory independently
 - Ex: Control Bounds, Keep out constraint

$$i_v = [0, 1, 2, 3]$$

$$v = [x_0, x_1, t, u_0] = [x, t, u]$$

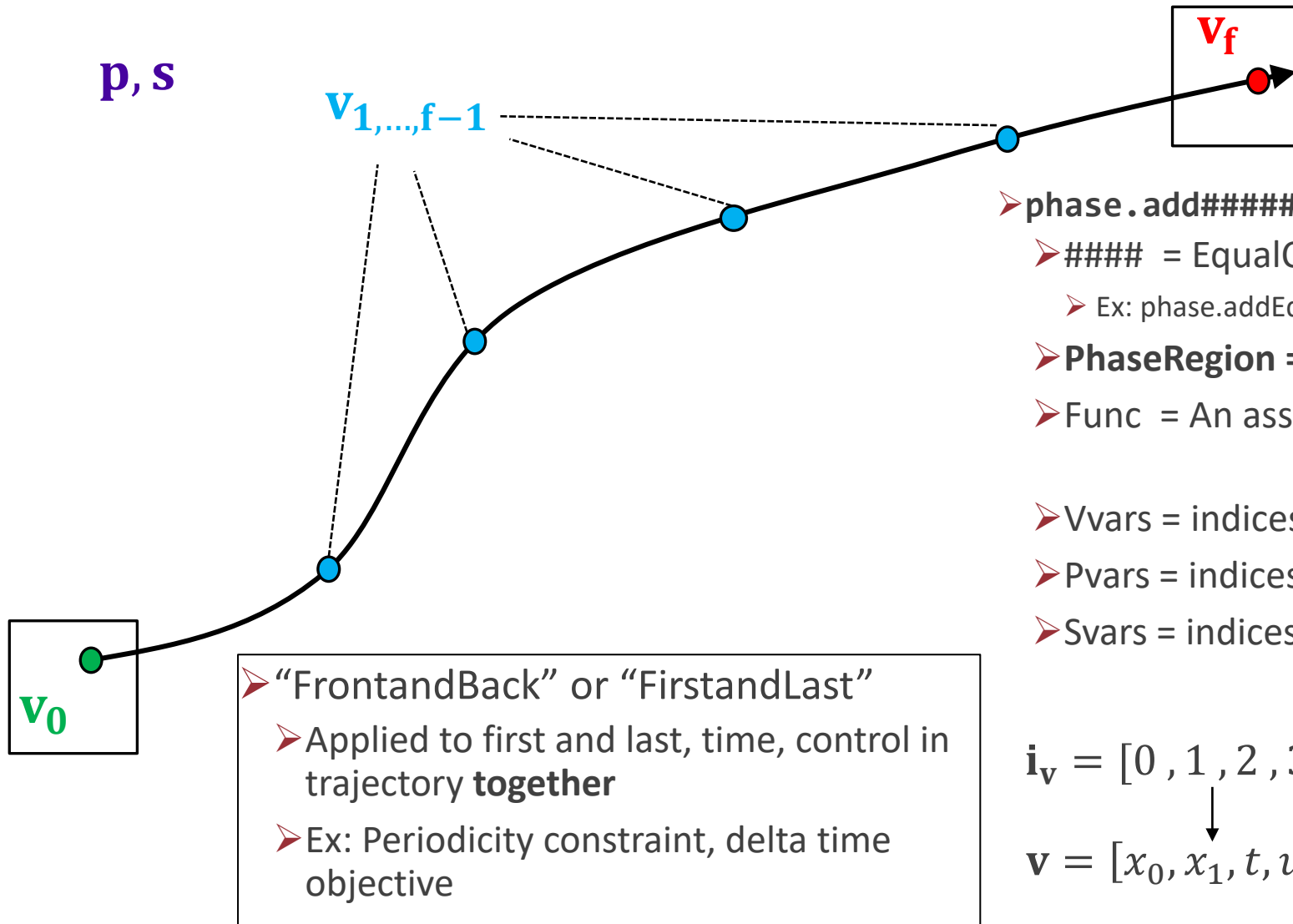
$$i_p = [0]$$

$$p = [p_0]$$

$$i_s = [0]$$

$$s = [s_0]$$

Adding General Constraints & Objectives



- `phase.add#####(PhaseRegion, Func, Vvars, Pvars, Svars)`
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- **PhaseRegion** = Source location of Vvars in trajectory
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$$f([v_0, v_f, p, s])$$
- **Vvars** = indices of input state, time, control variables to input
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$$i_v = [0, 1, 2, 3]$$

$$v = [x_0, x_1, t, u_0] = [x, t, u]$$

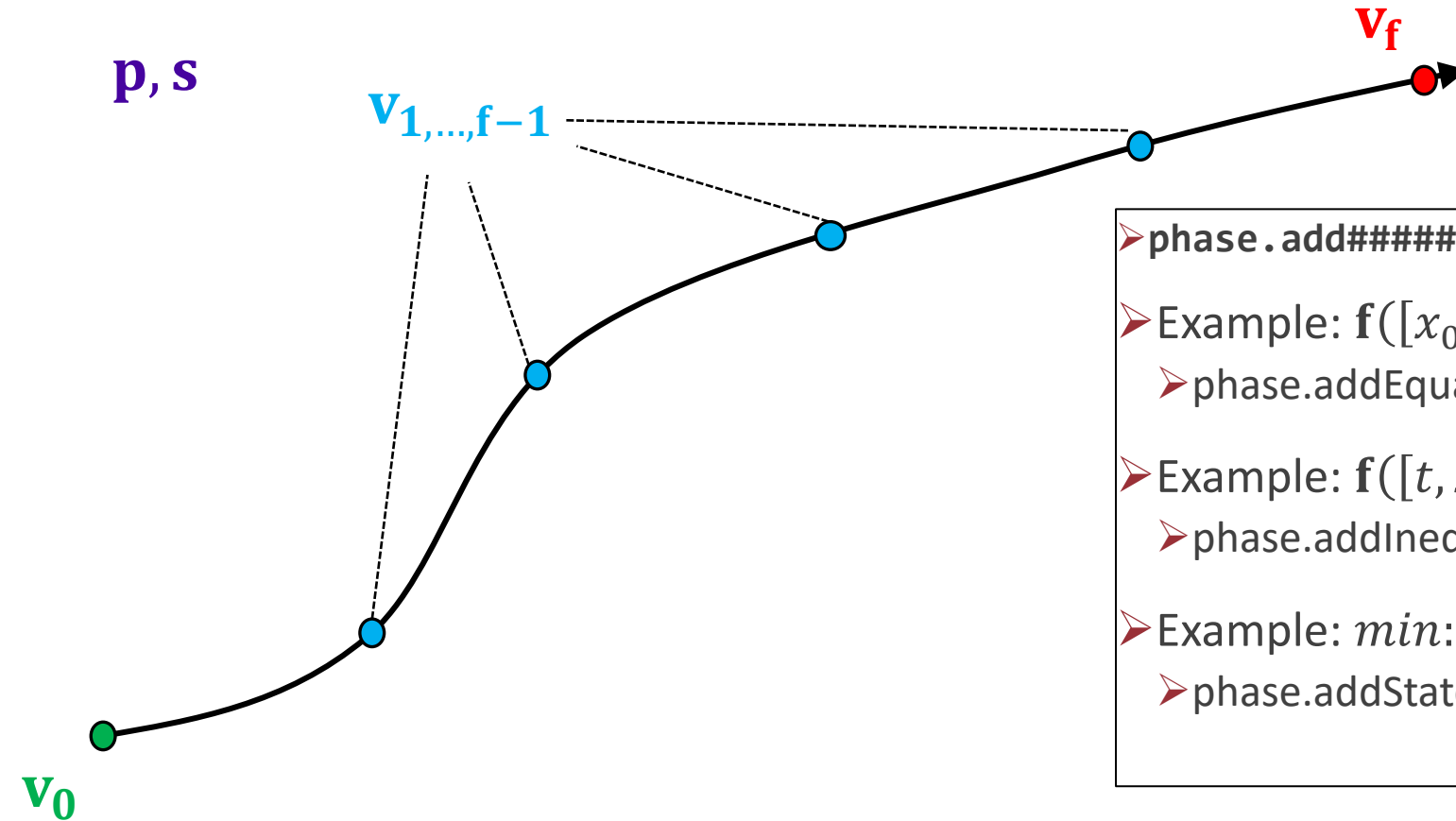
$$i_p = [0]$$

$$p = [p_0]$$

$$i_s = [0]$$

$$s = [s_0]$$

Adding General Constraints & Objectives



- `phase.add#####(PhaseRegion, Func, Vvars, Pvars, Svars)`
- Example: $\mathbf{f}([x_0, t, u_0, p_0]) = \mathbf{0}$ at first state in trajectory
 - `phase.addEqualCon("First", f, [0,2,3] , [0], [])`
- Example: $\mathbf{f}([t, x_0, s_0]) < \mathbf{0}$ at last state in trajectory
 - `phase.addInequalCon("Last", f, [2,0] , [], [0])`
- Example: $\min: f([t])$ at last state in trajectory
 - `phase.addStateObjective("Last", f, [2] , [], [])`

$$\mathbf{i}_v = [0, 1, 2, 3]$$

$$\mathbf{v} = [x_0, x_1, t, u_0] = [\mathbf{x}, t, \mathbf{u}]$$

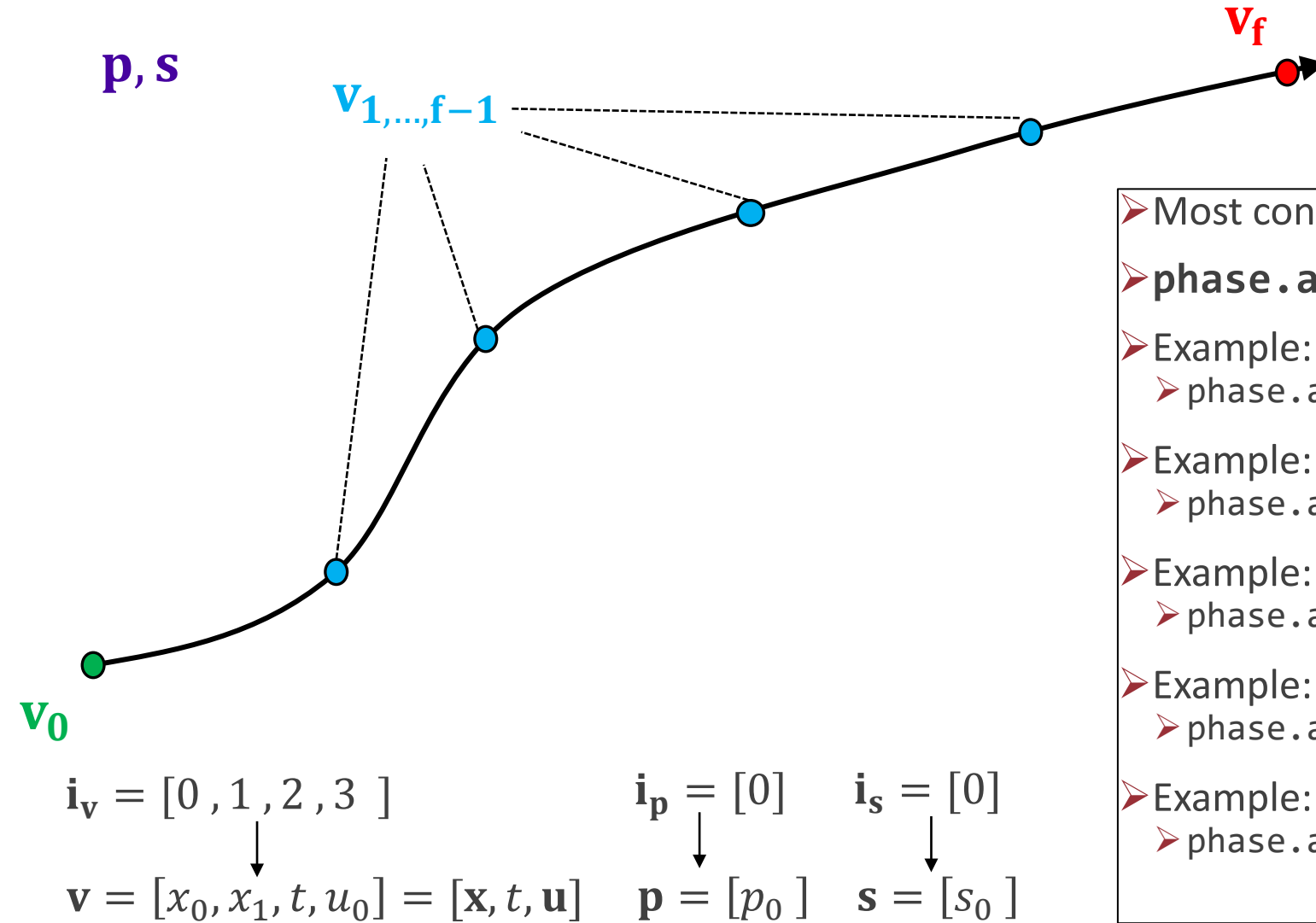
$$\mathbf{i}_p = [0]$$

$$\mathbf{p} = [p_0]$$

$$\mathbf{i}_s = [0]$$

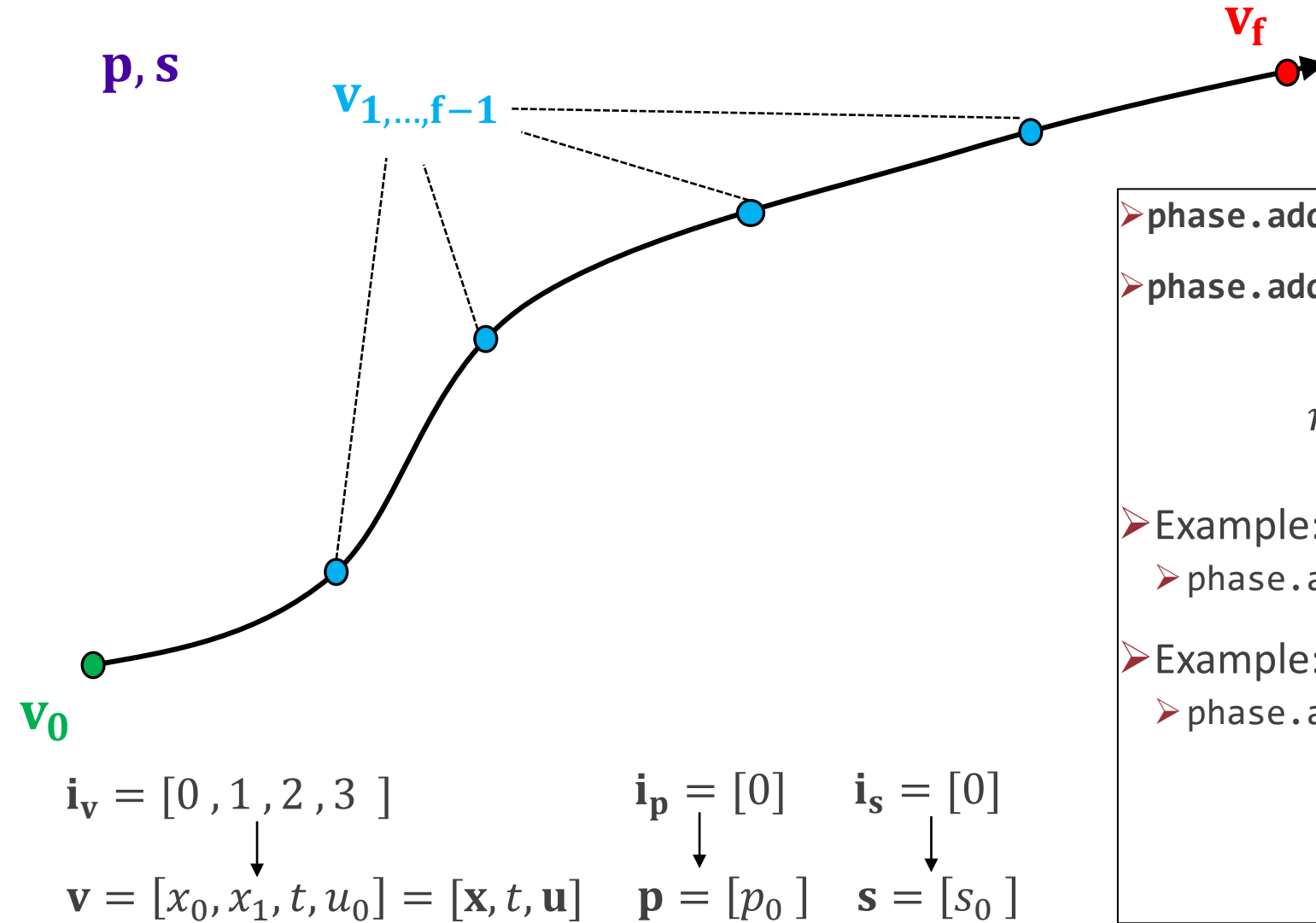
$$\mathbf{s} = [s_0]$$

Adding General Constraints & Objectives



- Most constraints only need variables from one group
- `phase.add#####(PhaseRegion, Func, Vvars)`
- Example: $f([x_0, t, u_0]) = 0$ at first state in trajectory
 - `phase.addEqualCon("First", f, [0,2,3])`
- Example: $f([t, x_0]) < 0$ at last state in trajectory
 - `phase.addInequalCon("Last", f, [2,0])`
- Example: $\min: f([t])$ at last state in trajectory
 - `phase.addStateObjective("Last", f, [2])`
- Example: $f([p_0]) = 0$
 - `phase.addEqualCon("ODEParams", f, [0])`
- Example: $f([s_0]) < 0$
 - `phase.addEqualCon("StaticParams", f, [0])`

Adding Integral Objectives



➤ `phase.addIntegralObjective(Func, Vvars, Pvars, Svars)`

➤ `phase.addIntegralObjective(Func, Vvars)`

$$\min: \int_{t_0}^{t_f} f([\mathbf{v}, \mathbf{s}, \mathbf{p}]) dt$$

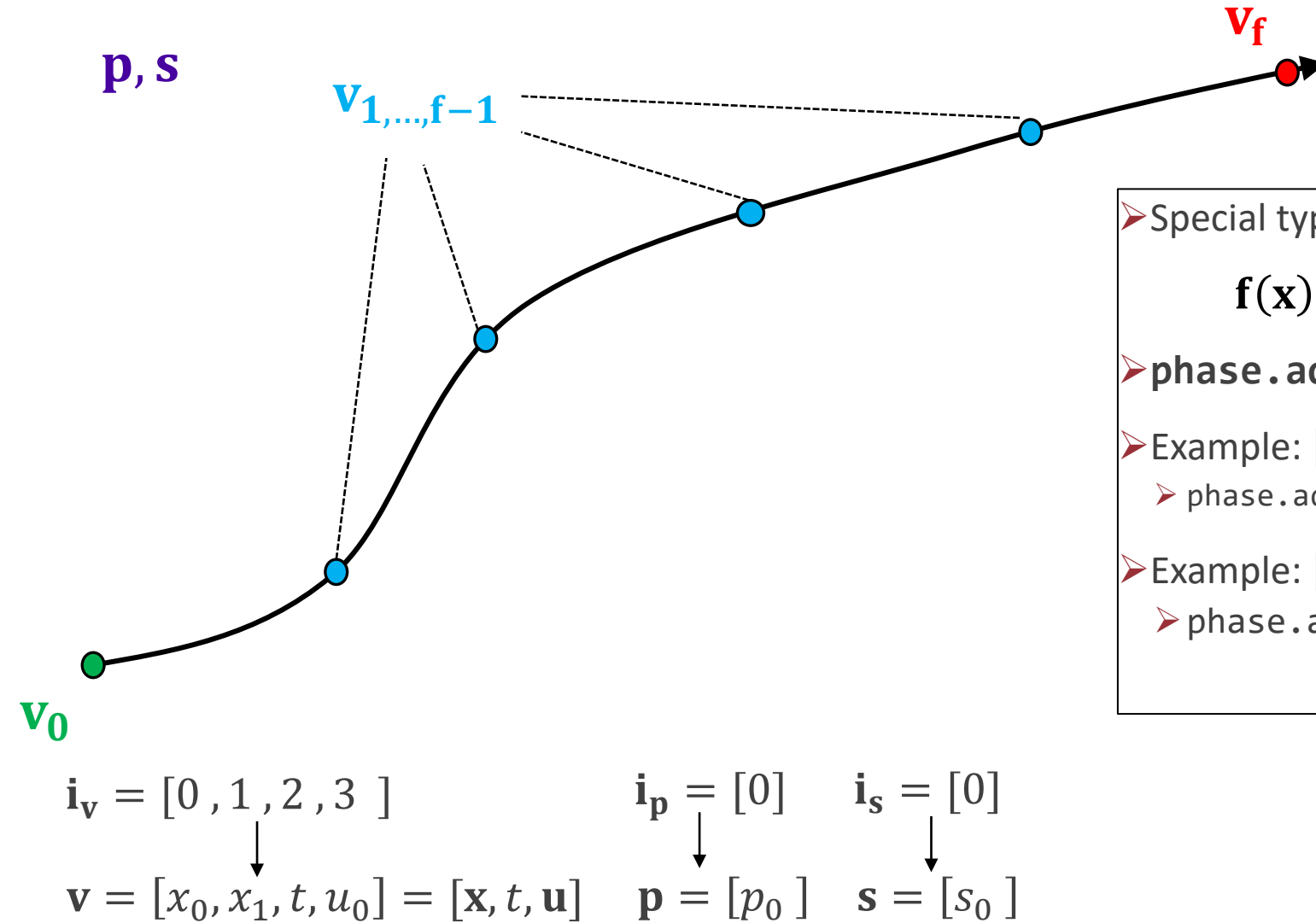
➤ Example: $f([x_0, x_1, u_0, s_0])$

➤ `phase.addIntegralObjective(f, [0, 1, 3], [], [0])`

➤ Example: $f([x_0, u_0])$

➤ `phase.addIntegralObjective(f, [0, 3])`

Adding Boundary Value Constraints



➤ Special type of equality constraint

$$\mathbf{f}(\mathbf{x}) = \mathbf{x} - \mathbf{x}_c = \mathbf{0}$$

➤ `phase.addBoundaryValue(PhaseRegion, Vars, Vals)`

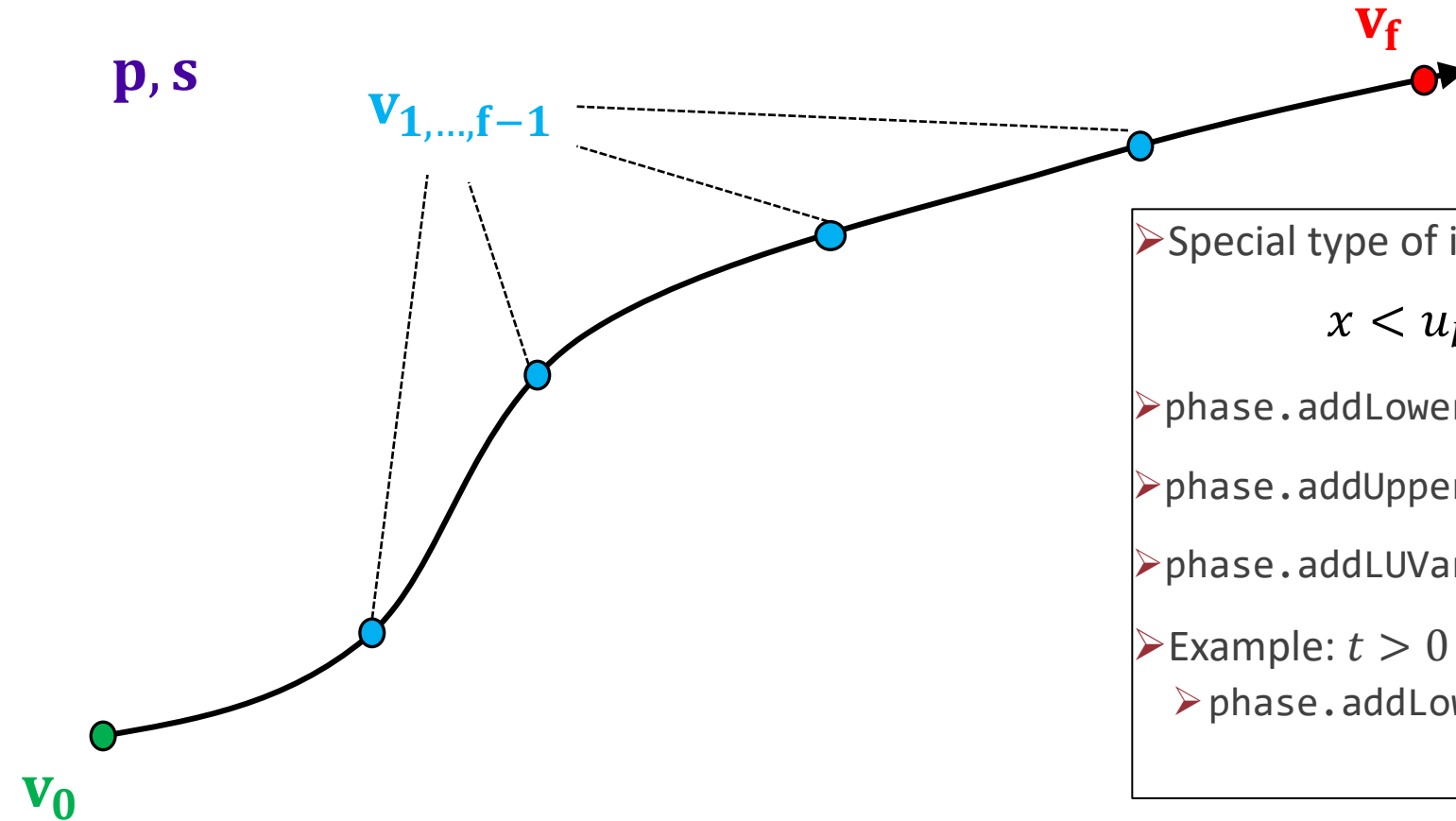
➤ Example: $[x_0, x_1, t] = [1.5, 2.3, 0.0]$ at first state

➤ `phase.addBoundaryValue("First", [0, 1, 2], [1.5, 2.3, 0.0])`

➤ Example: $[s_0] = [1.0]$

➤ `phase.addBoundaryValue("StaticParams", [0], [1.0])`

Adding Variable Bounds



➤ Special type of inequality constraints

$$x < u_b, \quad x > l_b, \quad l_b < x < u_b$$

➤ `phase.addLowerVarBound(PhaseRegion,var,lbound)`

➤ `phase.addUpperVarBound(PhaseRegion,var,bound)`

➤ `phase.addLUVarBound(PhaseRegion,var,lbound,ubound)`

➤ Example: $t > 0$ at first state

➤ `phase.addLowerVarBound("Front",2,0.0)`

$$\mathbf{i}_v = [0, 1, 2, 3]$$

$$\mathbf{v} = [x_0, x_1, t, u_0] = [\mathbf{x}, t, \mathbf{u}]$$

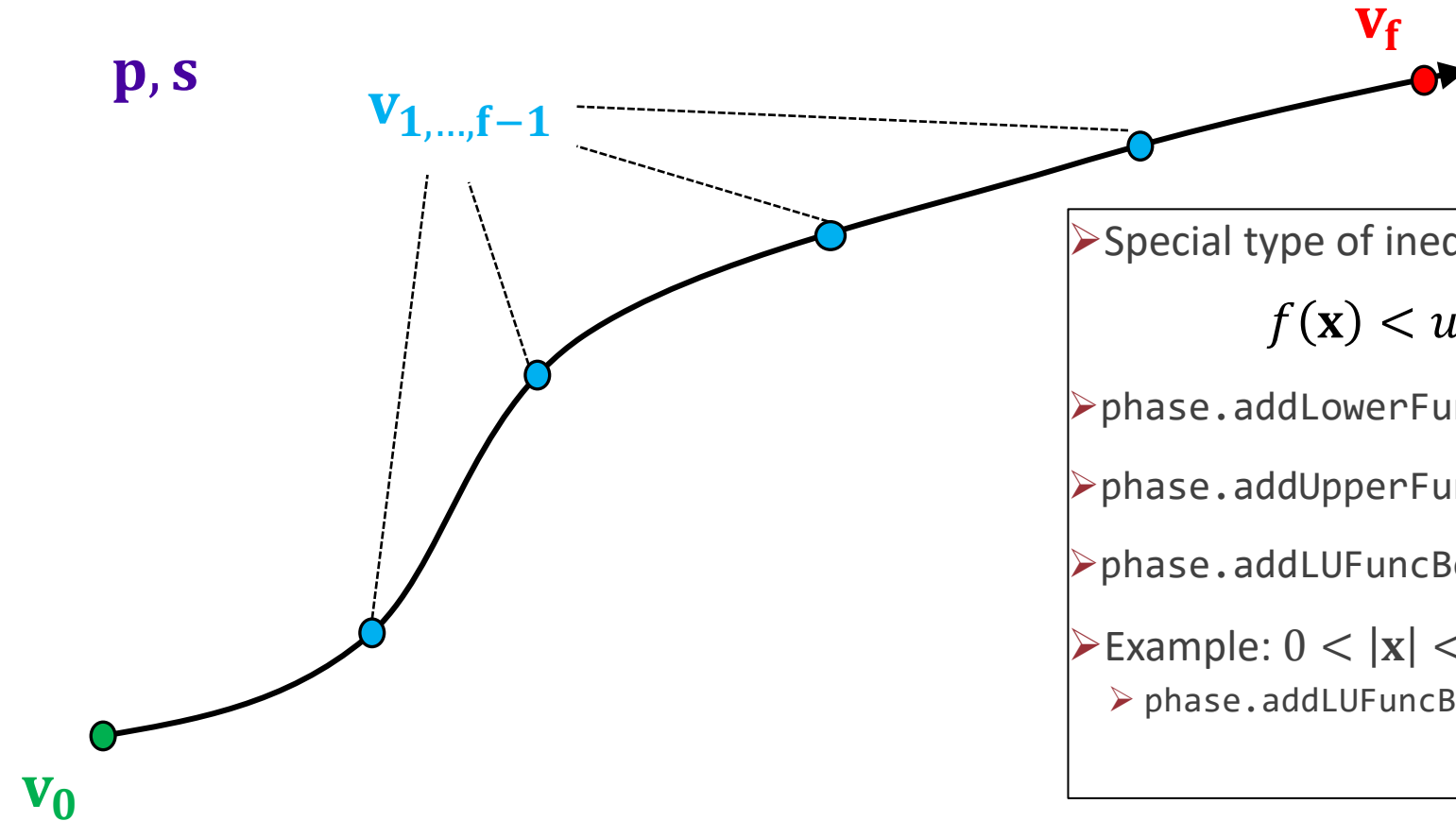
$$\mathbf{i}_p = [0]$$

$$\mathbf{p} = [p_0]$$

$$\mathbf{i}_s = [0]$$

$$\mathbf{s} = [s_0]$$

Adding Function Bounds



➤ Special type of inequality constraints

$$f(\mathbf{x}) < u_b, \quad f(\mathbf{x}) > l_b, \quad l_b < f(\mathbf{x}) < u_b$$

➤ `phase.addLowerFuncBound(PhaseRegion, Func, Vars, lbound)`

➤ `phase.addUpperFuncBound(PhaseRegion, Func, Vars, ubound)`

➤ `phase.addLUFuncBound(PhaseRegion, Func, Vars, lbound, ubound)`

➤ Example: $0 < |\mathbf{x}| < 1$ at all states

➤ `phase.addLUFuncBound("Path", Args(2).norm(), [0, 1], 0.0, 1.0)`

$$\mathbf{i}_v = [0, 1, 2, 3]$$

$$\mathbf{v} = [x_0, x_1, t, u_0] = [\mathbf{x}, t, \mathbf{u}]$$

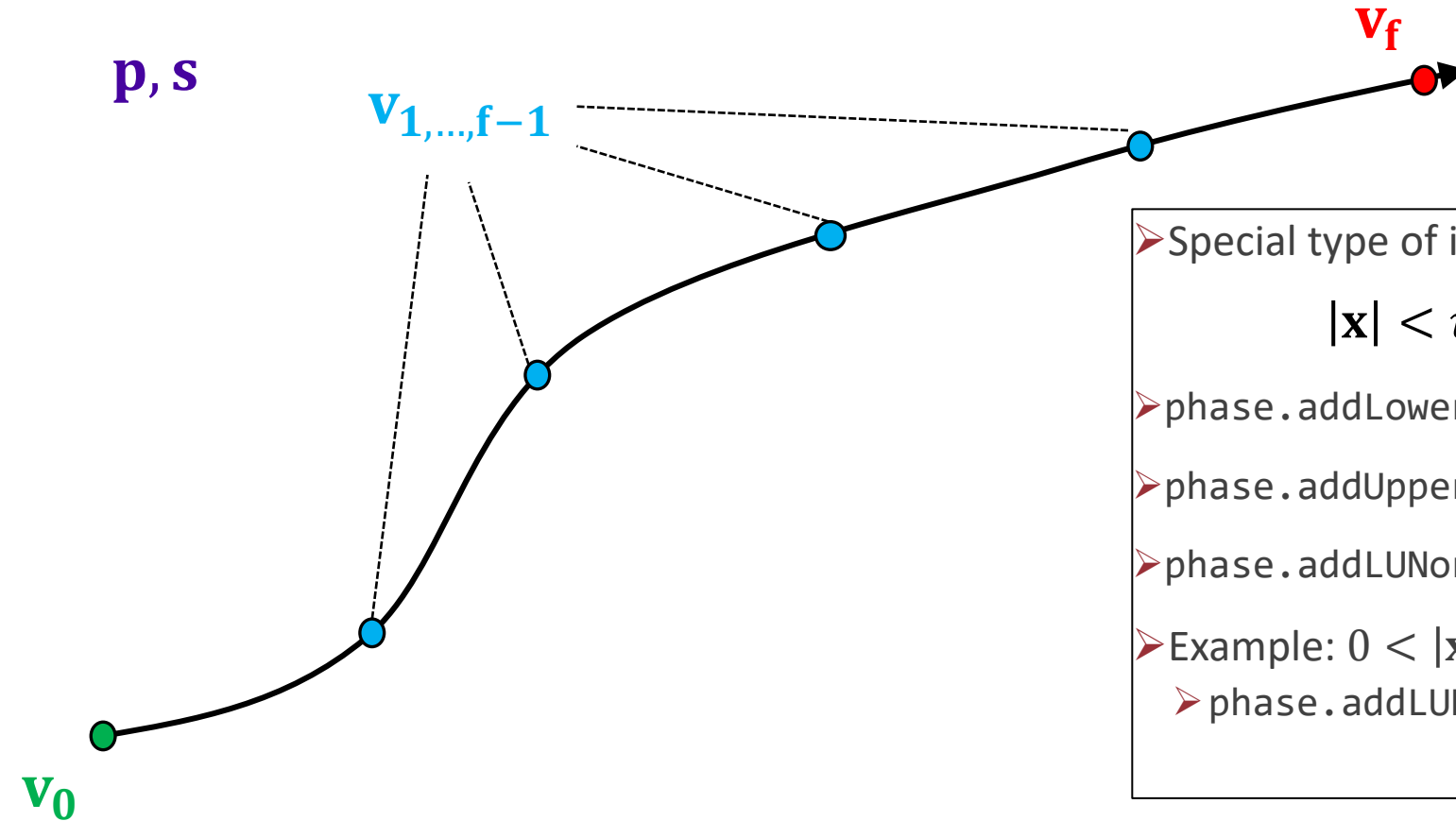
$$\mathbf{i}_p = [0]$$

$$\mathbf{p} = [p_0]$$

$$\mathbf{i}_s = [0]$$

$$\mathbf{s} = [s_0]$$

Adding Norm Bounds



➤ Special type of inequality constraints

$$|\mathbf{x}| < u_b, \quad |\mathbf{x}| > l_b, \quad l_b < |\mathbf{x}| < u_b$$

➤ `phase.addLowerNormBound(PhaseRegion, Vars, lbound)`

➤ `phase.addUpperNormBound(PhaseRegion, Vars, ubound)`

➤ `phase.addLUNormBound(PhaseRegion, Vars, lbound, ubound)`

➤ Example: $0 < |\mathbf{x}| < 1$ at all states

➤ `phase.addLUNormBound("Path", [0,1], 0.0, 1.0)`

$$\mathbf{i}_v = [0, 1, 2, 3]$$

$$\mathbf{v} = [x_0, x_1, t, u_0] = [\mathbf{x}, t, \mathbf{u}]$$

$$\mathbf{i}_p = [0]$$

$$\mathbf{p} = [p_0]$$

$$\mathbf{i}_s = [0]$$

$$\mathbf{s} = [s_0]$$

Solving and Optimizing

➤ Invoke optimizer using phase/ocp object

➤ phase.optimize()

- Optimize objective subject to constraints

➤ phase.solve()

- Solve just the constraints

➤ phase.solve_optimize()

- Calls .solve then .optimize

➤ phase.solve_optimize_solve()

- Same as above but calls solve if optimize fails

➤ phase.optimize_solve()

- Call optimize then solve if optimize fails

➤ Retrieve trajectory from phase

➤ phase.returnTraj()

➤ All calls return a convergence flag

```
ode = ShuttleReentry()

phase = ode.phase("LGL3",TrajIG,40)

phase.addBoundaryValue("Front",range(0,6),TrajIG[0][0:6])
phase.addLUVarBound("Path",6,np.deg2rad(-90.0),np.deg2rad(90.0))
phase.addLUVarBound("Path",7,np.deg2rad(-90.0),np.deg2rad(1.0))
phase.addUpperDeltaTimeBound(tmax,1.0)
phase.addBoundaryValue("Back",[0,2,3],[htf,vtf,gammatf])
phase.addDeltaVarObjective(1,-1.0)

## IG is bad, solve first before optimize
flag1 = phase.solve_optimize()
Traj1 = phase.returnTraj()

## Add in Heating Rate Constraint, scale so rhs is order 1
phase.addUpperFuncBound("Path",QFunc(),[0,2,6],Qlimit)
flag2 = phase.optimize()
Traj2 = phase.returnTraj()

phase.addUpperFuncBound("Path",QFunc(),[0,2,6],WayToLow)
flag3 = phase.optimize()
Traj3 = phase.returnTraj()

print(flag1)
print(flag2)
print(flag3)
```

ConvergenceFlags.CONVERGED
ConvergenceFlags.CONVERGED
ConvergenceFlags.NOTCONVERGED

Optimizer Scroll

- Prints optimization progress
- Color coded convergence criteria

```
=====
ASL-PSIOPT
Parallel Sparse Interior-point Optimizer
=====
Problem Statistics

Primal Variables      : 123
Equality Constraints   : 101
Inequality Constraints : 0

KKT-Matrix DIM (P+E+2*I) : 224
KKT-Matrix NNZs       : 1863
KKT-Matrix NNZ%       : 3.712930%

=====
Beginning: PSIOPT
Beginning: KKT-Matrix Analysis
LDLT Factor NNZs      : 3793
LDLT Factor FLOPs     : 0 MFLOPs
Analysis/Reorder Time : 3.209 ms
Finished : KKT-Matrix Analysis
Beginning: Optimization Algorithm

=====
|Iter| Mu Val | Prim Obj | Bar Obj | KKT Inf | Bar Inf | ECons Inf | ICons Inf | AlphaP | AlphaD | LS | PPS | HF | HPert |
|0| 1.00e-03 | 1.250e+00 | 0.000e+00 | 6.9469e-02 | 0.0000e+00 | 1.3265e-02 | 0.0000e+00 | 1.00e+00 | 1.00e+00 | 0 | 0 | 0 | 0.0e+00 |
|1| 1.00e-03 | 7.616e-01 | 0.000e+00 | 1.6594e+00 | 0.0000e+00 | 4.2633e-14 | 0.0000e+00 | 1.00e+00 | 1.00e+00 | 0 | 0 | 0 | 0.0e+00 |
|2| 1.00e-03 | 7.616e-01 | 0.000e+00 | 4.4409e-16 | 0.0000e+00 | 1.9895e-13 | 0.0000e+00 | 1.00e+00 | 1.00e+00 | 0 | 0 | 0 | 0.0e+00 |

Optimal Solution Found
Iterations : 3
Prim Obj   : 7.61594166e-01
KKT Inf    : 4.44089210e-16
Bar Inf    : 0.00000000e+00
ECons Inf  : 1.98951966e-13
ICons Inf  : 0.00000000e+00

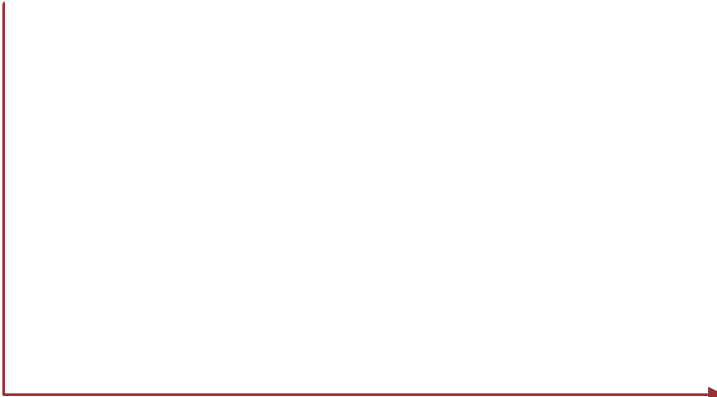
NLP Function Evaluation Time : 1.025 ms 0.342 ms/iter
KKT Matrix Factor/Solve Time : 0.343 ms 0.114 ms/iter
Console Print Time           : 0.851 ms 0.284 ms/iter
Total Time (NLP+KKT+Print)   : 2.219 ms 0.740 ms/iter

Finished : Optimization Algorithm
PSIOPT Total Time : 9.027 ms
Finished : PSIOPT
=====
```

Optimizer Settings

- Each phase has an optimizer instance as member variable
 - Use to modify optimizer related settings
 - See PSIOPT tutorial for more details on settings

```
phase = ode.phase("LGL5", IG, 32)
phase.addBoundaryValue("Front", range(0, 3), [0, 1, 0])
phase.addUpperVarBound("Path", 0, 1/9)
phase.addIntegralObjective((Args(1)[0]**2)/2, [3])
phase.addBoundaryValue("Back", range(0, 3), [0, -1, 1])
```



```
phase.optimizer.set_OptLSMode("L1")
phase.optimizer.set_KKTtol(1.0e-10)
phase.optimizer.set_PrintLevel(0)
```

```
phase.optimize()
```

```
Traj = phase.returnTraj()
```

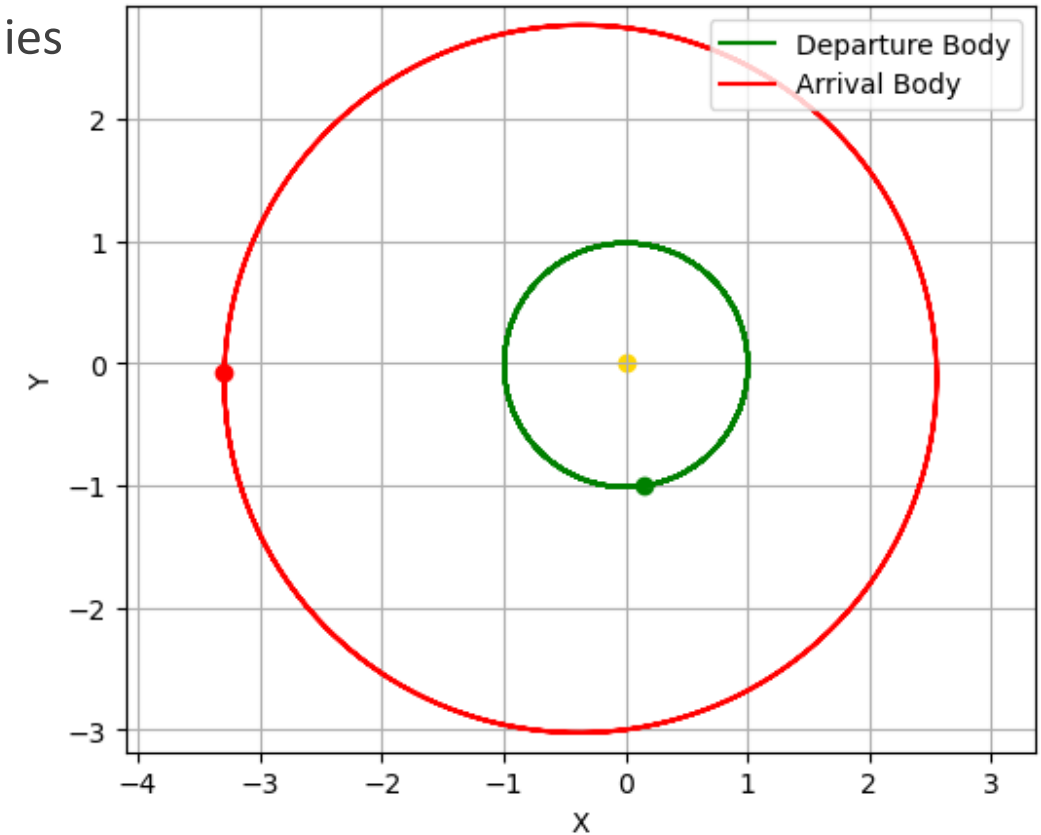
Practical Example

- Compute Low-thrust minimum mass transfer between two bodies

- Bounded departure v_∞ : $\mathbf{r} - \mathbf{r}_d(t) = \mathbf{0}$, $|\mathbf{v} - \mathbf{v}_d(t)| < v_\infty$
- Rendezvous with target: $\mathbf{r} - \mathbf{r}_a(t) = \mathbf{0}$, $\mathbf{v} - \mathbf{v}_a(t) = \mathbf{0}$
- Bound Throttle Vector: $0.001 < |\mathbf{u}| < 1$
- Mass optimal: $\min: \int_{t_0}^{t_f} |\mathbf{u}| dt$

- Requires:

- TwoBody
- TwoBodyLTODE



Practical Example

➤ Setup almost same as integrator example

```
tmax = 100.0 ## Max epoch time
mu = 1.0
alpha = .02 ## Low-thrust acceleration
ig_throttle = 0.5 ## throttle level for our ig
vinf = .066

## Initial conditions of departare arrival bodies at initial epoch
dep_ig = [ 1.567e-01, -1.004e+00, 4.690e-05, 9.722e-01, 1.505e-01, -2.510e-05, 0]
arr_ig = [-3.28938729, -0.07394068, 0.09236258, -0.01214116, -0.51471216, 0.02445342, 0.]

tbode = TwoBody(mu)
tbint = tbode.integrator(.1)

ltode = TwoBodyLT(mu, alpha)
ltig_int = ltode.integrator(.1, TanLaw(ig_throttle), range(0,6))

#####

## Integrate out ics to generate body data
dep_body_traj = tbint.integrate_dense(dep_ig, tmax, 20000)
arr_body_traj = tbint.integrate_dense(arr_ig, tmax, 20000)

## Load into table for vector functions
dep_body_tab = vf.InterpTable1D(dep_body_traj, tvar = 6)
arr_body_tab = vf.InterpTable1D(arr_body_traj, tvar = 6)
#####
```

Practical Example

➤ Generate initial guess using modified search

```
t0s = np.linspace(4*np.pi,10*np.pi,1000)
X0t0U0s = []
for t0 in t0s:
    X0t0U0 = np.zeros(10)
    X0t0U0[0:6] = dep_body_tab(t0)

    v0dir = X0t0U0[3:6]/np.linalg.norm(X0t0U0[3:6])
    X0t0U0[3:6]+=v0dir*vinf # add vinf to IC

    X0t0U0[6]=t0
    X0t0U0s.append(X0t0U0)

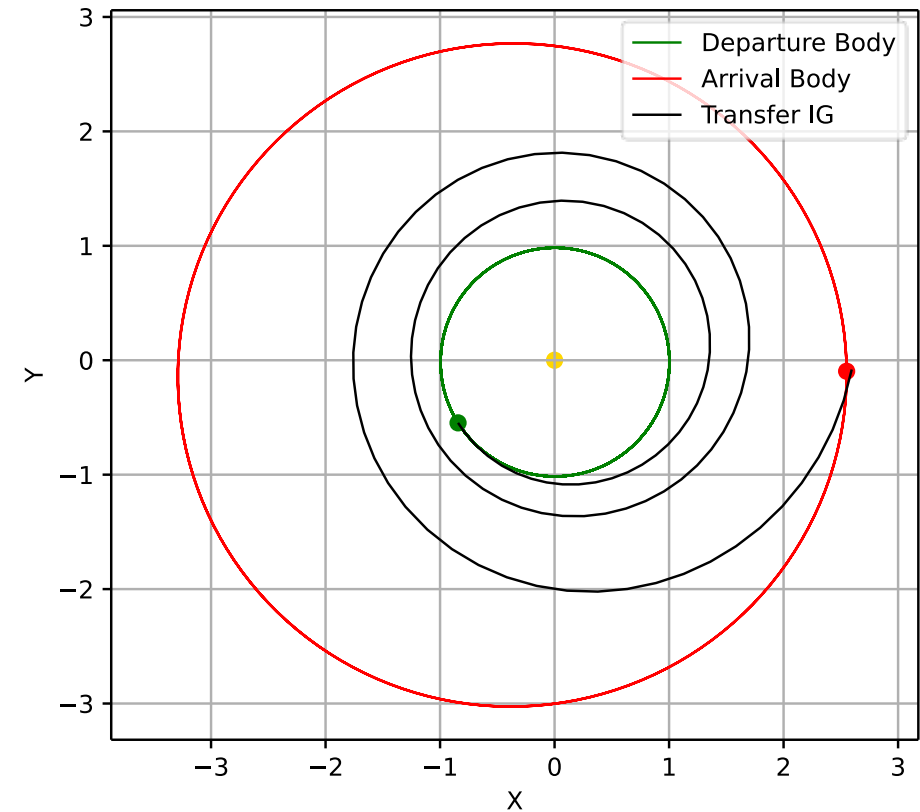
tfs = [tmax]*len(t0s)

nthreads = 8
trajs_events = ltig_int.integrate_dense_parallel(X0t0U0s,tfs,
                                                  [(CrossEvent(arr_body_tab),0,True)],
                                                  nthreads)

trajs = [t[0] for t in trajs_events]

def keyfunc(traj):
    Rf = traj[-1][0:3]
    Rftarg = arr_body_tab(traj[-1][6])[0:3]
    return np.linalg.norm(Rf-Rftarg)

## sort for min distance to target at crossing
trajs.sort(key=keyfunc)
traj = trajs[0]
```



Practical Example

➤ Setup phase object and add constraints/objectives

```
transcription = "LGL3"
nsegments = 128

phase = ltode.phase(transcription, traj, nsegments)

phase.addEqualCon("First", PosCon(dep_body_tab), [0, 1, 2, 6])
phase.addUpperFuncBound("First", VinfFunc(dep_body_tab), [3, 4, 5, 6], vinf)

phase.addLUNormBound("Path", range(7, 10), .001, 1.0, 1)

phase.addEqualCon("Last", RendCon(arr_body_tab), range(0, 7))

phase.addIntegralObjective(Args(3).norm(), range(7, 10))

phase.addLowerVarBound("First", 6, traj[0][6] - 1.1)
phase.addUpperVarBound("First", 6, traj[0][6] + 1.1)

phase.addUpperDeltaTimeBound((traj[-1][6] - traj[0][6]) * 1.5)
phase.addLowerDeltaTimeBound(1.0)

phase.addLowerVarBound("Last", 6, 0)
phase.addUpperVarBound("Last", 6, tmax)

phase.optimize_solve()

traj = phase.returnTraj()
```

Practical Example

➤ Setup phase object and add constraints/objectives

$$\mathbf{r} - \mathbf{r}_d(t) = \mathbf{0}$$

```
def PosCon(rvtab):  
    Rt = Args(4)  
    R = Rt.head(3)  
    t = Rt[3]  
    return R-rvtab(t).head(3)
```

$$\mathbf{i}_v = [0, 1, 2, 3, 4, 5, 6, 7, 8, 9]$$

$$\mathbf{v} = [r_x, r_y, r_z, v_x, v_y, v_z, t, u_x, u_y, u_z] = [\mathbf{x}, t, \mathbf{u}]$$

```
transcription = "LGL3"  
nsegments = 128  
  
phase = ltode.phase(transcription, traj, nsegments)  
  
phase.addEqualCon("First", PosCon(dep_body_tab), [0, 1, 2, 6])  
phase.addUpperFuncBound("First", VinfFunc(dep_body_tab), [3, 4, 5, 6], vinf)  
  
phase.addLUNormBound("Path", range(7, 10), .001, 1.0, 1)  
  
phase.addEqualCon("Last", RendCon(arr_body_tab), range(0, 7))  
  
phase.addIntegralObjective(Args(3).norm(), range(7, 10))  
  
phase.addLowerVarBound("First", 6, traj[0][6]-1.1)  
phase.addUpperVarBound("First", 6, traj[0][6]+1.1)  
  
phase.addUpperDeltaTimeBound((traj[-1][6]-traj[0][6])*1.5)  
phase.addLowerDeltaTimeBound(1.0)  
  
phase.addLowerVarBound("Last", 6, 0)  
phase.addUpperVarBound("Last", 6, tmax)  
  
phase.optimize_solve()  
  
traj = phase.returnTraj()
```

Practical Example

➤ Setup phase object and add constraints/objectives

$$|\mathbf{v} - \mathbf{v}_d(t)| < v_\infty$$

```
def VinfFunc(rvtab):  
    Vt = Args(4)  
    V = Vt.head(3)  
    t = Vt[3]  
    return (V-rvtab(t).segment(3,3)).norm()
```

$$\mathbf{i}_v = [0, 1, 2, 3, 4, 5, 6, 7, 8, 9]$$

$$\mathbf{v} = [r_x, r_y, r_z, v_x, v_y, v_z, t, u_x, u_y, u_z] = [\mathbf{x}, t, \mathbf{u}]$$

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phase.addLowerDeltaTimeBound(1.0)  
  
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phase.addUpperVarBound("Last", 6, tmax)  
  
phase.optimize_solve()  
  
traj = phase.returnTraj()
```

Practical Example

➤ Setup phase object and add constraints/objectives

$$0.001 < |\mathbf{u}| < 1$$



$$\mathbf{i}_v = [0, 1, 2, 3, 4, 5, 6, 7, 8, 9]$$

$$\mathbf{v} = [r_x, r_y, r_z, v_x, v_y, v_z, t, u_x, u_y, u_z] = [\mathbf{x}, t, \mathbf{u}]$$

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phase.addUpperVarBound("First", 6, traj[0][6] + 1.1)

phase.addUpperDeltaTimeBound((traj[-1][6] - traj[0][6]) * 1.5)
phase.addLowerDeltaTimeBound(1.0)

phase.addLowerVarBound("Last", 6, 0)
phase.addUpperVarBound("Last", 6, tmax)

phase.optimize_solve()

traj = phase.returnTraj()
```

Practical Example

➤ Setup phase object and add constraints/objectives

$$\mathbf{r} - \mathbf{r}_a(t) = \mathbf{0}, \mathbf{v} - \mathbf{v}_a(t) = \mathbf{0}$$

```
def RendCon(rvtab):  
    RVt = Args(7)  
    RV = RVt.head(6)  
    t = RVt[6]  
    return RV-rvtab(t)
```

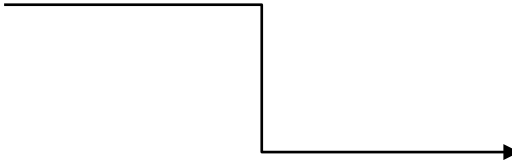
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$$\mathbf{v} = [r_x, r_y, r_z, v_x, v_y, v_z, t, u_x, u_y, u_z] = [\mathbf{x}, t, \mathbf{u}]$$

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phase.addUpperDeltaTimeBound((traj[-1][6]-traj[0][6])*1.5)  
phase.addLowerDeltaTimeBound(1.0)  
  
phase.addLowerVarBound("Last", 6, 0)  
phase.addUpperVarBound("Last", 6, tmax)  
  
phase.optimize_solve()  
  
traj = phase.returnTraj()
```

Practical Example

➤ Setup phase object and add constraints/objectives

$$\int_{t_0}^{t_f} |\mathbf{u}| dt$$


$$\mathbf{i}_v = [0, 1, 2, 3, 4, 5, 6, 7, 8, 9]$$

$$\mathbf{v} = [r_x, r_y, r_z, v_x, v_y, v_z, t, u_x, u_y, u_z] = [\mathbf{x}, t, \mathbf{u}]$$

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phase.addLowerVarBound("First", 6, traj[0][6] - 1.1)
phase.addUpperVarBound("First", 6, traj[0][6] + 1.1)

phase.addUpperDeltaTimeBound((traj[-1][6] - traj[0][6]) * 1.5)
phase.addLowerDeltaTimeBound(1.0)

phase.addLowerVarBound("Last", 6, 0)
phase.addUpperVarBound("Last", 6, tmax)

phase.optimize_solve()

traj = phase.returnTraj()
```

Practical Example

- Setup phase object and add constraints/objectives
- Place bounds on time to make problem well posed

$$\mathbf{i}_v = [0, 1, 2, 3, 4, 5, 6, 7, 8, 9]$$

$$\mathbf{v} = [r_x, r_y, r_z, v_x, v_y, v_z, t, u_x, u_y, u_z] = [\mathbf{x}, t, \mathbf{u}]$$

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phase.addUpperDeltaTimeBound((traj[-1][6]-traj[0][6])*1.5)
phase.addLowerDeltaTimeBound(1.0)

phase.addLowerVarBound("Last", 6, 0)
phase.addUpperVarBound("Last", 6, tmax)

phase.optimize_solve()

traj = phase.returnTraj()
```

Practical Example

- Setup phase object and add constraints/objectives
- Optimize and retrieve trajectory

```
transcription = "LGL3"
nsegments = 128

phase = ltode.phase(transcription, traj, nsegments)

phase.addEqualCon("First", PosCon(dep_body_tab), [0, 1, 2, 6])
phase.addUpperFuncBound("First", VinfFunc(dep_body_tab), [3, 4, 5, 6], vinf)

phase.addLUNormBound("Path", range(7, 10), .001, 1.0, 1)

phase.addEqualCon("Last", RendCon(arr_body_tab), range(0, 7))

phase.addIntegralObjective(Args(3).norm(), range(7, 10))

phase.addLowerVarBound("First", 6, traj[0][6] - 1.1)
phase.addUpperVarBound("First", 6, traj[0][6] + 1.1)

phase.addUpperDeltaTimeBound((traj[-1][6] - traj[0][6]) * 1.5)
phase.addLowerDeltaTimeBound(1.0)

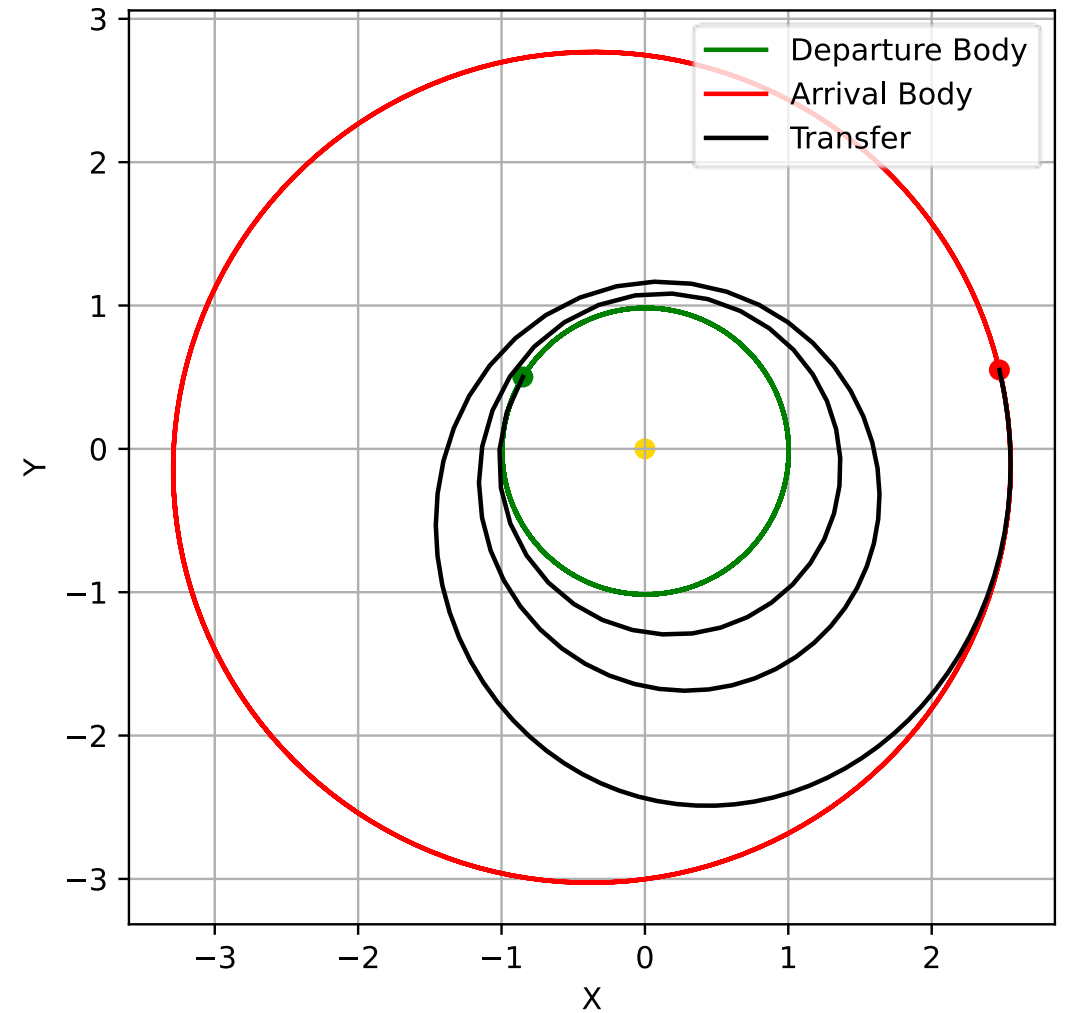
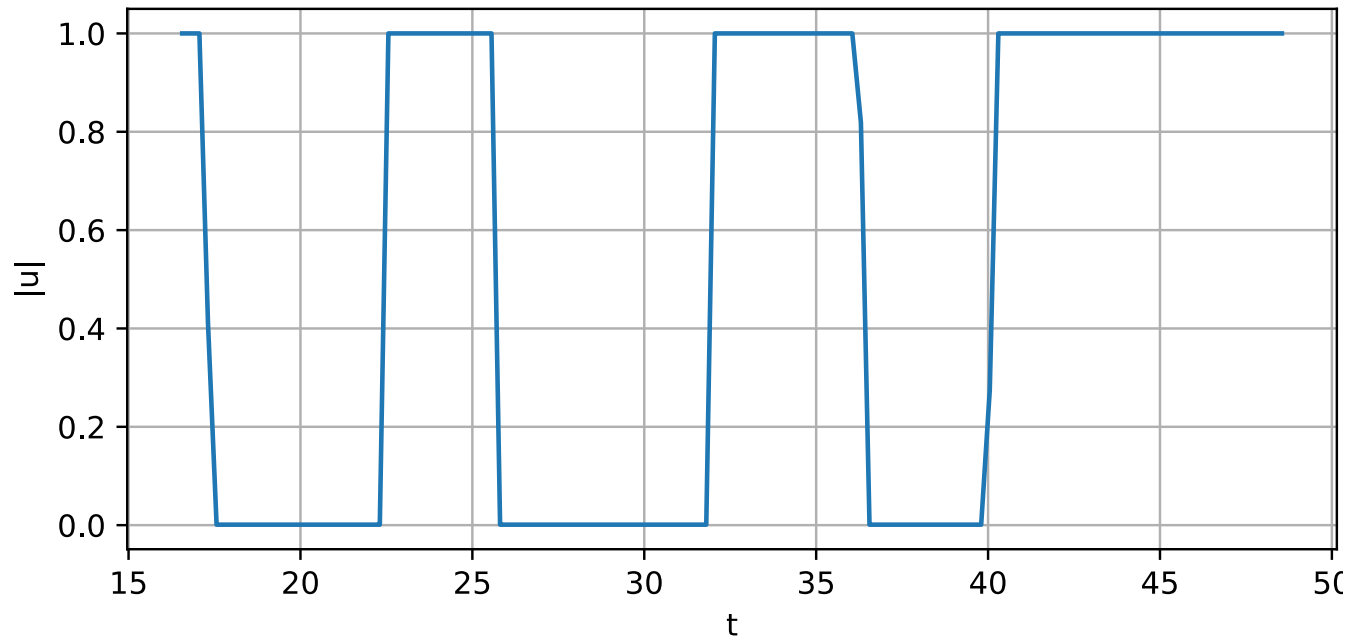
phase.addLowerVarBound("Last", 6, 0)
phase.addUpperVarBound("Last", 6, tmax)

phase.optimize_solve()

traj = phase.returnTraj()
```


Practical Example

- Optimizes solution in $< 1s$
- Get expected bang-off-bang control profile



Conclusion

➤ See tutorial online for more in-depth details

[Tutorials - ASSET 0.4.0 documentation \(alabamaasrl.github.io\)](https://alabamaasrl.github.io)