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# **Fundamentals of Electromagnetics**

## **Test and Measurement Overview**

**John McCloskey**  
**Chief EMC Engineer**  
**NASA/Goddard Space Flight Center**  
**Greenbelt, MD**  
**[John.C.McCloskey@nasa.gov](mailto:John.C.McCloskey@nasa.gov)**

# Topics

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- **Measurements: Direct and Indirect**
- **Accuracy and Precision**
- **Why do EMC folks speak in dB (decibels)?**
- **50  $\Omega$  System**
- **Transducers**
- **Linearity and Dynamic Range**
- **Thermal Noise**

# Measurement: Direct and Indirect

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## Direct measurement



## Indirect measurement



*Whether direct or indirect, any measurement setup must be engineered to provide a valid result...*

# Accuracy and Precision

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- **Accuracy**

- How closely a measurement agrees with its "true value" traced to some absolute reference (e.g. NIST)

- **Precision**

- How closely a given set of measurements agree with each other
- Repeatability

# Why do EMC folks speak in dB (decibels)?

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- It's all about dynamic range; measurements can span many orders of magnitude
- Our brains have trouble comparing numbers that are very, very large or very, very small

1,000,000	0.000001
1,000,000,000	0.000000001
1,000,000,000,000	0.0000000000001
1,000,000,000,000,000	0.00000000000000001
1,000,000,000,000,000,000	0.000000000000000000001
etc.	etc.

***A whole bunch of 0s...***

***Expressing numbers on a logarithmic or dB scale can show a span of many orders of magnitude in a form that is more manageable for our brains to process***

# Why do EMC folks speak in dB (cont.)?

- A number in dB always expresses a ratio of two power quantities:

$$dB = 10 \log_{10} \left( \frac{P_1}{P_2} \right)$$

$$P \propto V^2 \rightarrow \left( \frac{V_1}{V_2} \right)_{dB} = 10 \log_{10} \left( \frac{V_1}{V_2} \right)^2 = 20 \log_{10} \left( \frac{V_1}{V_2} \right)$$

$$P \propto I^2 \rightarrow \left( \frac{I_1}{I_2} \right)_{dB} = 10 \log_{10} \left( \frac{I_1}{I_2} \right)^2 = 20 \log_{10} \left( \frac{I_1}{I_2} \right)$$

*Referenced to 1  $\mu$ V:*  $dB\mu V = 20 \log_{10} \left( \frac{V}{1 \mu V} \right)$

*0 dB $\mu$ V = 1  $\mu$ V  
60 dB $\mu$ V = 1 mV  
120 dB $\mu$ V = 1 V*

*Referenced to 1  $\mu$ A:*  $dB\mu A = 20 \log_{10} \left( \frac{I}{1 \mu A} \right)$

*0 dB $\mu$ A = 1  $\mu$ A  
60 dB $\mu$ A = 1 mA  
120 dB $\mu$ A = 1 A*

*Referenced to 1 mW:*  $dBm = 10 \log_{10} \left( \frac{P}{1 mW} \right)$

*-30 dBm = 1  $\mu$ W  
0 dBm = 1 mW  
30 dBm = 1 W*

# Properties of Logarithms

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$$\log(AB) = \log A + \log B$$

$$\log\left(\frac{A}{B}\right) = \log A - \log B$$

$$\log(A^B) = B \log A$$

$$\frac{1}{N} \sum_{n=1}^N \log A_n = \log(A_1 A_2 \dots A_N)^{\frac{1}{N}}$$
$$= \log\left(\underbrace{N\sqrt{A_1 A_2 \dots A_N}}\right)$$

**Arithmetic mean of  
logarithmic values**

**Geometric mean of  
numeric values**

## Some Handy dB Conversions

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### Power

$$10 \log_{10} 10 = 10 \text{ dB}$$

$$10 \log_{10} 2 \approx 3 \text{ dB}$$

$$10 \log_{10} 3 \approx 5 \text{ dB}$$

$$10 \log_{10} 5 = ?$$

$$10 \log_{10} \left( \frac{10}{2} \right) \approx 7 \text{ dB}$$

$$10 \log_{10} 10^n = 10n \text{ dB}$$

### Voltage and Current

$$20 \log_{10} 10 = 20 \text{ dB}$$

$$20 \log_{10} 2 \approx 6 \text{ dB}$$

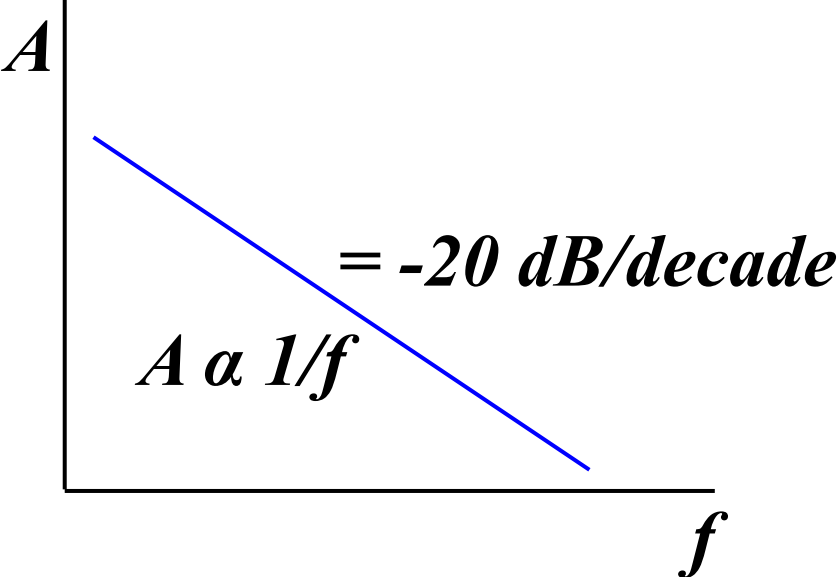
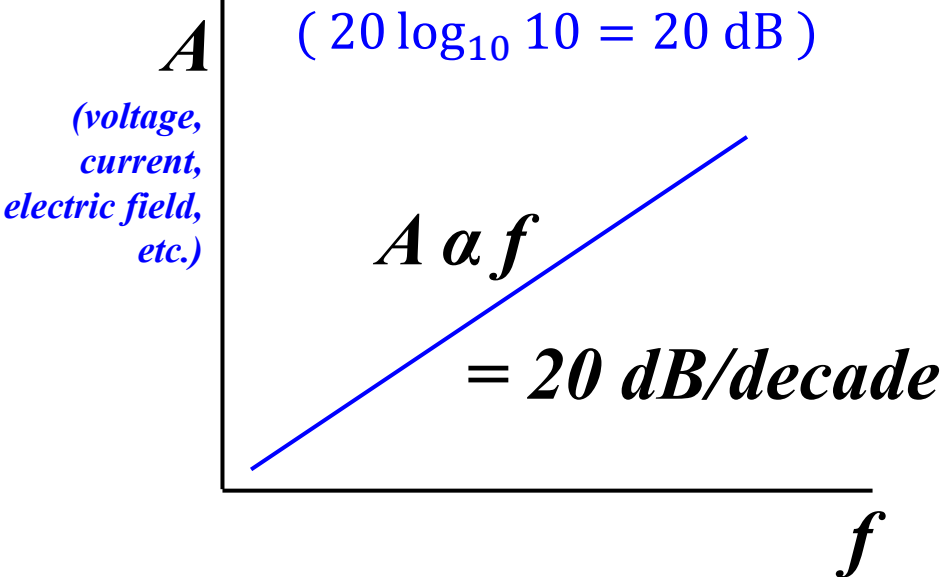
$$20 \log_{10} 3 \approx 10 \text{ dB}$$

$$20 \log_{10} 5 = ?$$

$$20 \log_{10} \left( \frac{10}{2} \right) \approx 14 \text{ dB}$$

$$20 \log_{10} 10^n = 20n \text{ dB}$$

# Some Handy dB Conversions (cont.)



# dBm to dBμV Conversion for 50 Ω System

$$P = \frac{V^2}{R} \quad \text{For 50 } \Omega \text{ system: } P = \frac{V^2}{50 \Omega}$$

$$10 \log_{10} P = 10 \log_{10} V^2 - 10 \log_{10}(50 \Omega)$$

$$10 \log_{10} P = 20 \log_{10} V - \underline{10} \log_{10}(50 \Omega) \quad (10\text{-log in this context})$$

$$dBW = dBV - 17$$

$$\begin{aligned} 1 W &= 1000 mW \\ 0 dBW &= 30 dBm \end{aligned}$$

$$dBm - 30 = (dB\mu V - 120) - 17 \quad \begin{array}{l} \downarrow \quad \downarrow \\ 1 V = 10^6 \mu V \\ 0 dBV = 120 dB\mu V \end{array}$$

$$\left. \begin{aligned} dB\mu V &= dBm + 107 \\ \text{For 50 } \Omega \text{ system only!!!} \end{aligned} \right\} \text{Remember this!}$$

$$0 dBm = 1 mW = 107 dB\mu V = 224 mV_{rms}$$

## **dB $\mu$ A to dB $\mu$ V Conversion for 50 $\Omega$ System**

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$$V = IR \quad \text{For 50 } \Omega \text{ system: } V = I(50 \Omega)$$

$$20 \log_{10} V = 20 \log_{10} I + \underline{20} \log_{10}(50 \Omega) \quad (20 \cdot \log \text{ in this context})$$

$$dBV = dBA + 34 \text{ dB}\Omega$$

$$dB\mu V - 120 = (dB\mu A - 120) + 34 \text{ dB}\Omega$$

$$\left. \begin{aligned} dB\mu V &= dB\mu A + 34 \text{ dB}\Omega \\ \text{For 50 } \Omega \text{ system only!!!} \end{aligned} \right\} \text{Remember this!}$$

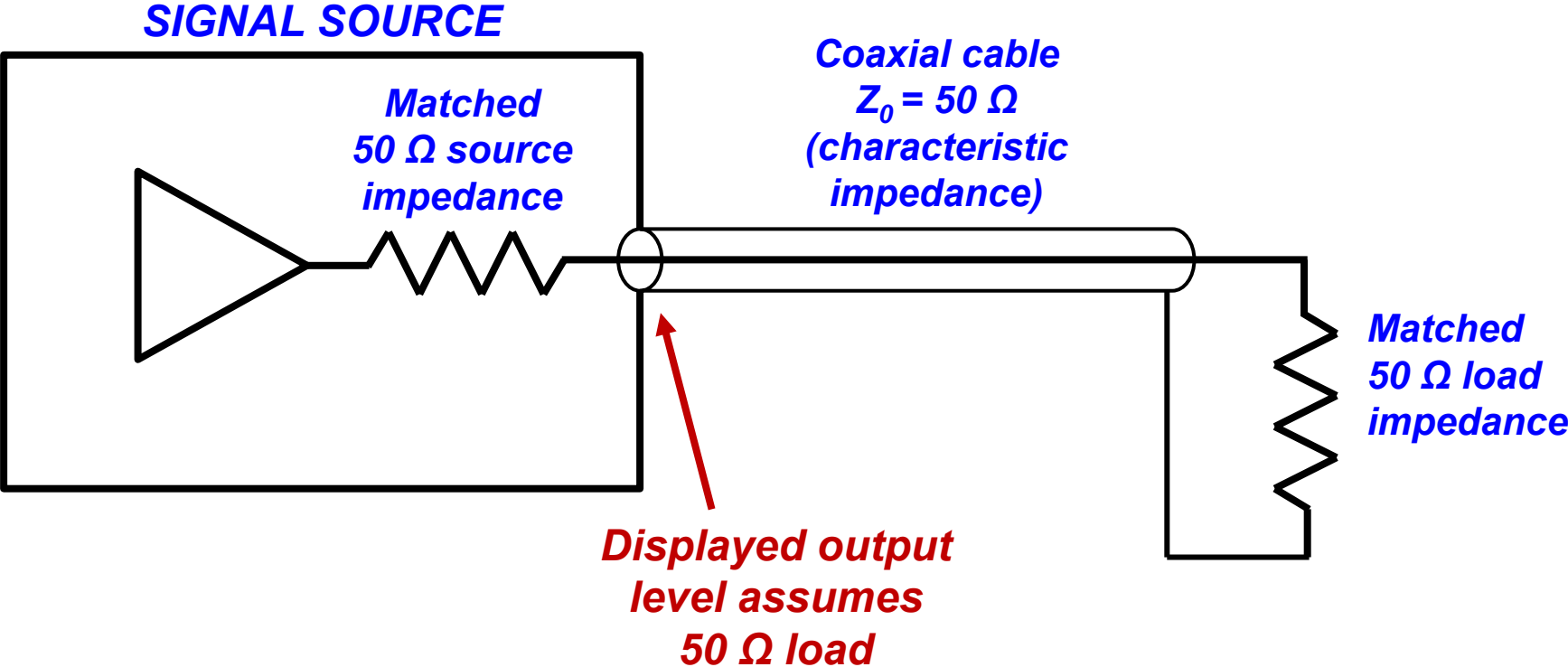
# "dB Literacy"

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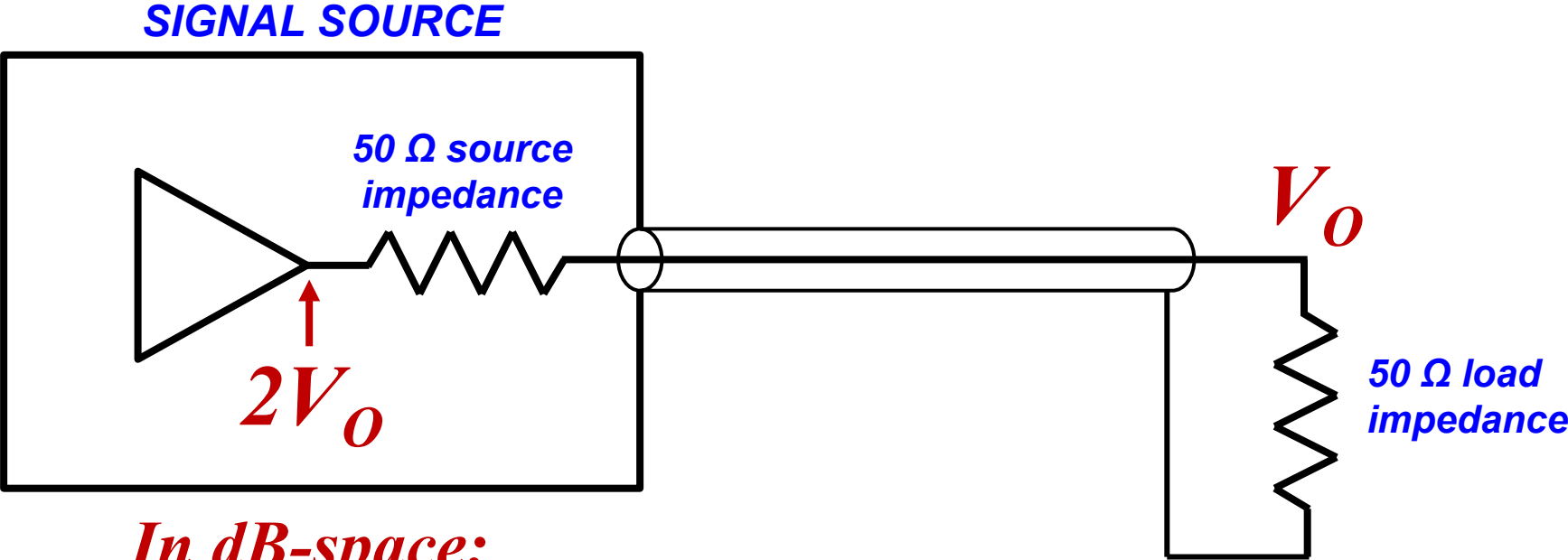
- Remember that a number in dB is ALWAYS a ratio of 2 power numbers
- Denominator provides reference value, e.g.:
  - dB $\mu$ V referenced to 1  $\mu$ V
  - dB $\mu$ A referenced to 1  $\mu$ A
  - dBm referenced to 1 mW
- When discussing a level above a test limit, the limit is the reference
  - **CORRECT: "X dB above the limit"**
  - **INCORRECT: "X dB $\mu$ V/m above the limit"**
- *Numeric counterexample:*
  - *Exceeded speed limit by a factor of 2, or...*
  - *Exceeded limit by 2 miles per hour*

} **VERY different meanings**

# 50 Ω System

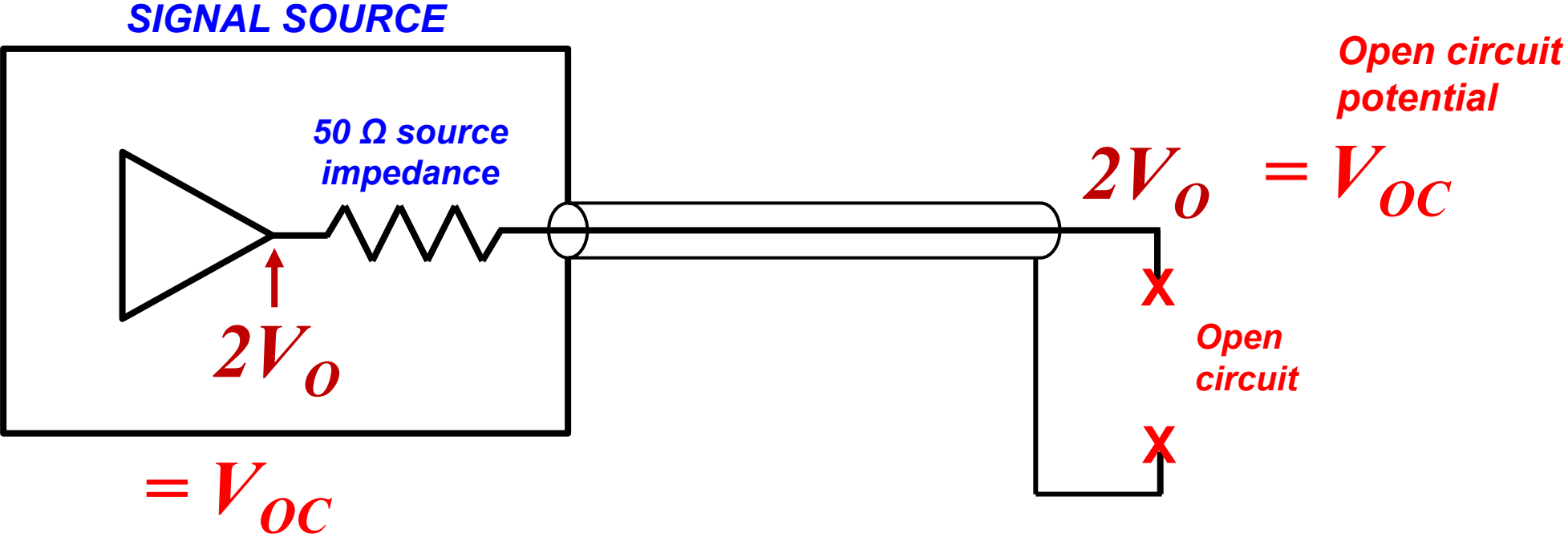


# 50 Ω System (cont.)

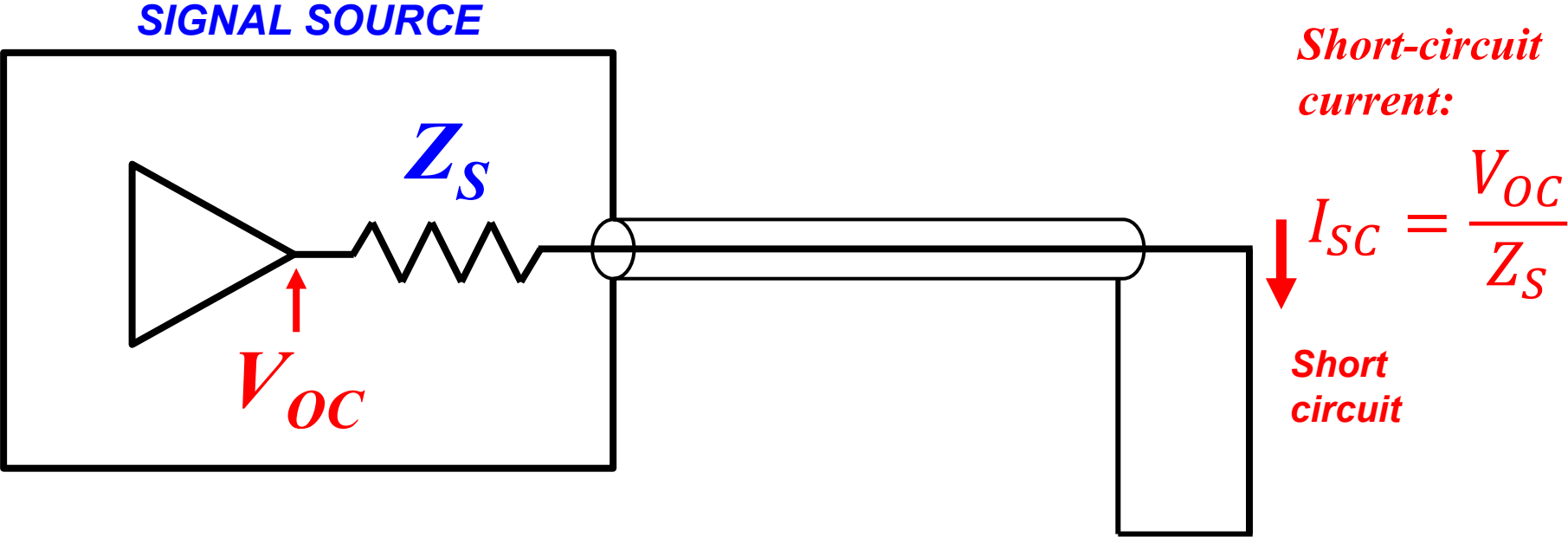


*In dB-space:*  
 $V_0 + 6 \text{ dB}$

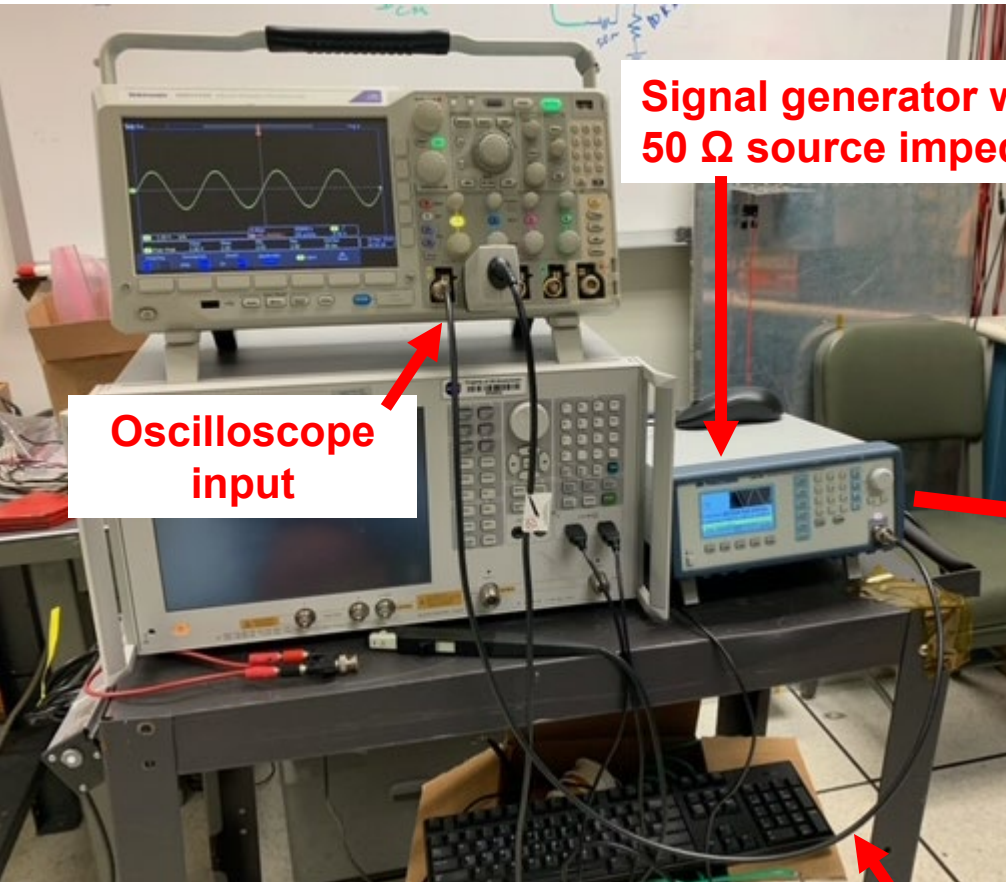
# 50 Ω System (cont.)



# 50 Ω System (cont.)



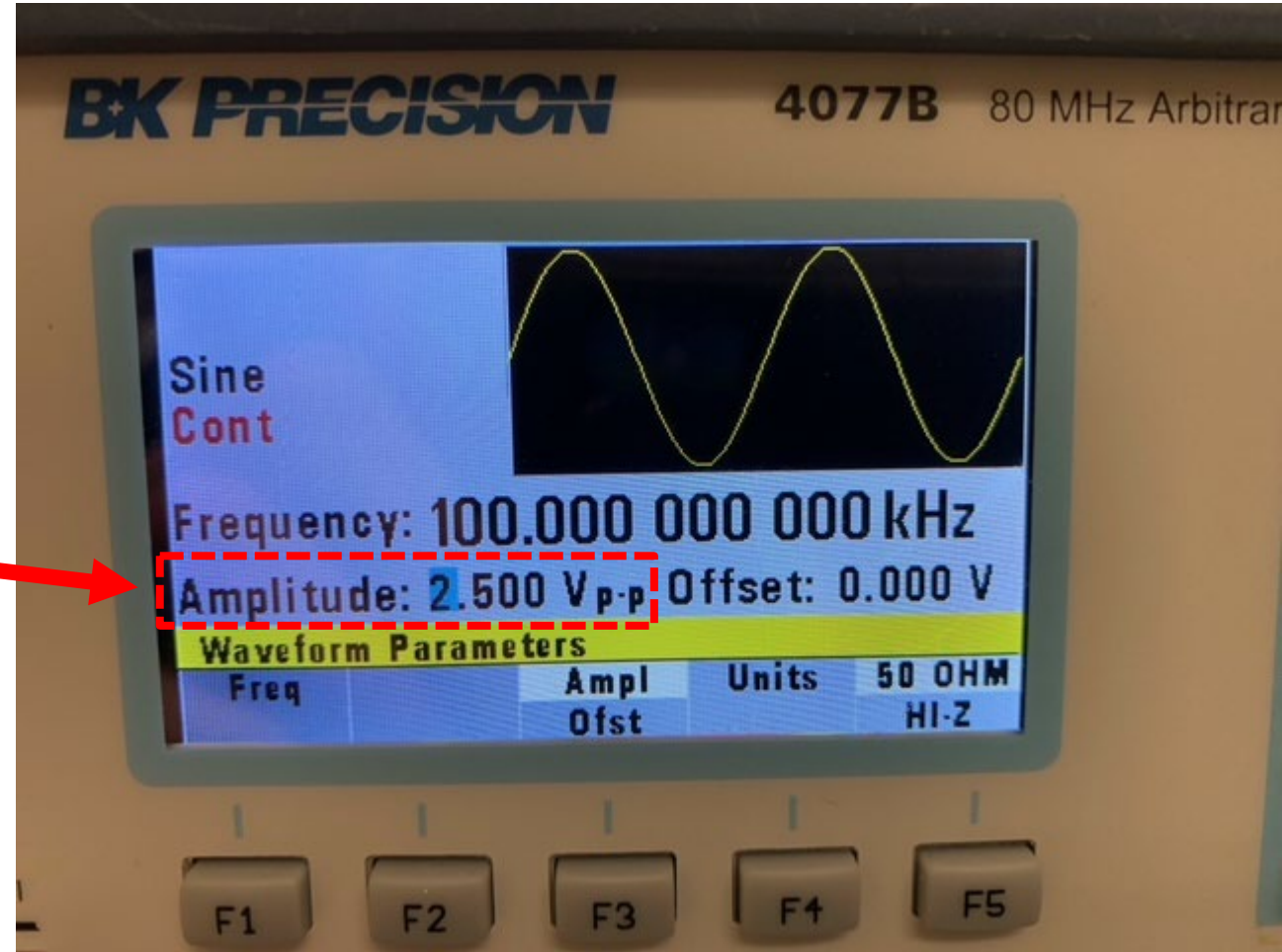
# 50 $\Omega$ System (cont.)



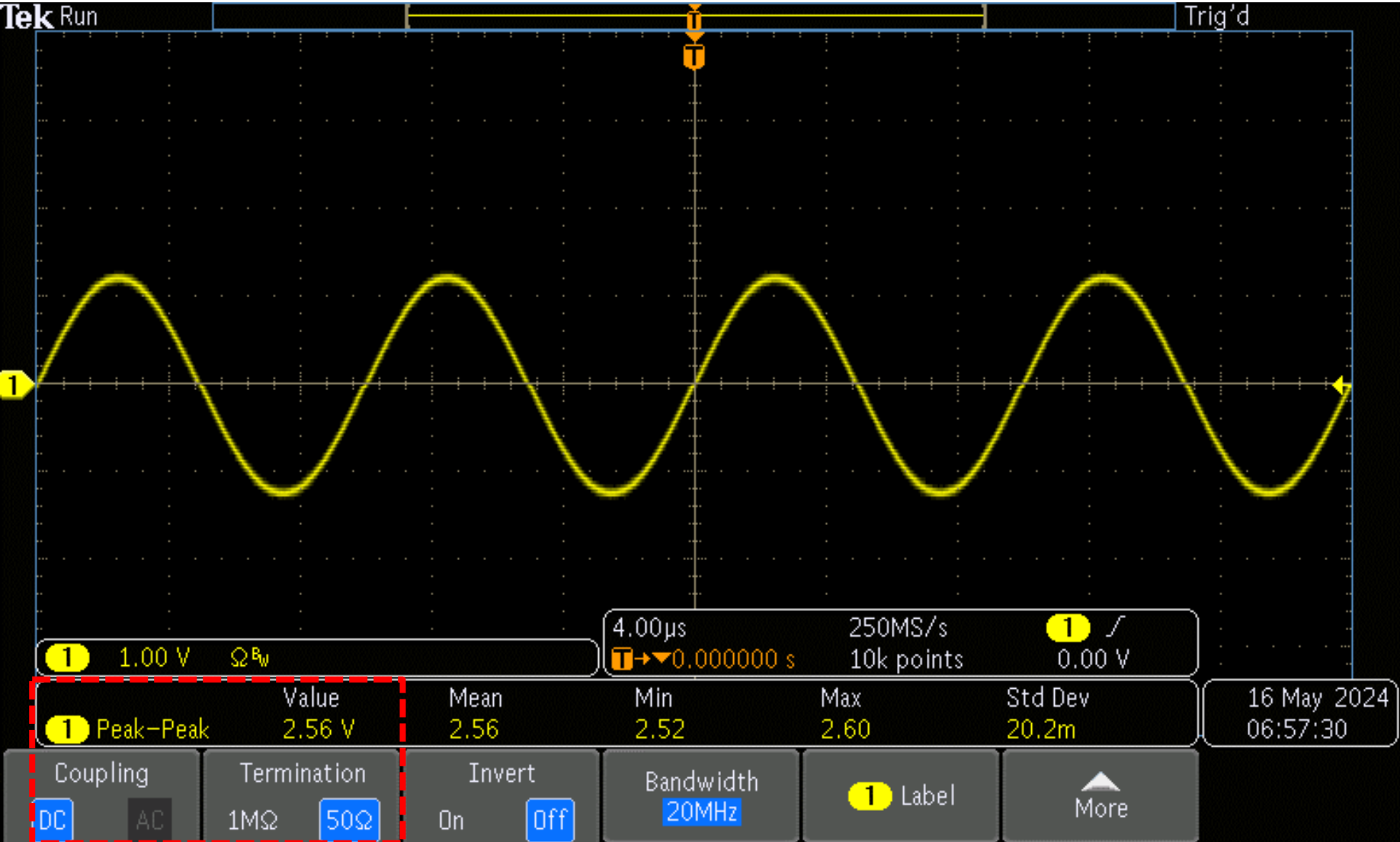
Signal generator with 50  $\Omega$  source impedance

Oscilloscope input

Coaxial cable  $Z_0 = 50 \Omega$

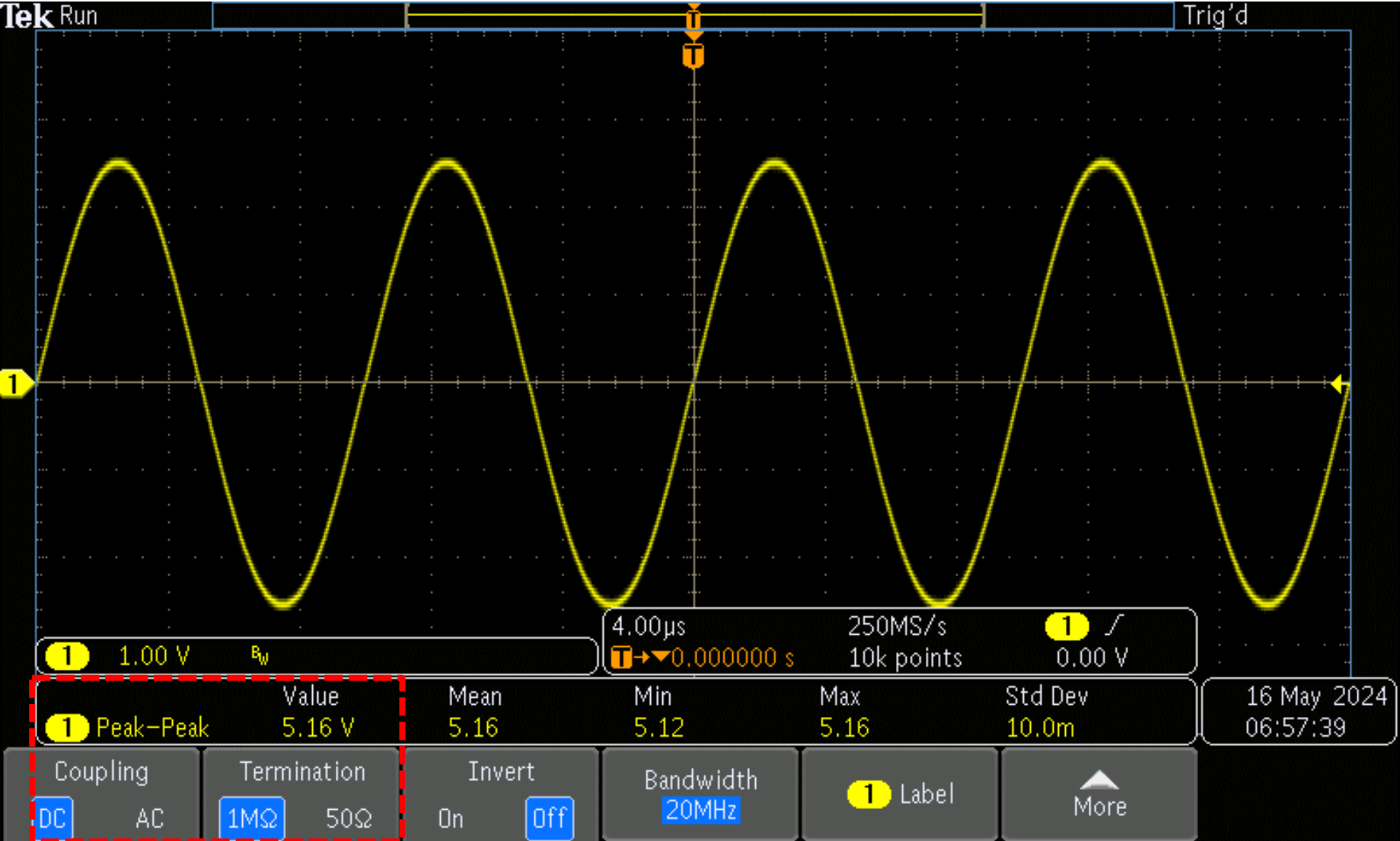


# 50 Ω System (cont.)



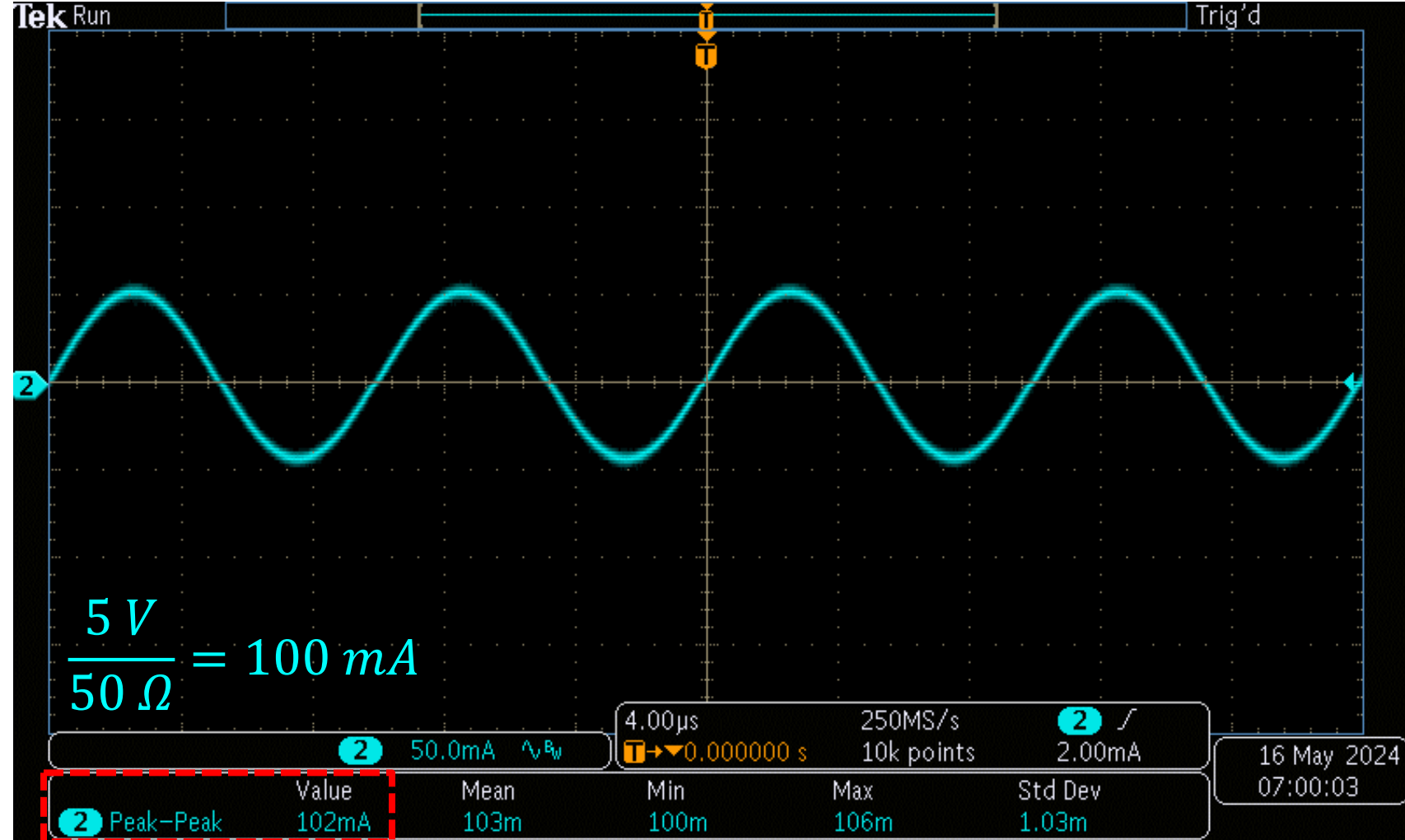
*Displayed potential ( $V_o$ ) into 50 Ω*

# 50 Ω System (cont.)



*2x displayed potential (2V<sub>O</sub>) into 1 MΩ (V<sub>OC</sub>)*

# 50 $\Omega$ System (cont.)



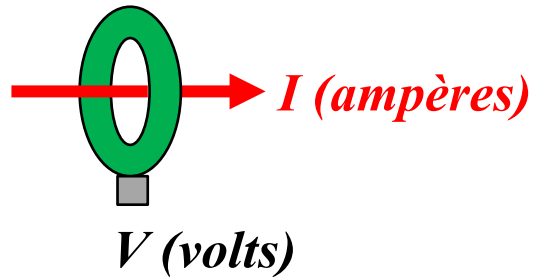
**Short circuit current =  $V_{oc} / Z_s$**

# Where Measurements Start: Transducers

- **transducer** /tranz' doōsər/, noun

1. a device that converts energy from one form to another
2. a device that converts variations in a physical quantity (e.g. current or electric field), into an electrical signal (e.g. potential), or vice versa

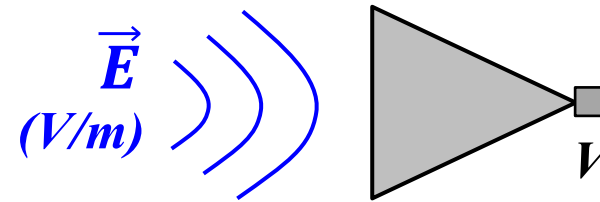
Current probe



$$\text{Transfer function} = \frac{\text{volts}}{\text{ampères}} = \Omega \quad \text{Transfer impedance, } Z_t$$

$$20 \log_{10} Z_t = Z_t (\text{dB}\Omega)$$

Antenna



$$\text{Transfer function} = \frac{\text{volts}}{\text{volts/meter}} = \text{meters} \quad \text{Effective height/length, } h_e$$

$$20 \log_{10} h_e = h_e (\text{dB} \cdot \text{meter})$$

# Transducers: Transfer Function and Transducer/Probe Factor

**Working forward:**

$$IZ_t = V \quad I(\text{dB}\mu\text{A}) + Z_t(\text{dB}\Omega) = V(\text{dB}\mu\text{V})$$

$$Eh_e = V \quad E(\text{dB}\mu\text{V}/\text{m}) + h_e(\text{dB} \cdot \text{meter}) = V(\text{dB}\mu\text{V})$$

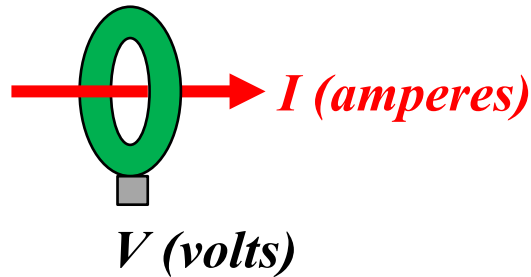
**Working backwards:**

$$\frac{V}{Z_t} = I \quad V(\text{dB}\mu\text{V}) - \underline{Z_t(\text{dB}\Omega)} = I(\text{dB}\mu\text{A})$$

$$\frac{V}{h_e} = E \quad V(\text{dB}\mu\text{V}) - \underline{h_e(\text{dB} \cdot \text{meter})} = E(\text{dB}\mu\text{V}/\text{m})$$

Measurement software generally expects "Transducer Factor" as number in dB to be ADDED to measured value

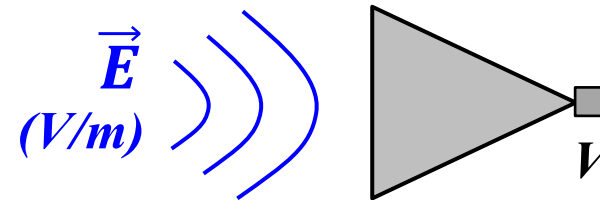
Current probe



$$\text{Transfer function} = \frac{\text{volts}}{\text{ampères}} = \Omega \quad \text{Transfer impedance, } Z_t$$

$$20 \log_{10} Z_t = Z_t(\text{dB}\Omega)$$

Antenna



$$\text{Transfer function} = \frac{\text{volts}}{\text{volts/meter}} = \text{meters} \quad \text{Effective height/length, } h_e$$

$$20 \log_{10} h_e = h_e(\text{dB} \cdot \text{meter})$$

# Transducers: Transfer Function and Transducer/Probe Factor

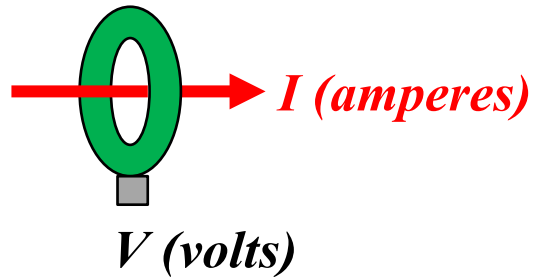
**Working forward:**  $I Z_t = V$      $I(\text{dB}\mu\text{A}) + Z_t(\text{dB}\Omega) = V(\text{dB}\mu\text{V})$

**Working backwards:**  $\frac{V}{Z_t} = I$      $V(\text{dB}\mu\text{V}) - Z_t(\text{dB}\Omega) = I(\text{dB}\mu\text{A})$

$E h_e = V$      $E(\text{dB}\mu\text{V}/\text{m}) + h_e(\text{dB} \cdot \text{meter}) = V(\text{dB}\mu\text{V})$

$\frac{V}{h_e} = E$      $V(\text{dB}\mu\text{V}) - h_e(\text{dB} \cdot \text{meter}) = E(\text{dB}\mu\text{V}/\text{m})$

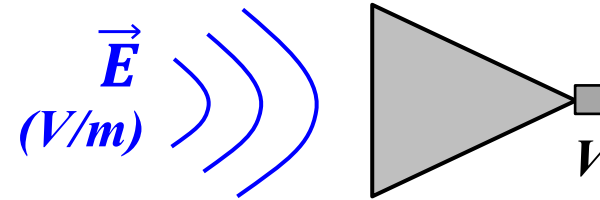
Current probe



**Probe factor:**  $PF = \frac{1}{Z_t}$      $PF(\text{dB}\Omega^{-1}) = -Z_t(\text{dB}\Omega)$

$V(\text{dB}\mu\text{V}) + PF(\text{dB}\Omega^{-1}) = I(\text{dB}\mu\text{A})$

Antenna

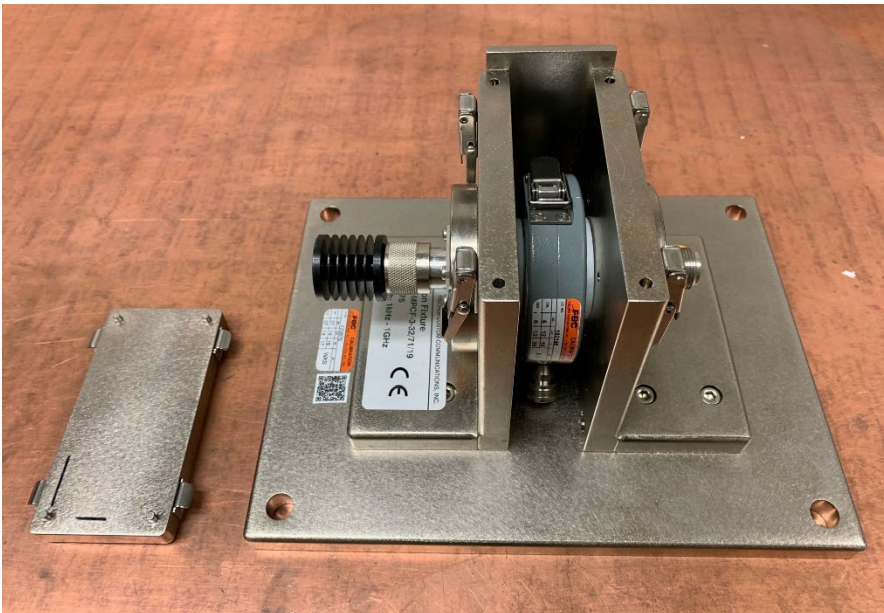
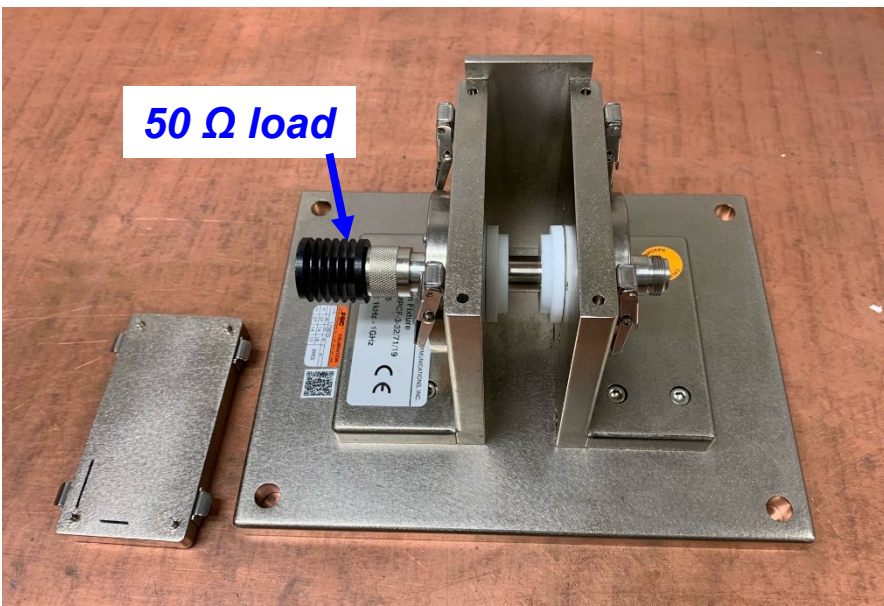


**Antenna factor:**  $AF = \frac{1}{h_e}$      $AF(\text{dB} \cdot \text{meter}^{-1}) = -h_e(\text{dB} \cdot \text{meter})$

$V(\text{dB}\mu\text{V}) + AF(\text{dB} \cdot \text{meter}^{-1}) = E(\text{dB}\mu\text{V}/\text{m})$

# Current Probe Calibration

**Example:  
Fischer F-33-2**



**Coaxial calibration fixture  
Center conductor feeds through  
Shield connects to fixture housing**

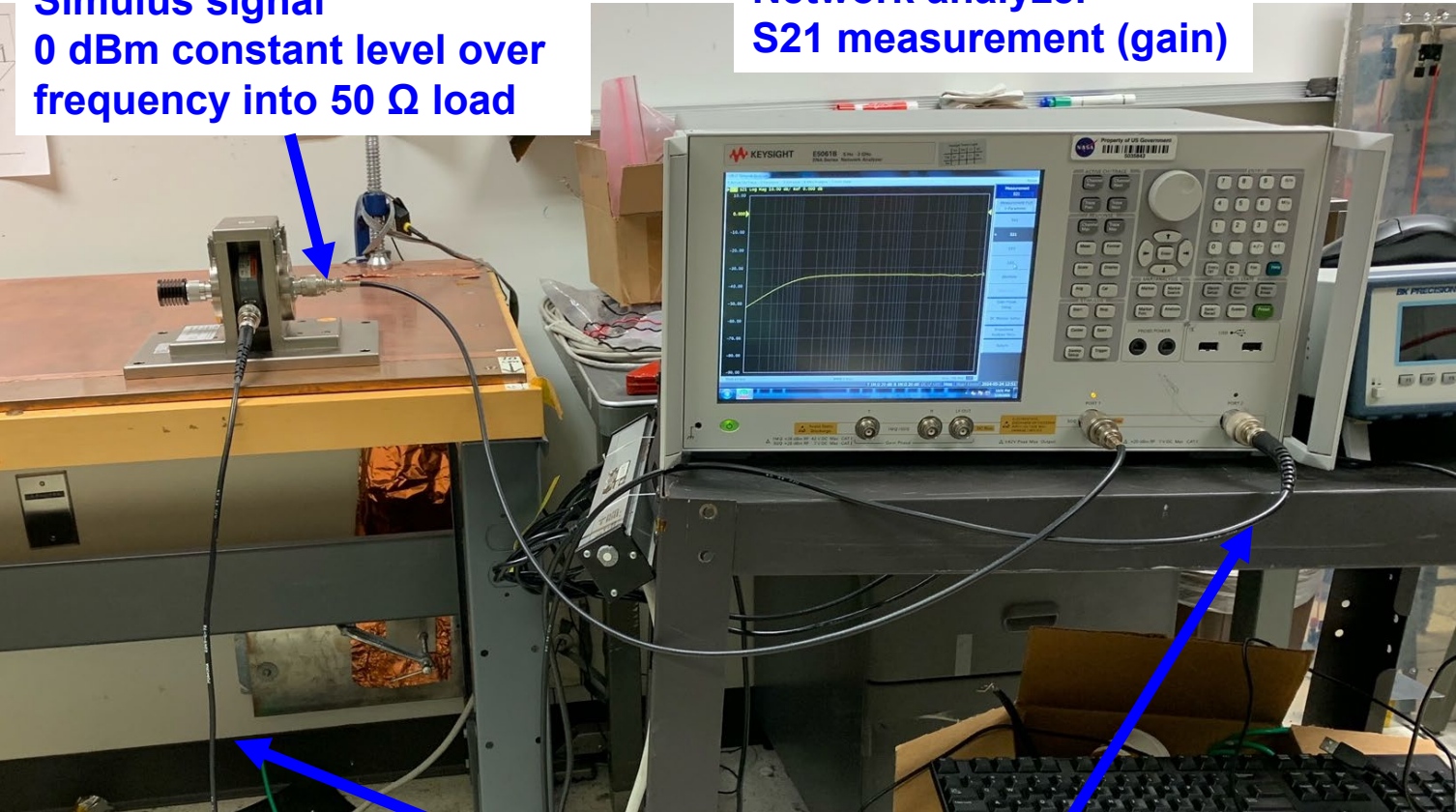


**Put known current through probe  
Measure output potential as  
function of frequency**

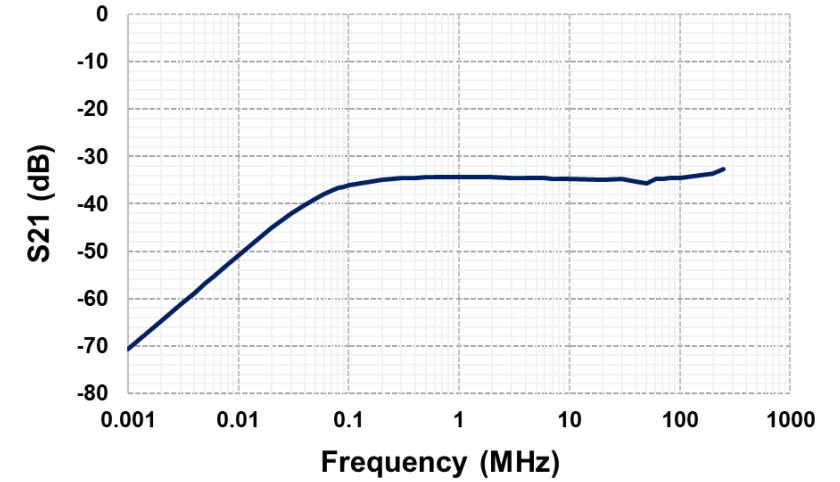
# Current Probe Calibration (cont.)

Port 1:  
 Simulus signal  
 0 dBm constant level over  
 frequency into 50 Ω load

Network analyzer  
 S21 measurement (gain)



Port 2:  
 Current probe output potential



$$S21(dB) = P2(dBm) - P1(dBm)$$

$$Z_t(dB\Omega) = V2(dB\mu V) - I(dB\mu A) \text{ ???}$$

$$P2(dBm) + 107 = V2(dB\mu V)$$

$$P1(dBm) + 107 = V1(dB\mu V)$$

$$S21(dB) = V2(dB\mu V) - V1(dB\mu V)$$

$$I = \frac{V1}{50 \Omega} \quad I(dB\mu A) = V1(dB\mu V) - 34 \text{ dB}\Omega$$

$$Z_t(dB\Omega) = V2(dB\mu V) - [V1(dB\mu V) - 34 \text{ dB}\Omega]$$

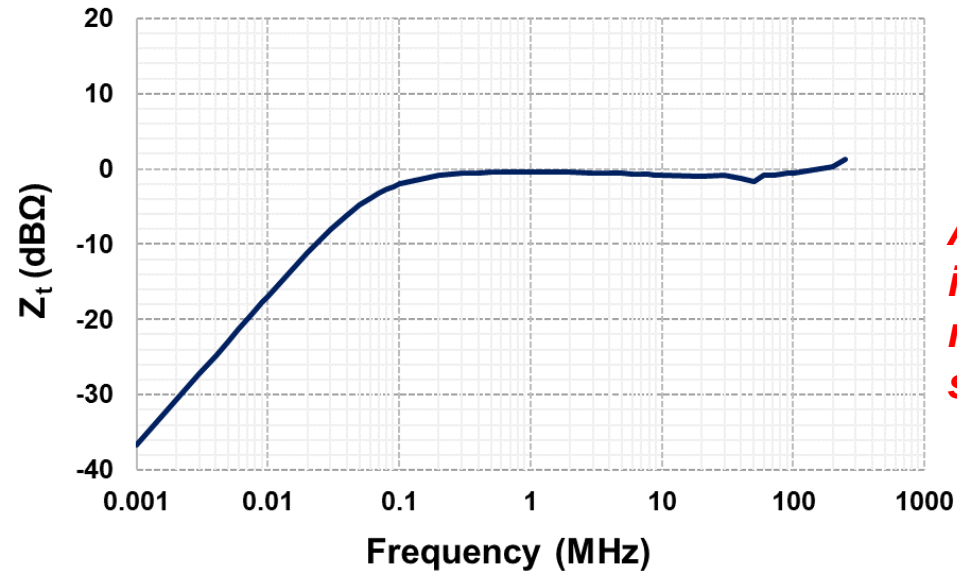
$$= [V2(dB\mu V) - V1(dB\mu V)] + 34 \text{ dB}\Omega$$

$$\underline{Z_t(dB\Omega) = S21(dB) + 34 \text{ dB}\Omega}$$

# Current Probe Calibration (cont.)

**Transfer impedance:**

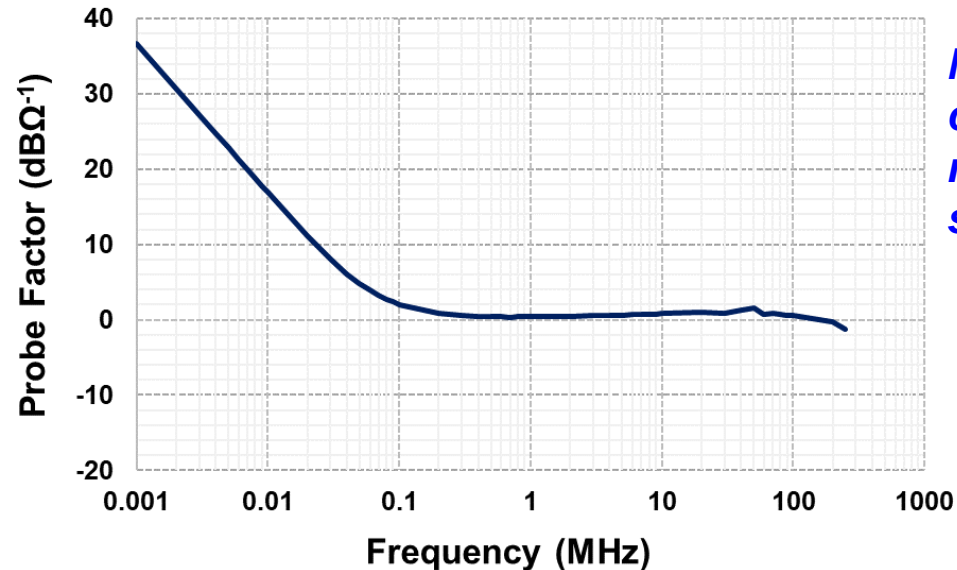
$$Z_t(\text{dB}\Omega) = S21(\text{dB}) + 34 \text{ dB}\Omega$$



**Adding transfer impedance instead of probe factor to measured potential can give significant errors**

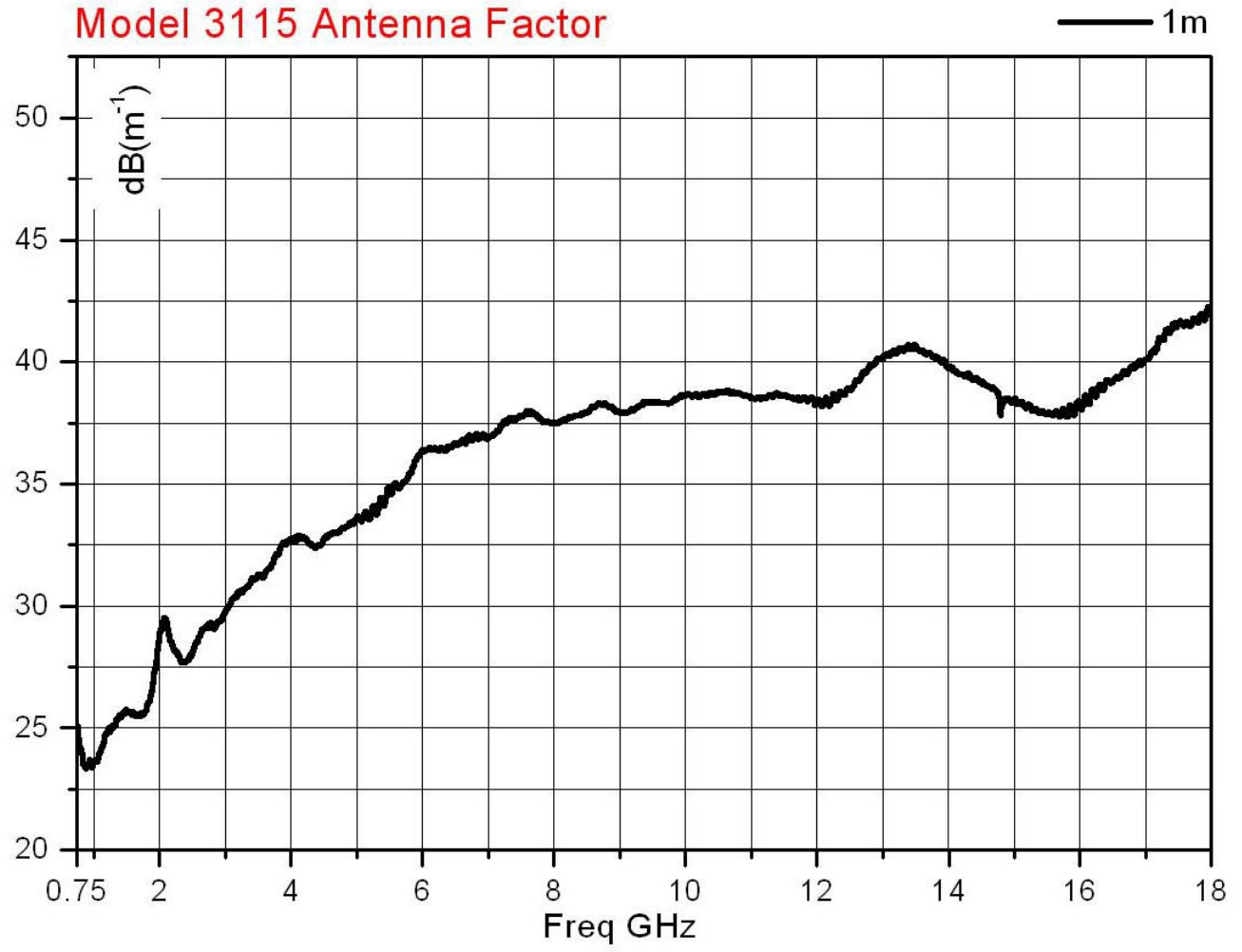
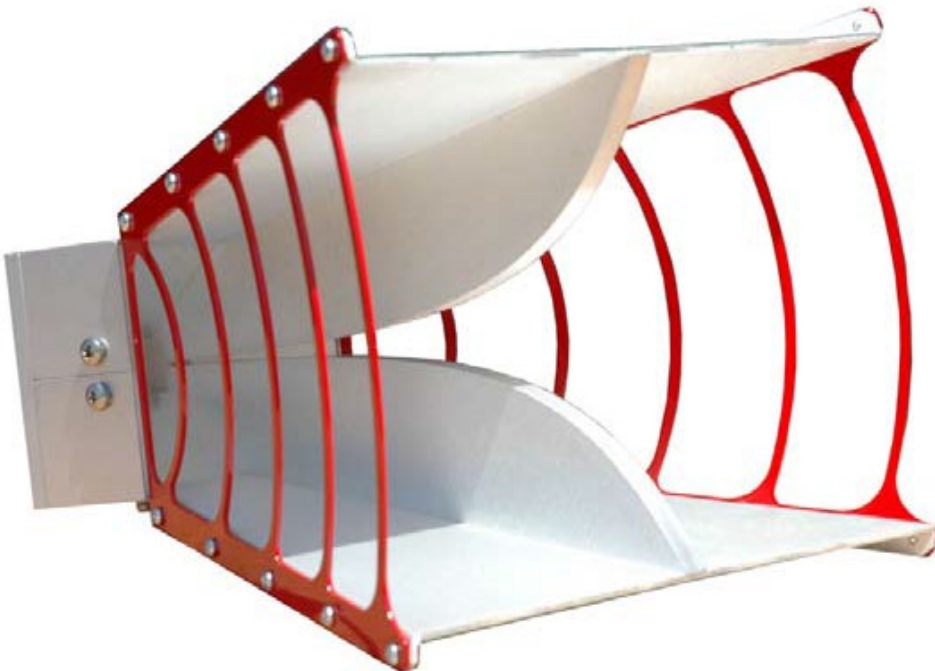
**Probe Factor:**

$$PF(\text{dB}\Omega^{-1}) = -Z_t(\text{dB}\Omega)$$



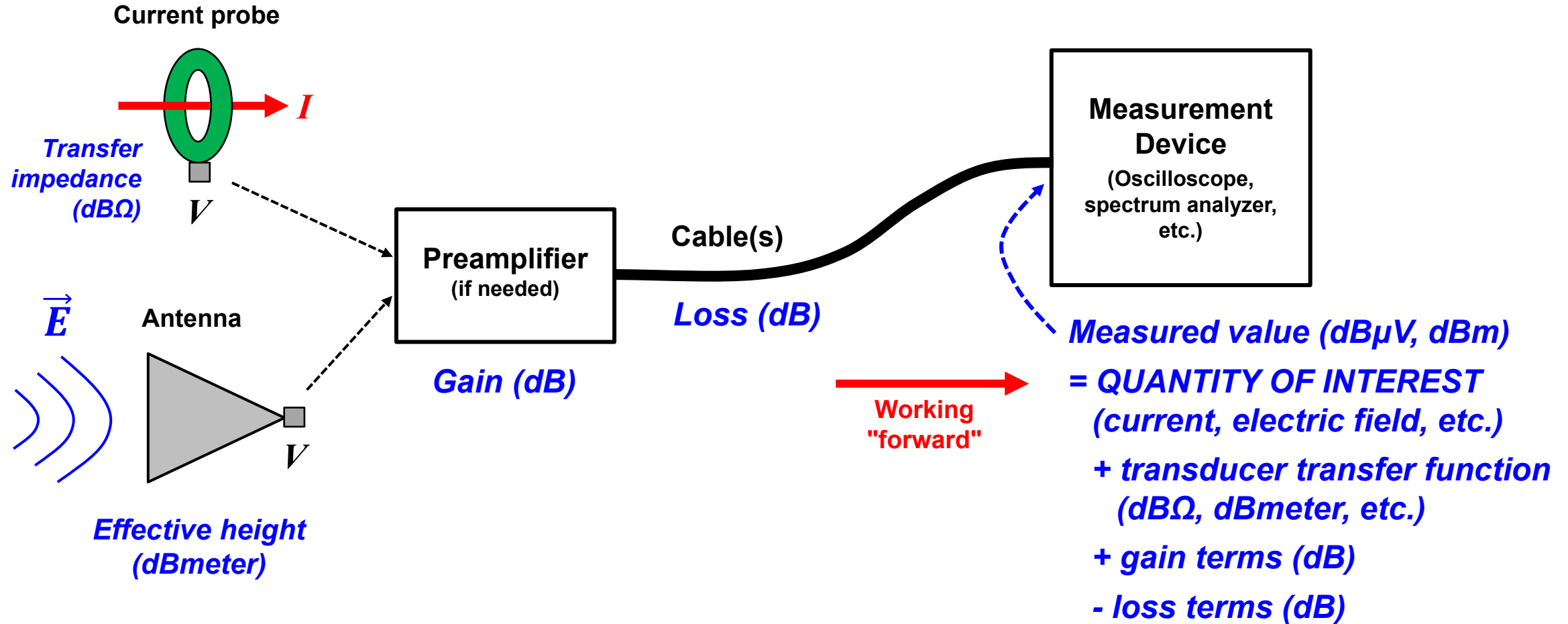
**Make sure you are adding correct value according to your measurement device's or software's needs**

# ETS Lindgren 3115 Double Ridged Guide Antenna



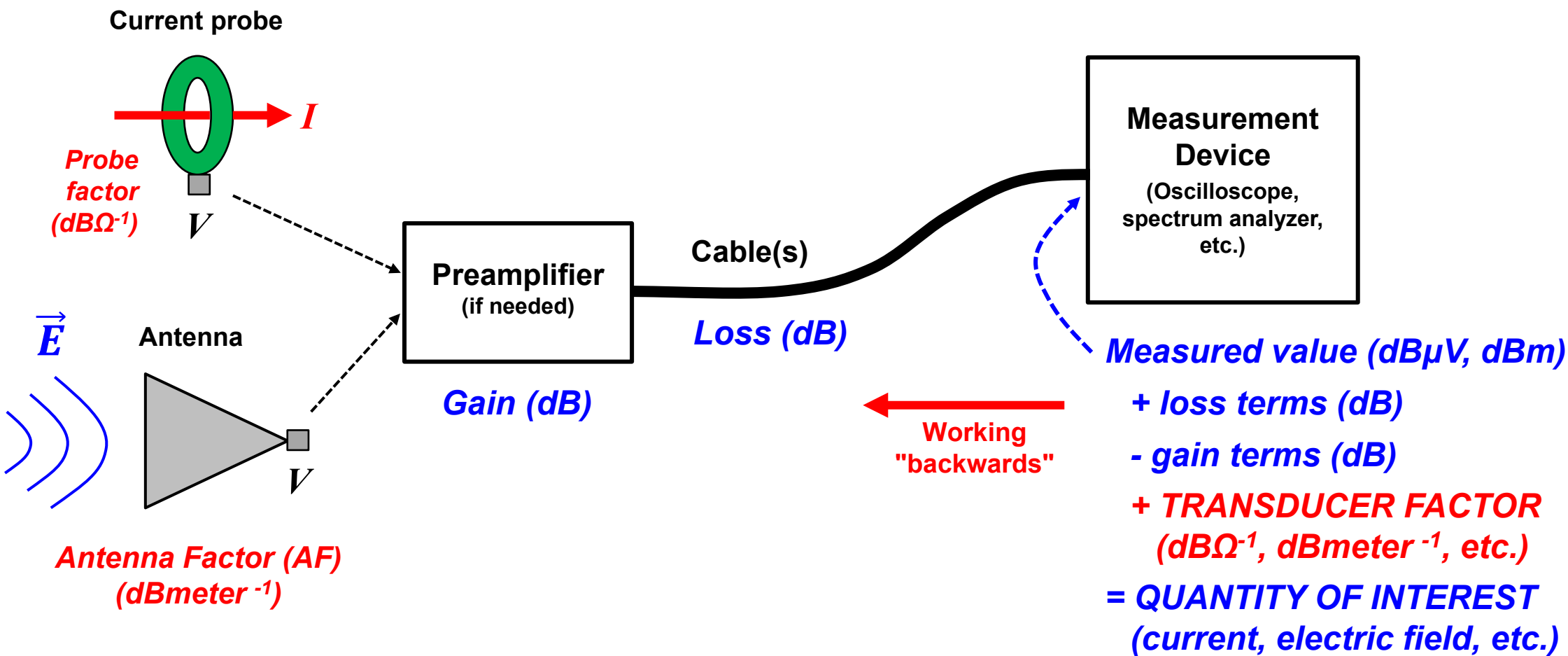
# Basic Measurement Setup

## Transducer



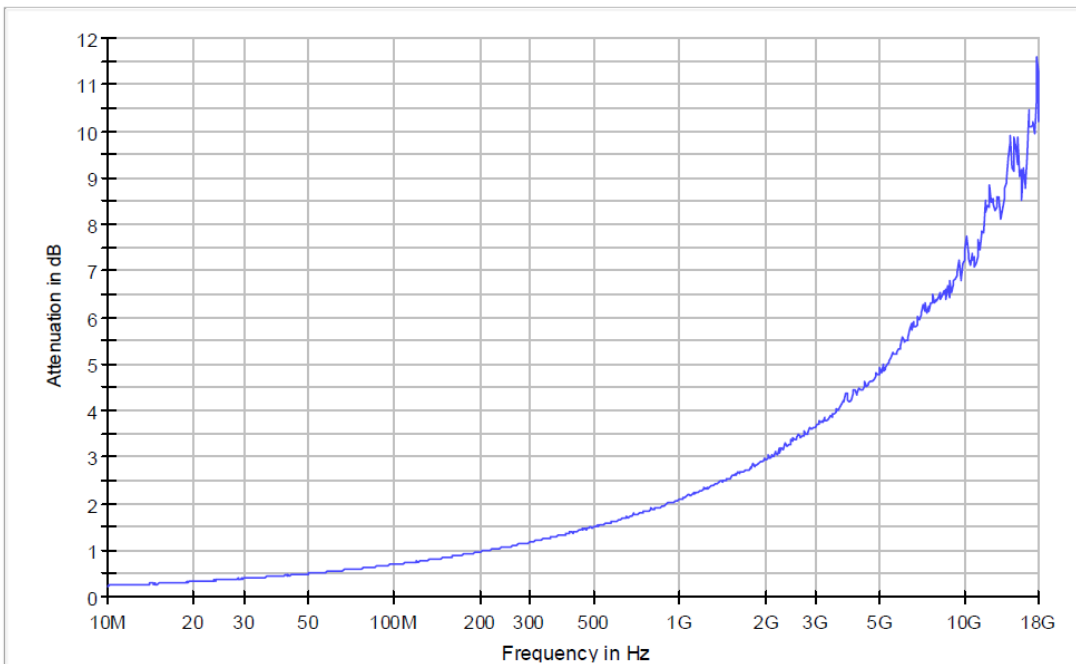
# Basic Measurement Setup (cont.)

## Transducer

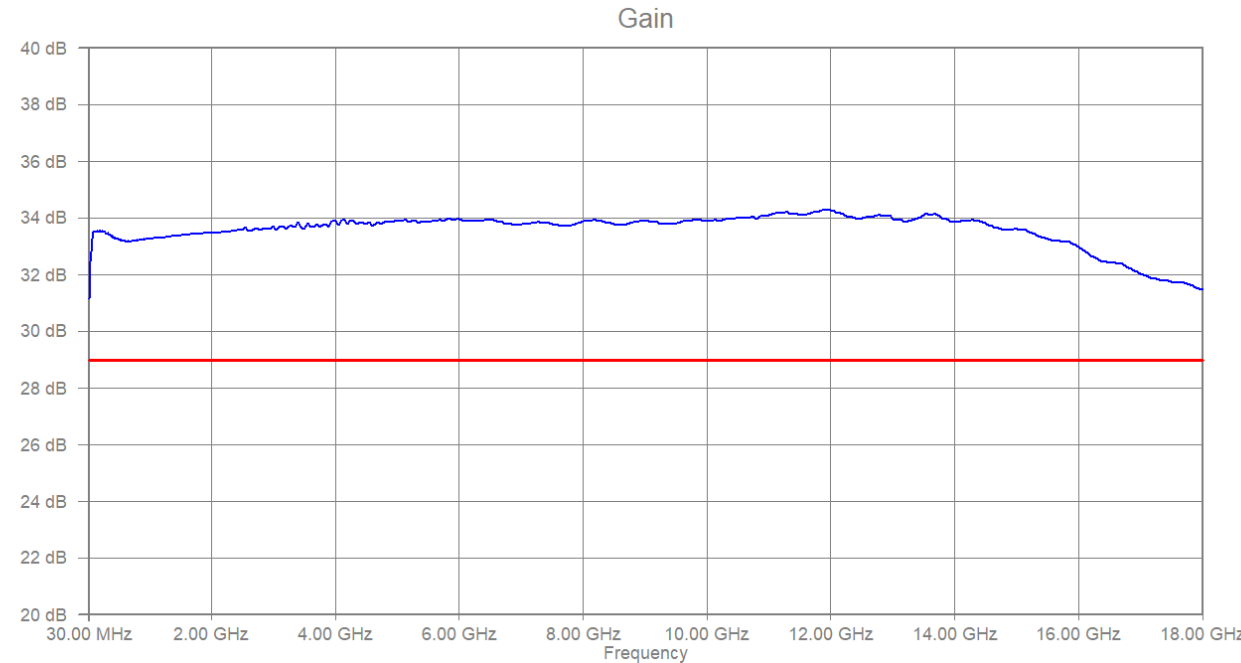


# Example Loss and Gain Curves

### GORE 42' Cable Loss, SN 504-811

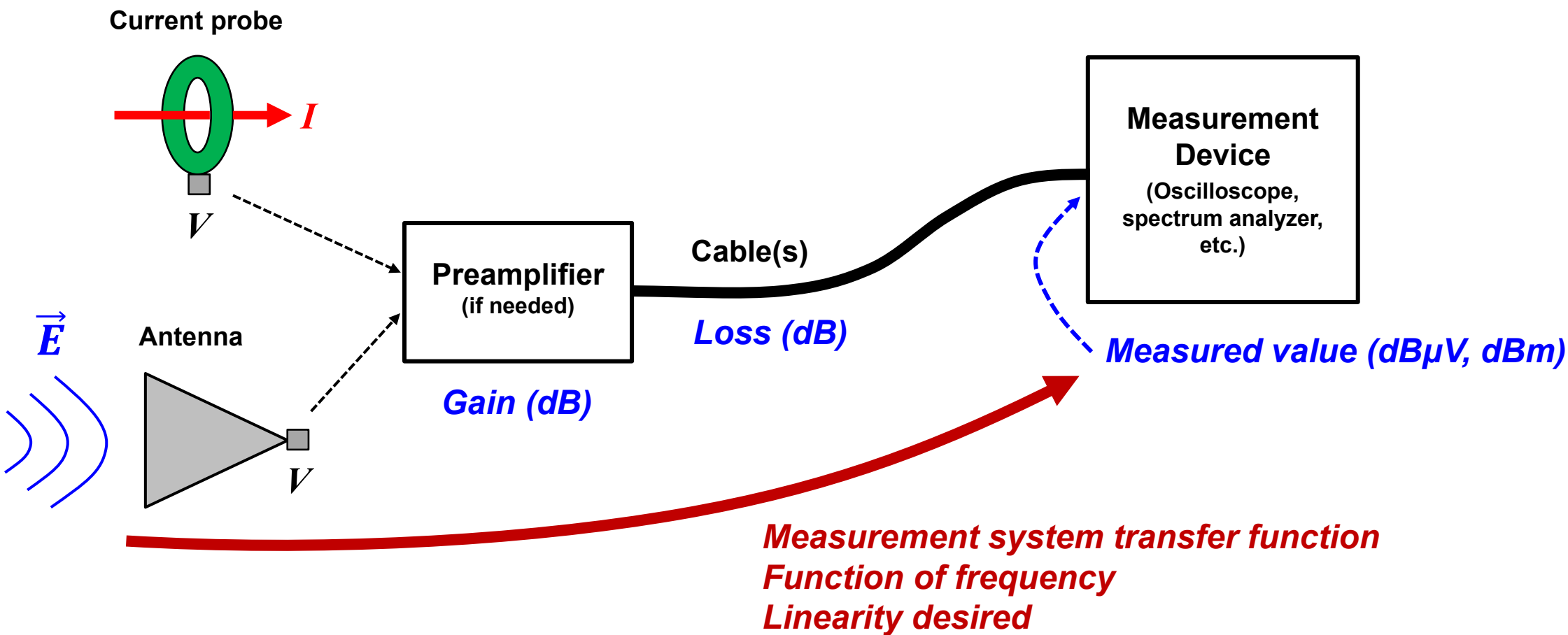


### RE102 Pre-Amplifier Gain, Model TS-PR18

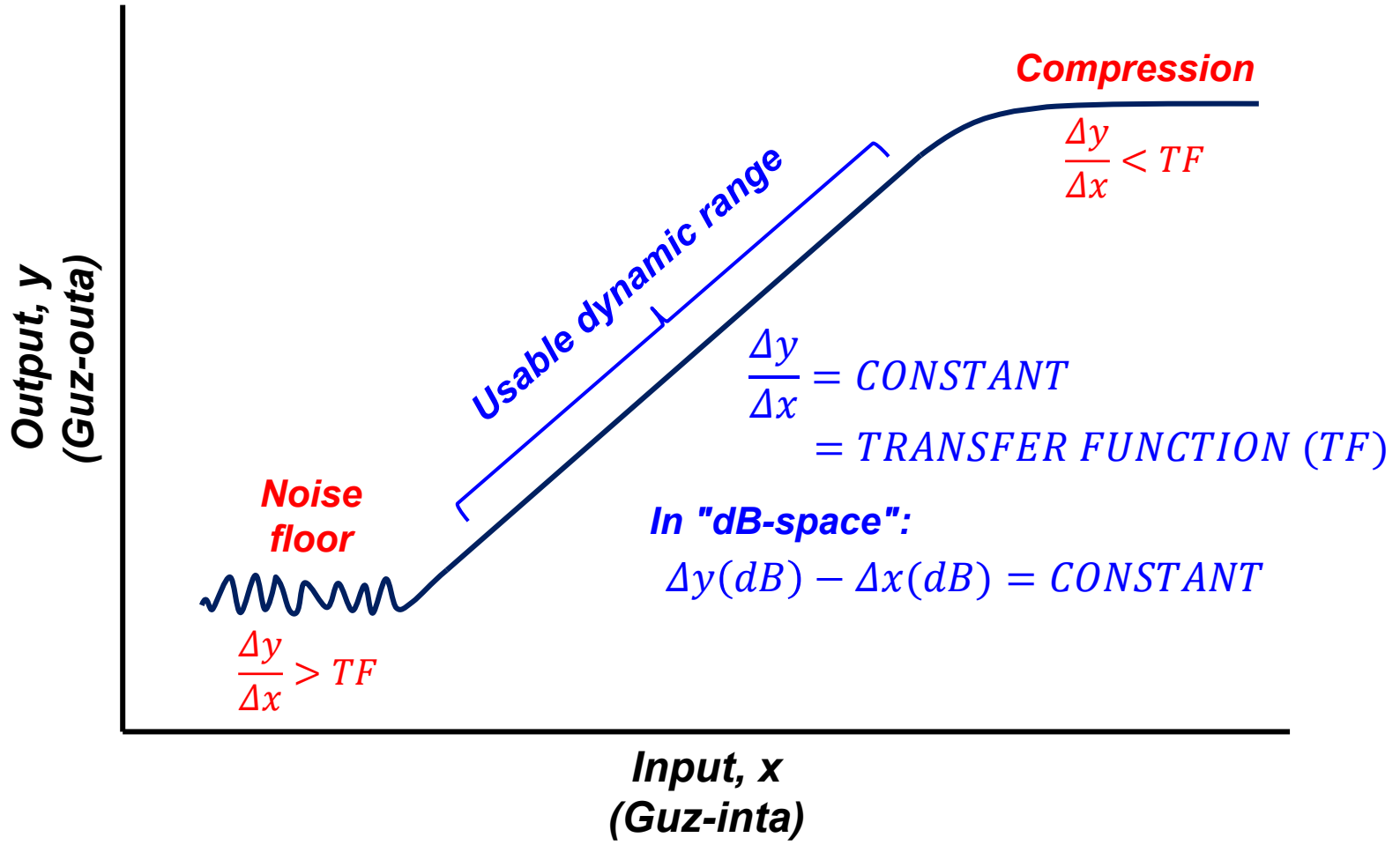


# Measurement System Transfer Function

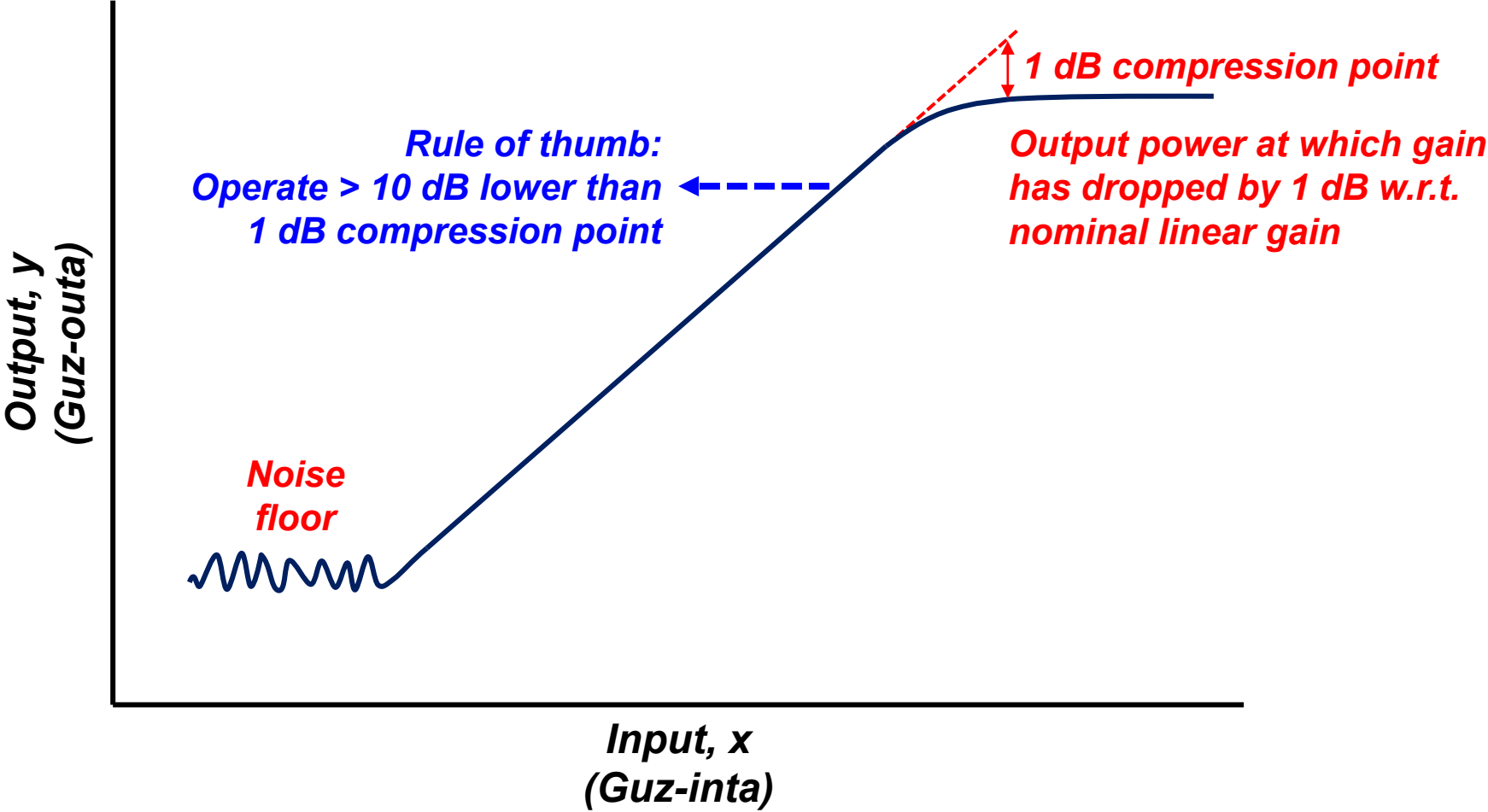
## Transducer



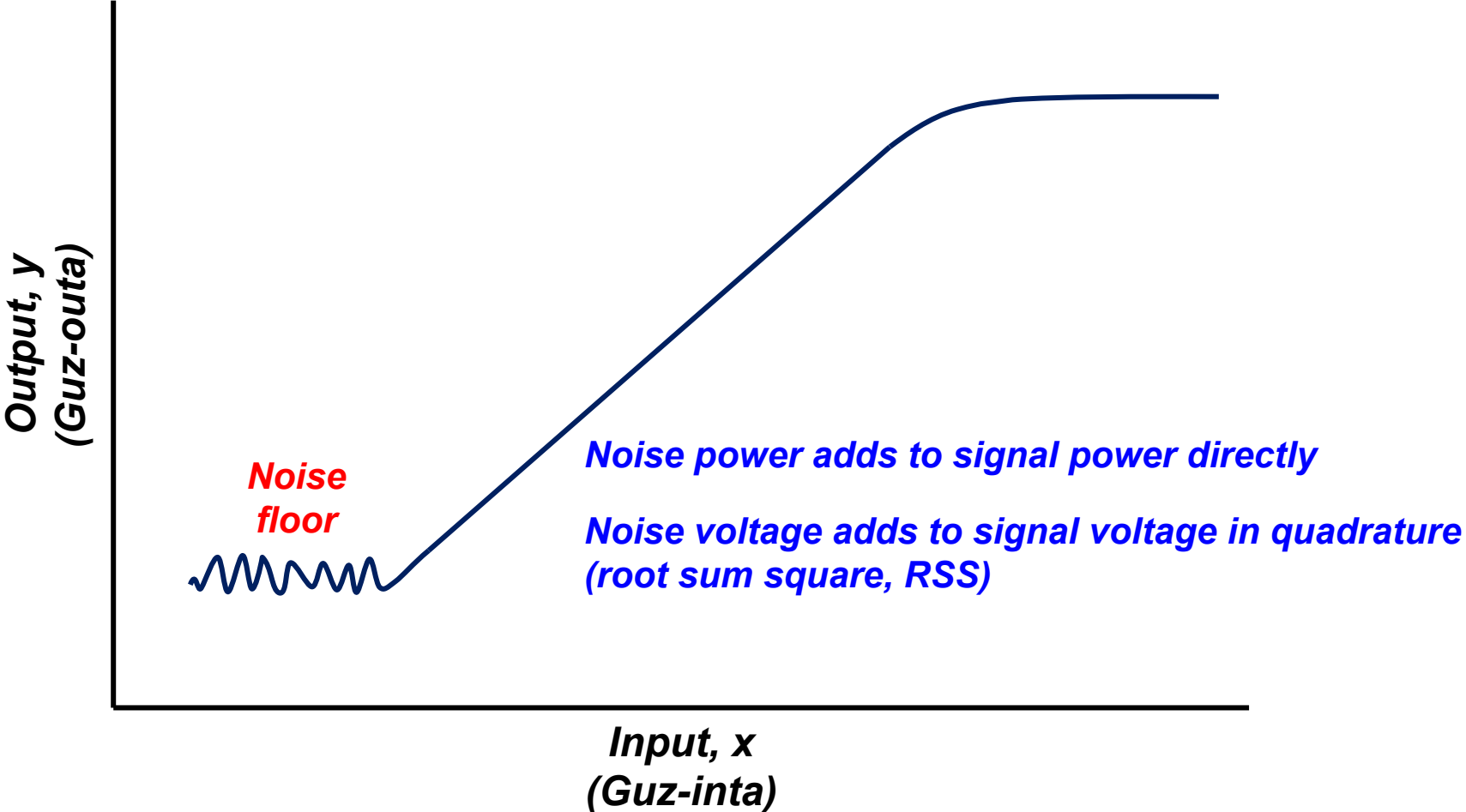
# Linearity and Dynamic Range



# Linearity and Dynamic Range (cont.)



# Linearity and Dynamic Range (cont.)



# Linearity and Dynamic Range (cont.)

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**For signal 6 dB (4x power, 2x voltage/current) above noise floor:**

- **Noise has 0.25x power level of signal**
- **Noise will increase total level by factor of 1.25**

$$10 \log_{10} 1.25 \approx 1 \text{ dB}$$

- **Noise has 0.5x voltage/current level of signal**
- **Noise will increase total level by:**

$$\sqrt{1^2 + 0.5^2} = 1.12$$
$$20 \log_{10} 1.12 \approx 1 \text{ dB}$$

**For signal 10 dB (10x power, 3.16x voltage/current) above noise floor:**

- **Noise has 0.1x power level of signal**
- **Noise will increase total level by factor of 1.1**

$$10 \log_{10} 1.1 \approx 0.4 \text{ dB}$$

- **Noise has 0.316x voltage/current level of signal**
- **Noise will increase total level by:**

$$\sqrt{1^2 + 0.316^2} = 1.05$$
$$20 \log_{10} 1.05 \approx 0.4 \text{ dB}$$

**For signal 20 dB (100x power, 10x voltage/current) above noise floor:**

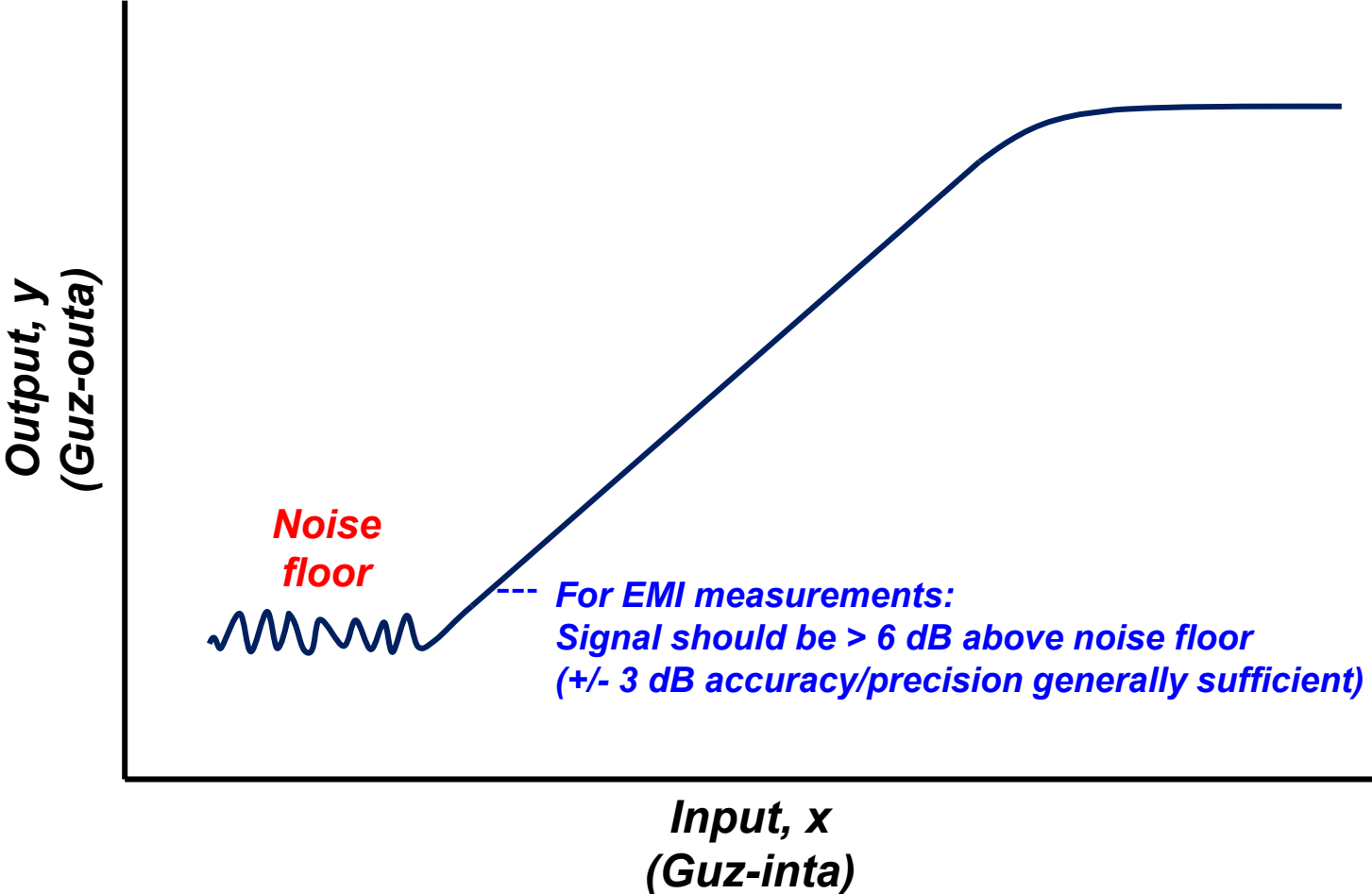
- **Noise has 0.01x power level of signal**
- **Noise will increase total level by factor of 1.01**

$$10 \log_{10} 1.01 \approx 0.04 \text{ dB}$$

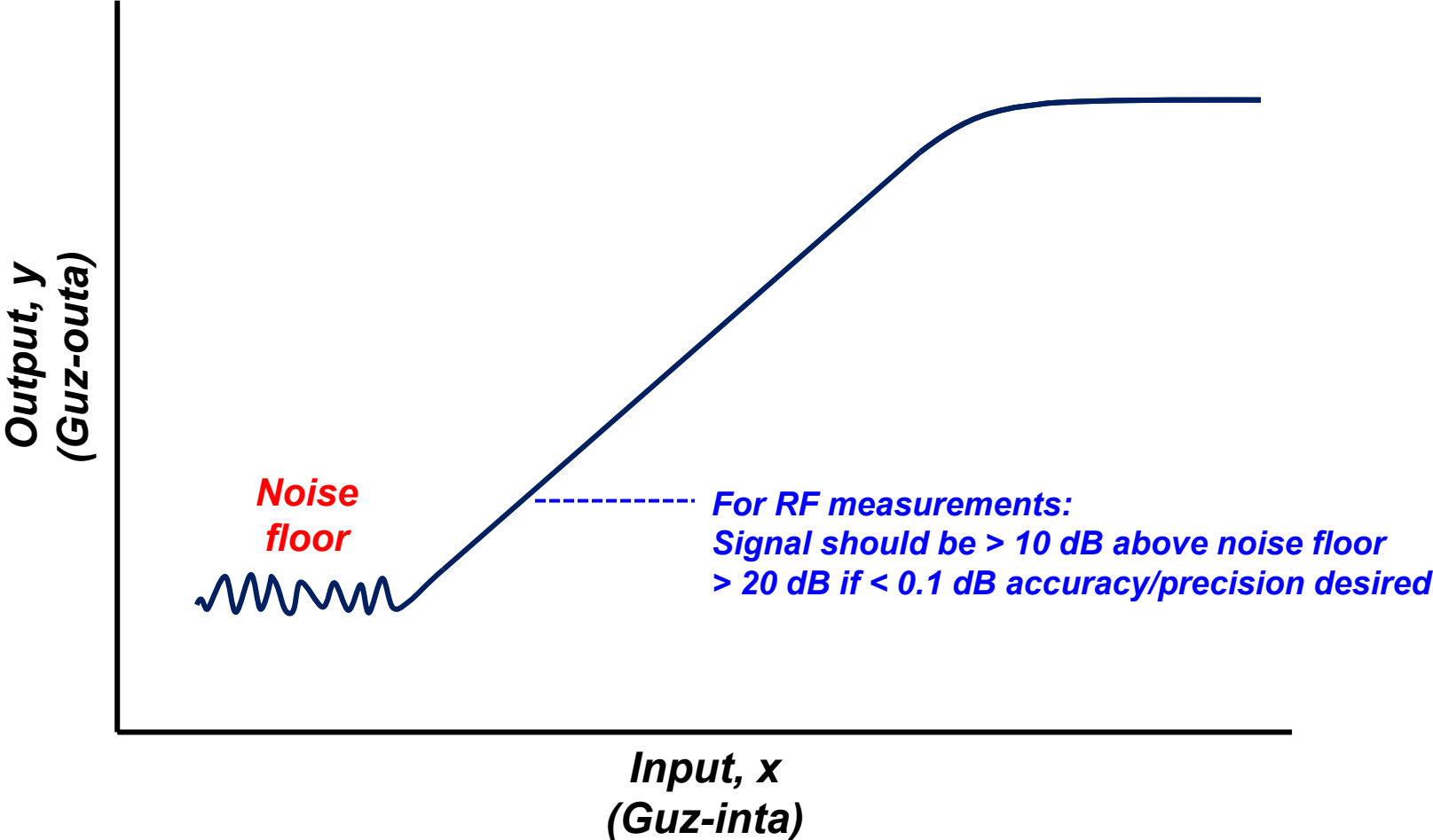
- **Noise has 0.1x voltage/current level of signal**
- **Noise will increase total level by:**

$$\sqrt{1^2 + 10^2} = 1.005$$
$$20 \log_{10} 1.005 \approx 0.04 \text{ dB}$$

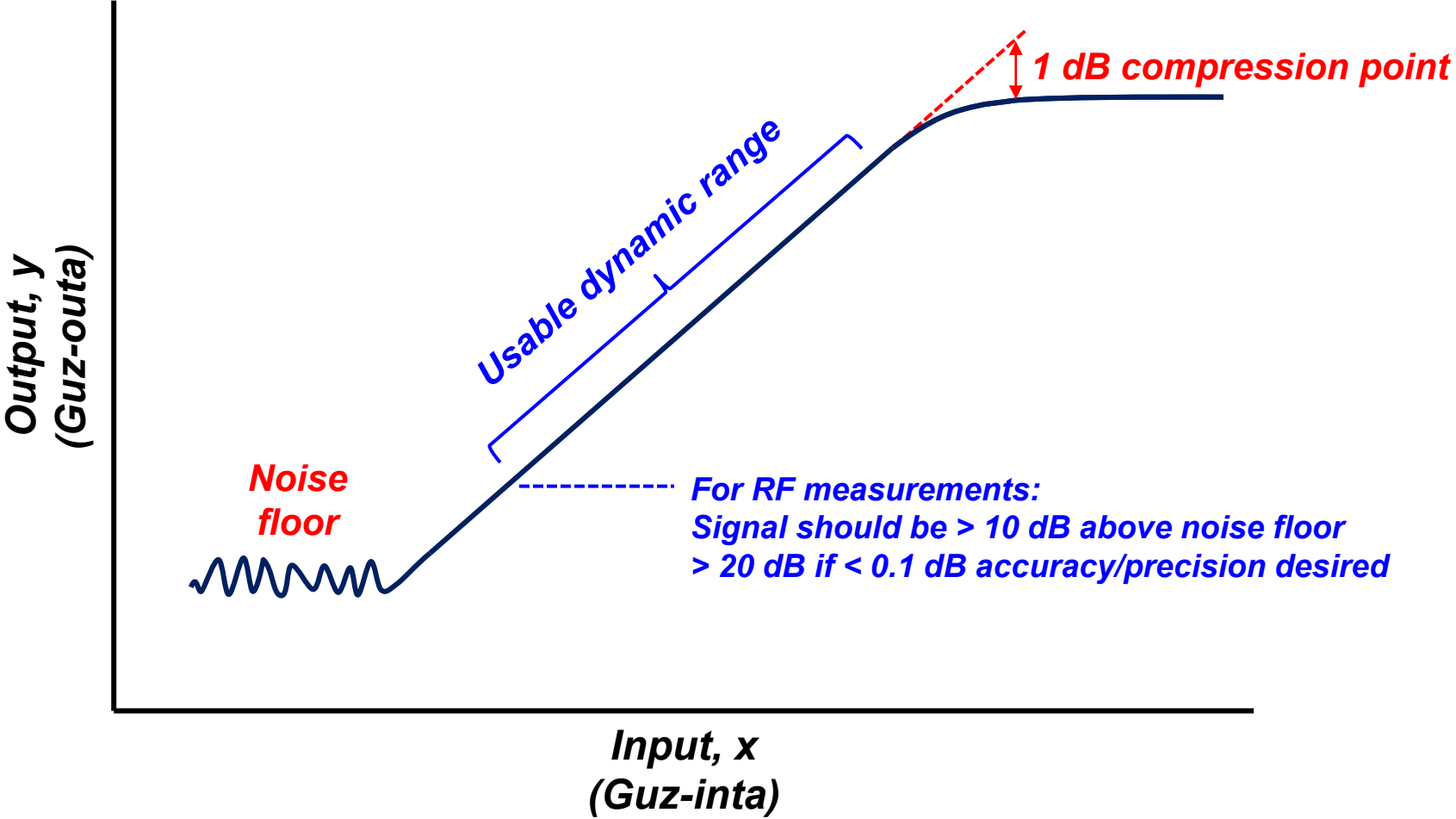
# Linearity and Dynamic Range (cont.)



# Linearity and Dynamic Range (cont.)



# Linearity and Dynamic Range (cont.)



# Thermal Noise (Power)

*Theoretical noise power in Watts delivered by a thermal source  
into an impedance matched load:*

$$P_N = k_B T B$$

$k_B = \text{Boltzmann's constant} = 1.38 \times 10^{-23} \text{ J/K}$   
 $T = \text{temperature, K}$   
 $B = \text{bandwidth, Hz}$

$$W = \frac{J}{\text{sec}} \quad J = \frac{W}{\text{Hz}}$$

*For  $T = 290 \text{ K}$ :*

$$P_N = \underbrace{\left( 4 \times 10^{-21} \frac{\text{W}}{\text{Hz}} \right)}_{\text{Power spectral density}} B$$

$10^{-21} \text{ W} = -210 \text{ dBW}$   
 $\quad \quad \quad = -180 \text{ dBm}$   
 $4 \text{ numeric} = +6 \text{ dB (power)}$

*Converting to dBm:*  $(P_N)_{\text{dB}} = -174 \text{ dBm/Hz} + 10 \log_{10} B$

# Thermal Noise (Voltage)

Theoretical noise voltage delivered by a thermal source into an impedance matched load:

$$P_N = \frac{(V_N)^2}{R} \quad V_N = \sqrt{k_B T B R}$$

For  $T = 290$  K:  $V_N = \left( 6.33 \times 10^{-11} \sqrt{\frac{W}{Hz}} \right) \sqrt{B R}$

$R = 50 \Omega$  (50  $\Omega$  system - typical for RF receiver inputs):

$$V_N = \underbrace{\left( 4.48 \times 10^{-10} \frac{V}{\sqrt{Hz}} \right)}_{\text{Noise spectral density}} \sqrt{B}$$

Converting to dB $\mu$ V:  $(V_N)_{dB} = -67 \text{ dB}\mu\text{V}/\sqrt{\text{Hz}} + 10 \log_{10} B$

↓ - 107 for 50  $\Omega$  system

$$(P_N)_{dB} = -174 \text{ dBm}/\text{Hz} + 10 \log_{10} B$$

**Remember these**

# Thermal Noise into Open Circuit

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*You will sometimes see...*

*Theoretical noise delivered by a thermal source into an open circuit:*

$$(P_N)_{OC} = 4k_B T B \quad (V_N)_{OC} = \sqrt{4k_B T B R}$$
$$= 2(V_N)_{matched}$$

***We will mostly be dealing with the previous expressions for an impedance matched source in a 50  $\Omega$  system, but you'll need to recognize these expressions when you see them***

# Noise Factor and Noise Figure

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## Noise factor (F)

*Numeric (non-dB) ratio of device's actual output noise floor to theoretical thermal noise floor limit, with both quantities expressed in terms of power:*

$$F = \frac{\text{Noise floor power}}{k_B T B}$$

## Noise Figure (NF)

*Noise factor expressed in dB:*

$$NF = 10 \log_{10} F$$

*Noise floor (power):*  $P_{NF} = -174 \text{ dB m/Hz} + 10 \log_{10} B + NF$

*Noise floor (voltage):*  $V_{NF} = -67 \text{ dB } \mu\text{V}/\sqrt{\text{Hz}} + 10 \log_{10} B + NF$

*For good low noise amplifier:  $NF \leq 2 \text{ dB}$*

# Excerpt from R&S ESW Datasheet

## Displayed average noise level of instruments with R&S®ESW-B24 option (analyzer mode)

Preselection off/on<sup>3</sup>, preamplifier off,  
LNA off

RF attenuation = 0 dB, termination = 50 Ω, normalized to 1 Hz RBW, trace average,  
average mode = log, sample detector, +5 °C to +40 °C

Displayed average noise level  
= DANL

LNA  
= low noise amplifier

2 Hz ≤ f < 10 Hz	-100 dBm, typ. -110 dBm
10 Hz ≤ f ≤ 100 Hz	-110 dBm, typ. -120 dBm
100 Hz < f ≤ 1 kHz	-120 dBm, typ. -130 dBm
1 kHz < f < 9 kHz	-135 dBm, typ. -147 dBm

RF attenuation = 0 dB, termination = 50 Ω, log. scaling, normalized to 1 Hz RBW,  
RBW = 1 kHz, VBW = 1 Hz, +5 °C to +40 °C

### R&S®ESW8

9 kHz ≤ f ≤ 1 MHz	-145 dBm, typ. -150 dBm
1 MHz < f ≤ 1 GHz	-150 dBm, typ. -154 dBm
1 GHz < f < 3 GHz	-152 dBm, typ. -156 dBm
3 GHz ≤ f ≤ 8 GHz	-152 dBm, typ. -156 dBm

### R&S®ESW26

9 kHz ≤ f ≤ 1 MHz	-145 dBm, typ. -150 dBm
1 MHz < f ≤ 1 GHz	-149 dBm, typ. -154 dBm
1 GHz < f < 3 GHz	-150 dBm, typ. -155 dBm
3 GHz ≤ f < 8 GHz	-149 dBm, typ. -154 dBm
8 GHz ≤ f < 13.6 GHz	-149 dBm, typ. -154 dBm
13.6 GHz ≤ f < 18 GHz	-148 dBm, typ. -152 dBm
18 GHz ≤ f < 25 GHz	-145 dBm, typ. -149 dBm
25 GHz ≤ f ≤ 26.5 GHz	-141 dBm, typ. -145 dBm

### R&S®ESW44

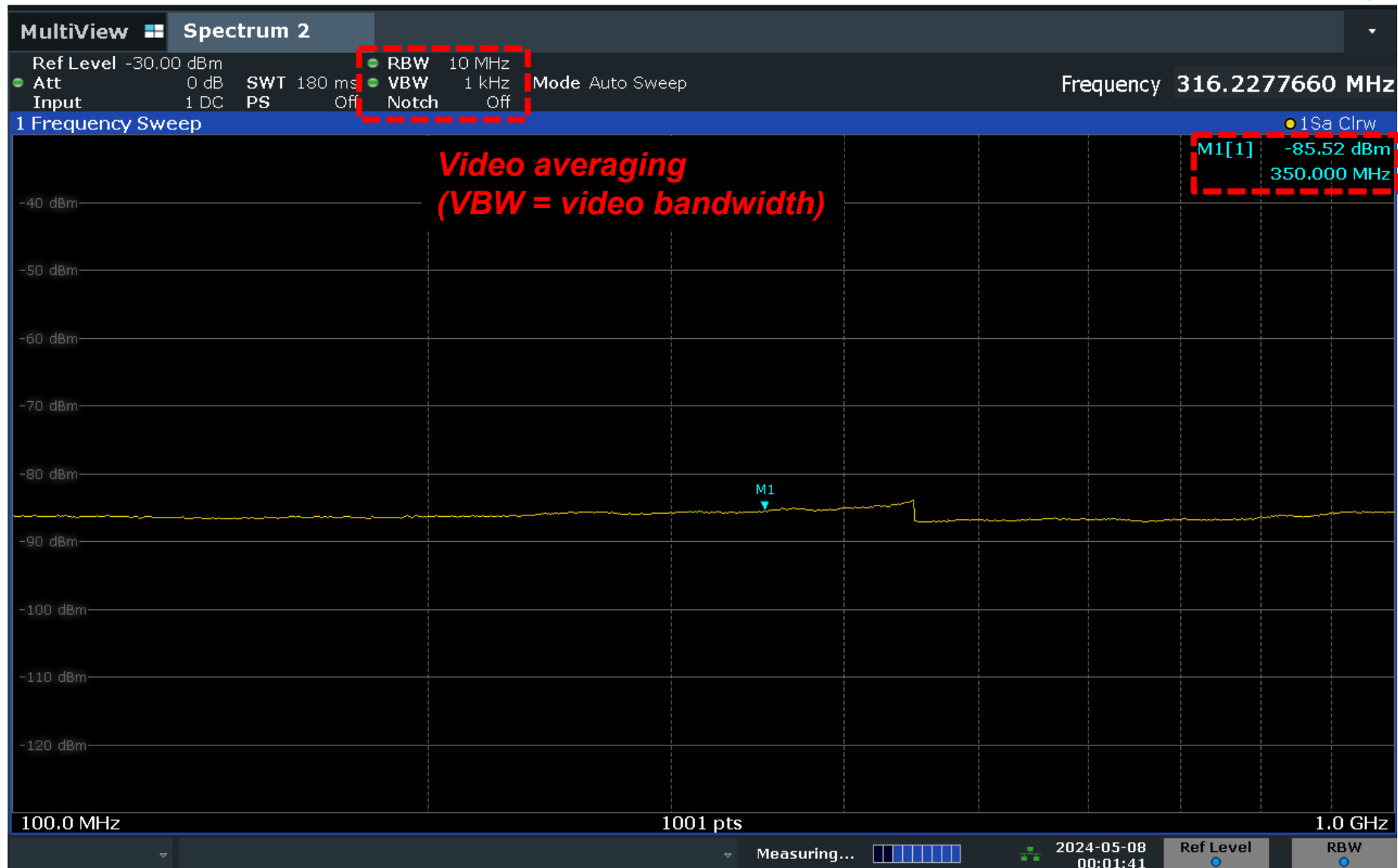
9 kHz ≤ f ≤ 1 MHz	-145 dBm, typ. -150 dBm
1 MHz < f ≤ 1 GHz	-149 dBm, typ. -154 dBm
1 GHz < f < 3 GHz	-150 dBm, typ. -155 dBm
3 GHz ≤ f < 8 GHz	-149 dBm, typ. -154 dBm
8 GHz ≤ f < 13.6 GHz	-148 dBm, typ. -152 dBm
13.6 GHz ≤ f < 18 GHz	-147 dBm, typ. -151 dBm
18 GHz ≤ f < 25 GHz	-145 dBm, typ. -149 dBm
25 GHz ≤ f ≤ 34 GHz	-140 dBm, typ. -144 dBm
34 GHz < f ≤ 40 GHz	-137 dBm, typ. -141 dBm
40 GHz < f ≤ 44 GHz	-135 dBm, typ. -140 dBm

RBW =  
resolution  
bandwidth

per Hz  
+10 log<sub>10</sub> B

NF ≈ 20-25 dB  
(not great...)

# Noise Floor, Video Averaging, 10 MHz RBW

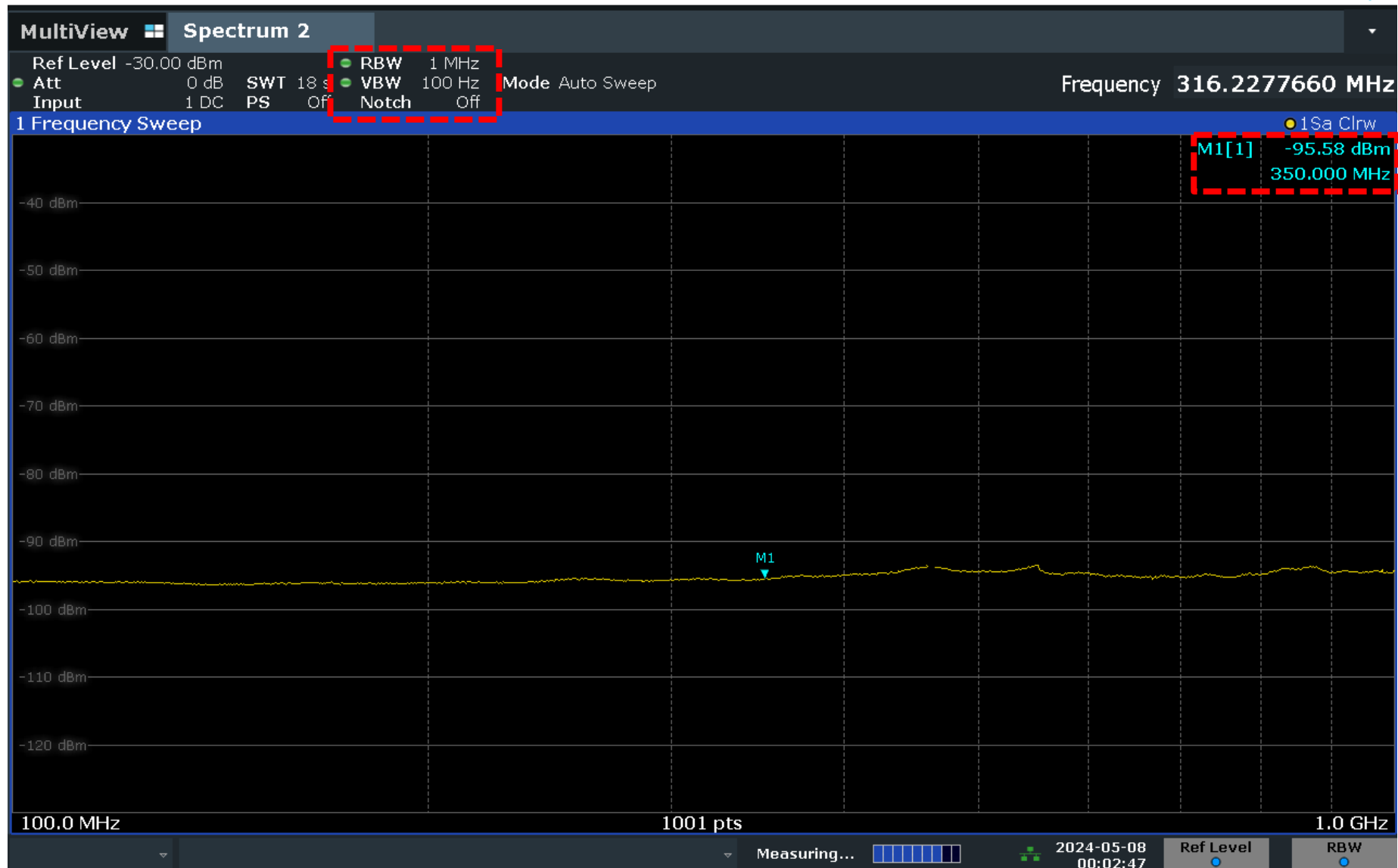


*Video averaging  
(VBW = video bandwidth)*

*10 MHz =  
70 dBHz*

*-154 dBm/Hz  
+70 dBHz  
= -84 dBm*

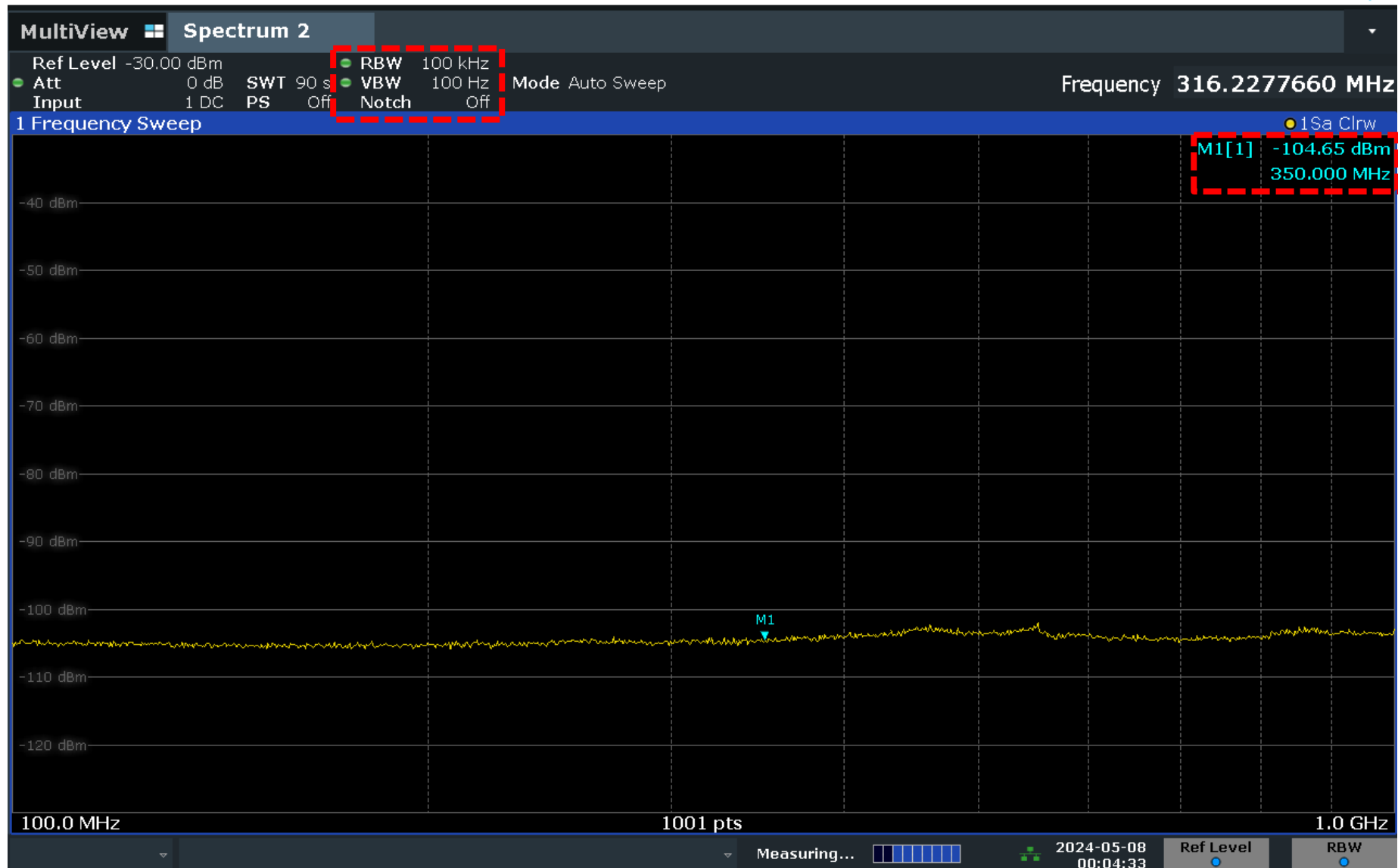
# Noise Floor, Video Averaging, 1 MHz RBW



**1 MHz =  
60 dBHz**

**-154 dBm/Hz  
+60 dBHz  
= -94 dBm**

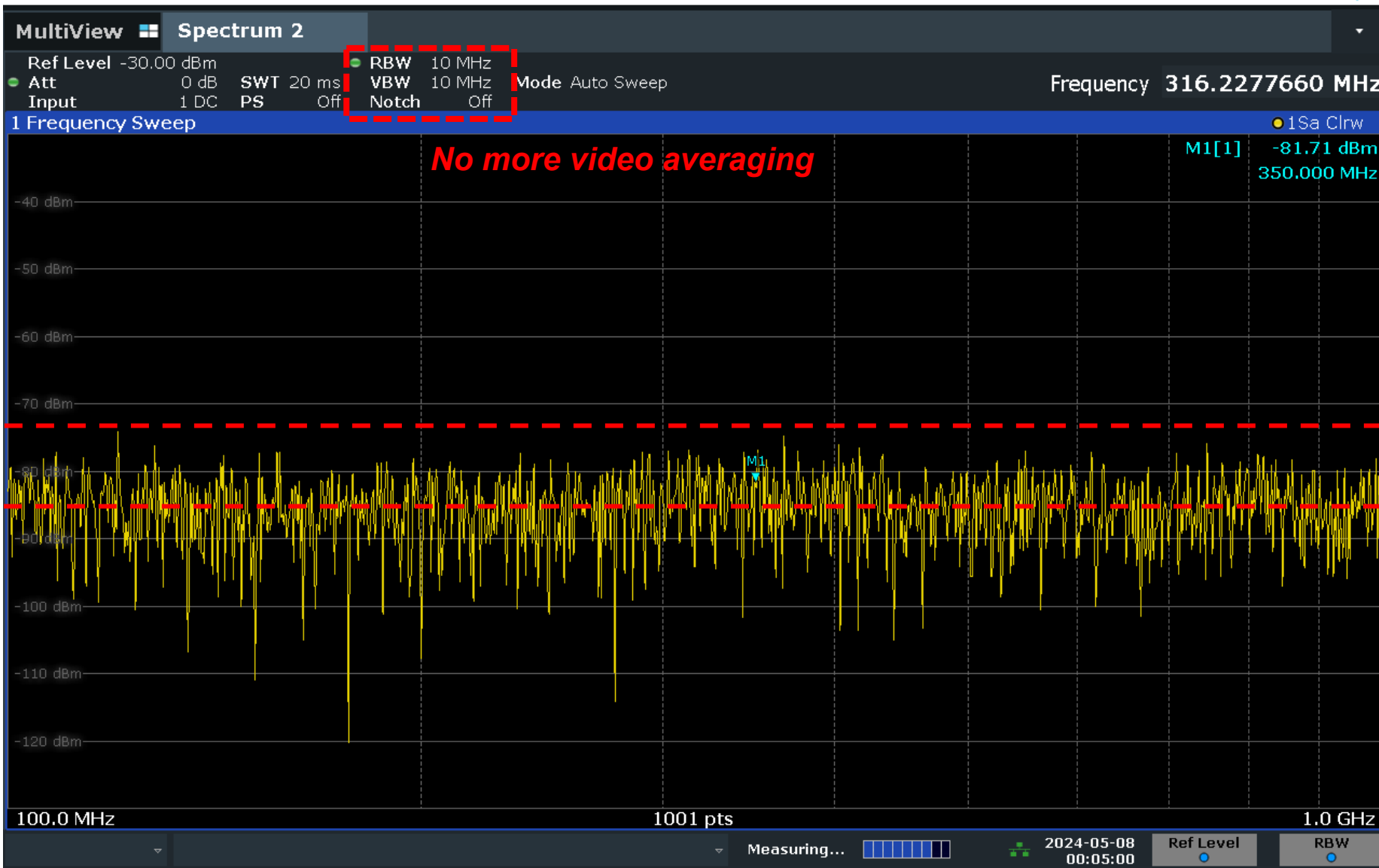
# Noise Floor, Video Averaging, 100 kHz RBW



**100 kHz =  
50 dBHz**

**-154 dBm/Hz  
+50 dBHz  
= -104 dBm**

# But noise doesn't look like that in real life...



Peak  
"Average"

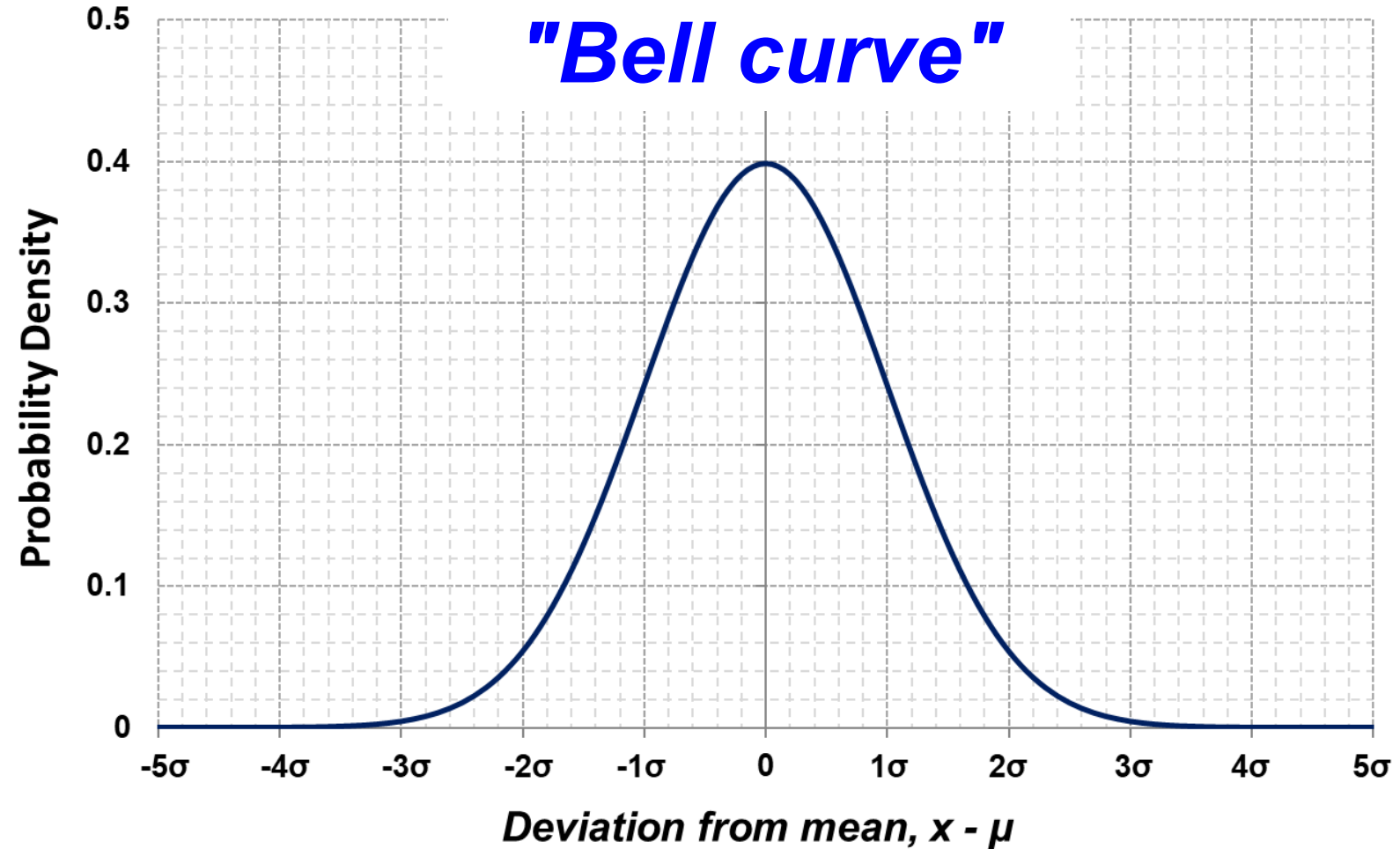
# Gaussian (Normal) Distribution

*Thermal noise follows  
Gaussian (normal)  
probability distribution:*

$$f(x) = \frac{1}{\sigma\sqrt{2\pi}} e^{-\frac{(x-\mu)^2}{2\sigma^2}}$$

$\mu$  = mean

$\sigma$  = standard deviation



# Mean and Standard Deviation

**Sample set**  
(*N* samples)  $x_1, x_2, x_3, \dots, x_N$

**Mean**  
(*arithmetic*)  $\mu = \frac{1}{N} \sum_{n=1}^N x_n$

**Sample deviation**  
from mean  $x_n - \mu$

**(Sample deviation)<sup>2</sup>**  $(x_n - \mu)^2$

**Variance**  
(*Mean of deviation<sup>2</sup>*)  $\sigma^2 = \frac{1}{N} \sum_{n=1}^N (x_n - \mu)^2$

**Standard deviation**

$$\sigma = \sqrt{\frac{1}{N} \sum_{n=1}^N (x_n - \mu)^2}$$

*Sounds a bit like root mean square (rms),  
n'est-ce pas?*

**For thermal noise:**  $\sigma = (V_N)_{rms}$   
 $= \sqrt{k_B T B R}$  (*minimum*)

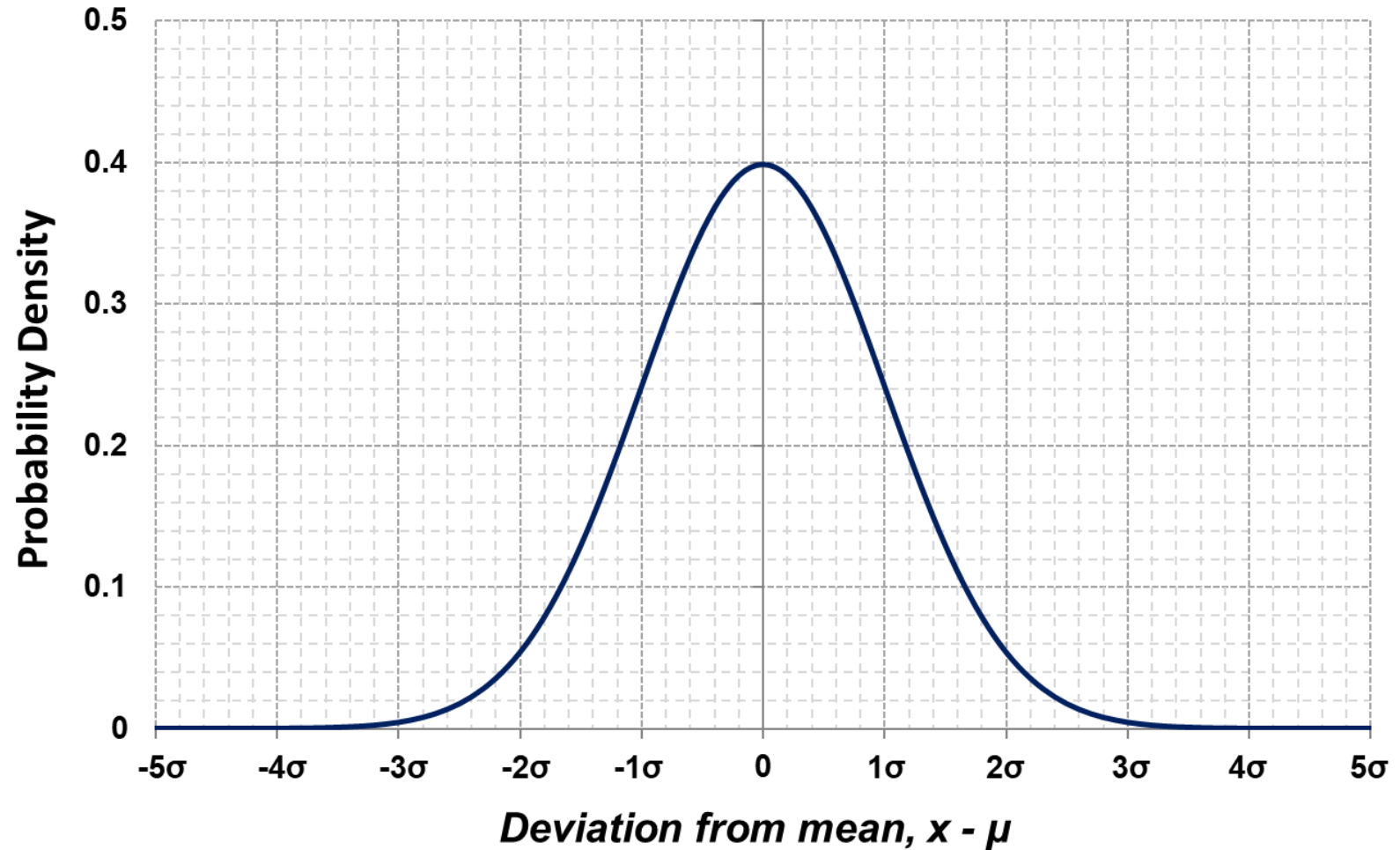
# Probability of Occurrence

$$f(x) = \frac{1}{\sigma\sqrt{2\pi}} e^{-\frac{(x-\mu)^2}{2\sigma^2}}$$

*Area under curve gives  
probability of occurrence  
in given range*

*Integral not possible in  
closed form*

*Must be taken numerically*

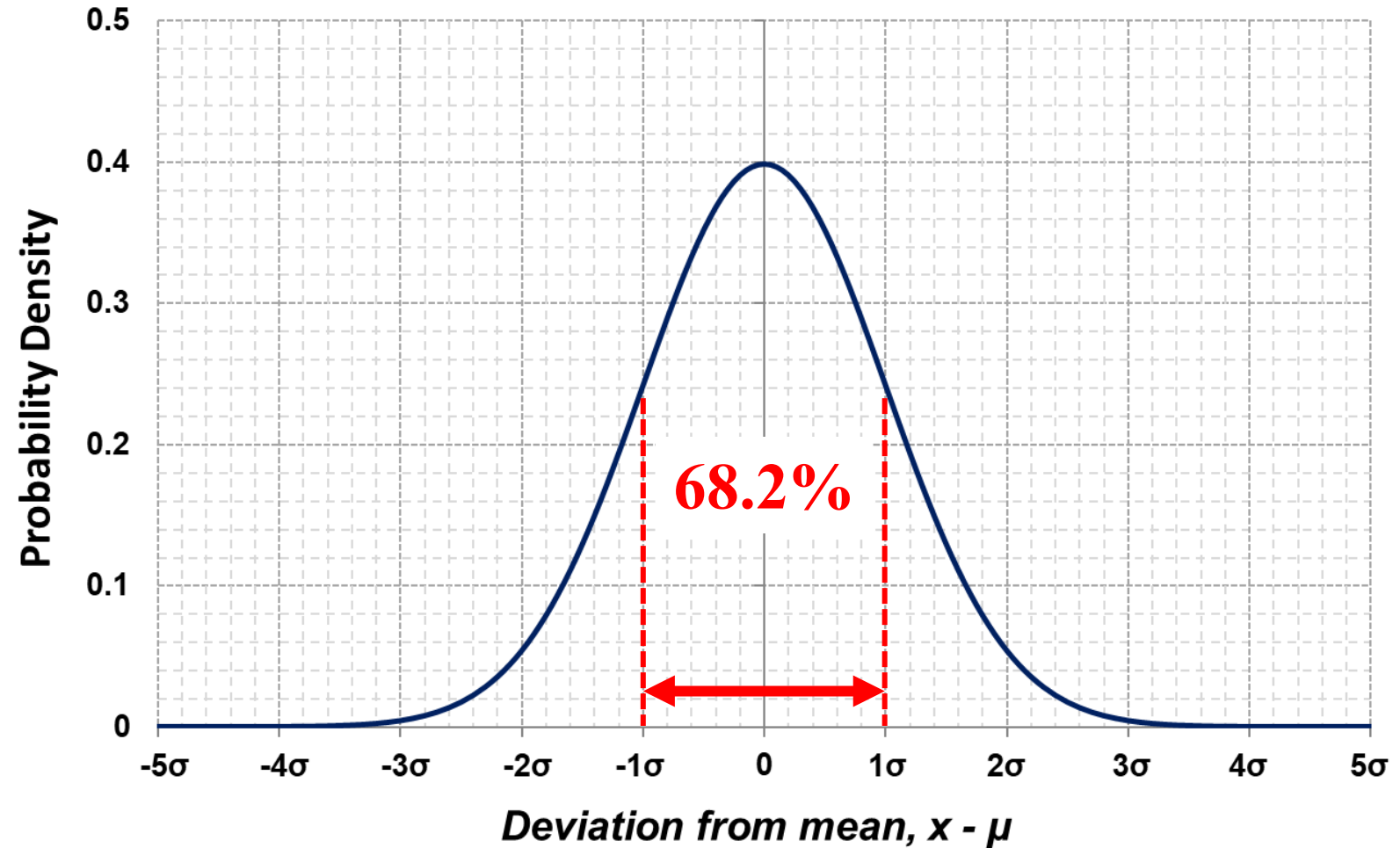


# Probability of Occurrence

$$f(x) = \frac{1}{\sigma\sqrt{2\pi}} e^{-\frac{(x-\mu)^2}{2\sigma^2}}$$

*Area under curve gives  
probability of occurrence  
in given range*

$|x - \mu| \leq 1\sigma$ : 68.2%



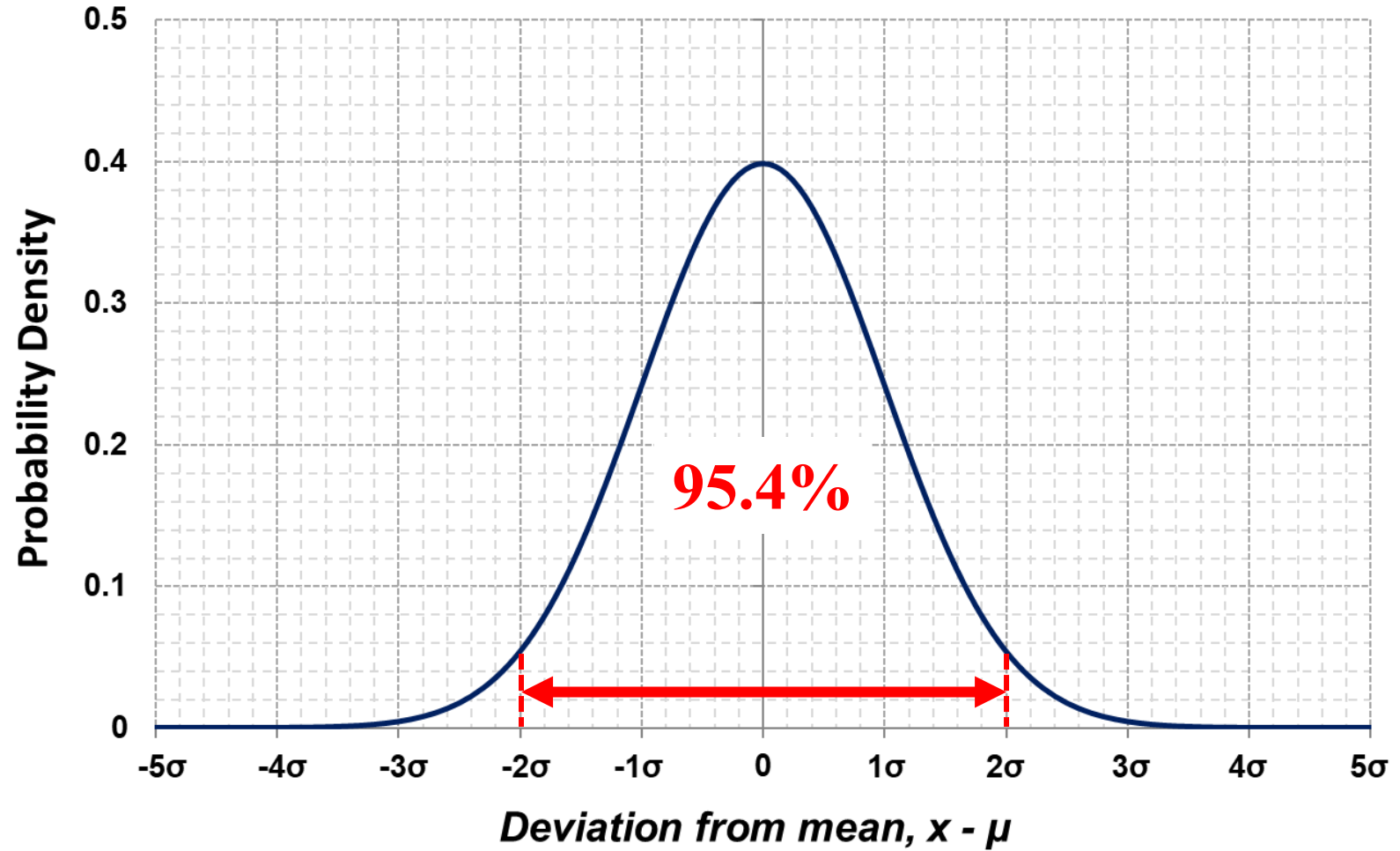
# Probability of Occurrence (cont.)

$$f(x) = \frac{1}{\sigma\sqrt{2\pi}} e^{-\frac{(x-\mu)^2}{2\sigma^2}}$$

*Area under curve gives probability of occurrence in given range*

$|x - \mu| \leq 1\sigma$ : 68.2%

$|x - \mu| \leq 2\sigma$ : 95.4%



# Probability of Occurrence (cont.)

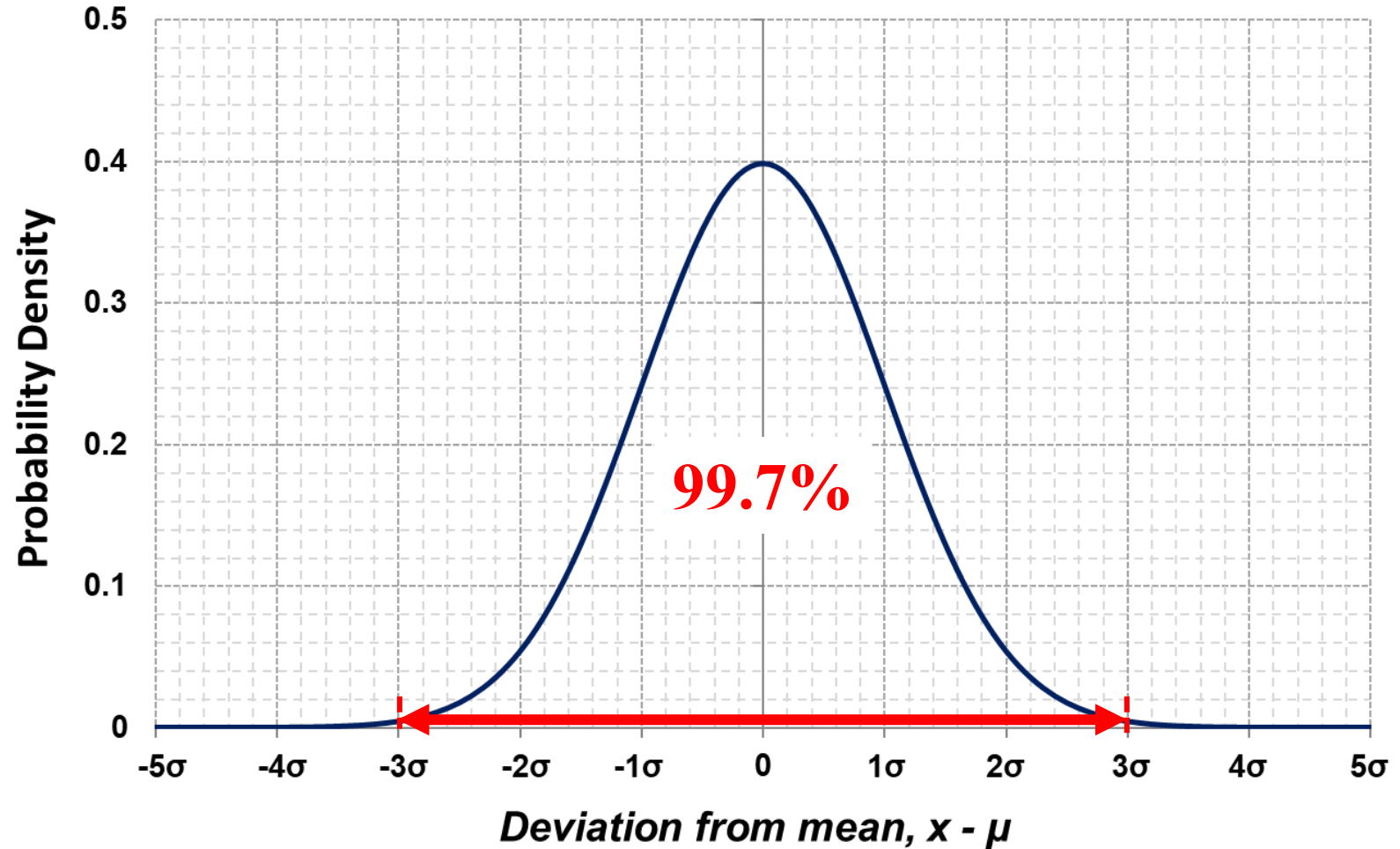
$$f(x) = \frac{1}{\sigma\sqrt{2\pi}} e^{-\frac{(x-\mu)^2}{2\sigma^2}}$$

*Area under curve gives probability of occurrence in given range*

$|x - \mu| \leq 1\sigma$ : 68.2%

$|x - \mu| \leq 2\sigma$ : 95.4%

$|x - \mu| \leq 3\sigma$ : 99.7%



# Probability of Occurrence (cont.)

$$f(x) = \frac{1}{\sigma\sqrt{2\pi}} e^{-\frac{(x-\mu)^2}{2\sigma^2}}$$

Area under curve gives  
probability of occurrence  
in given range

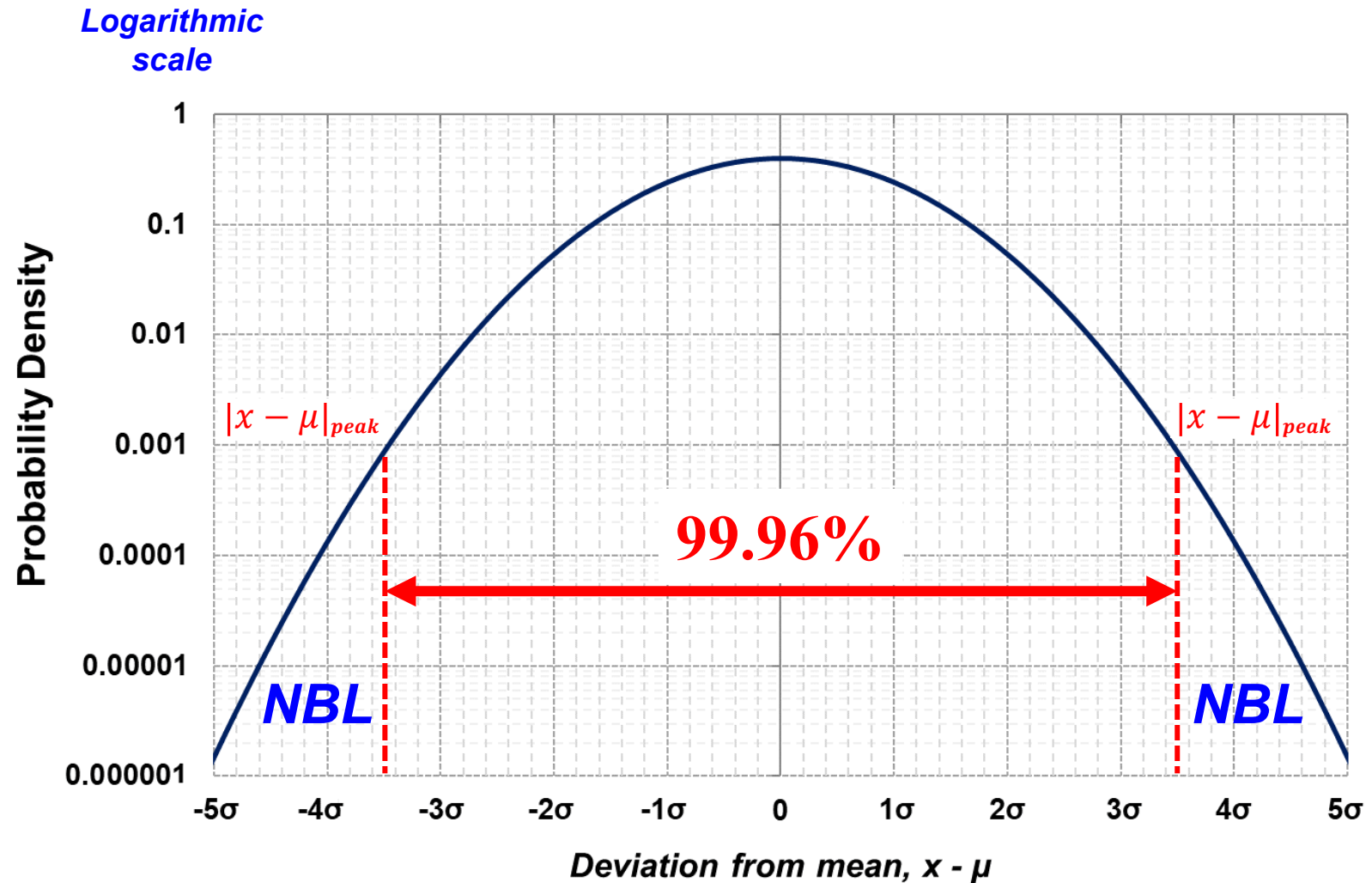
$$|x - \mu| \leq 3.5\sigma: 99.96\%$$

$$|x - \mu| \geq 3.5\sigma:$$

...**NOT BLOODY LIKELY (NBL)**

For all practical purposes:

$$|x - \mu|_{peak} \approx 3.5\sigma$$



# Thermal Noise (cont.)

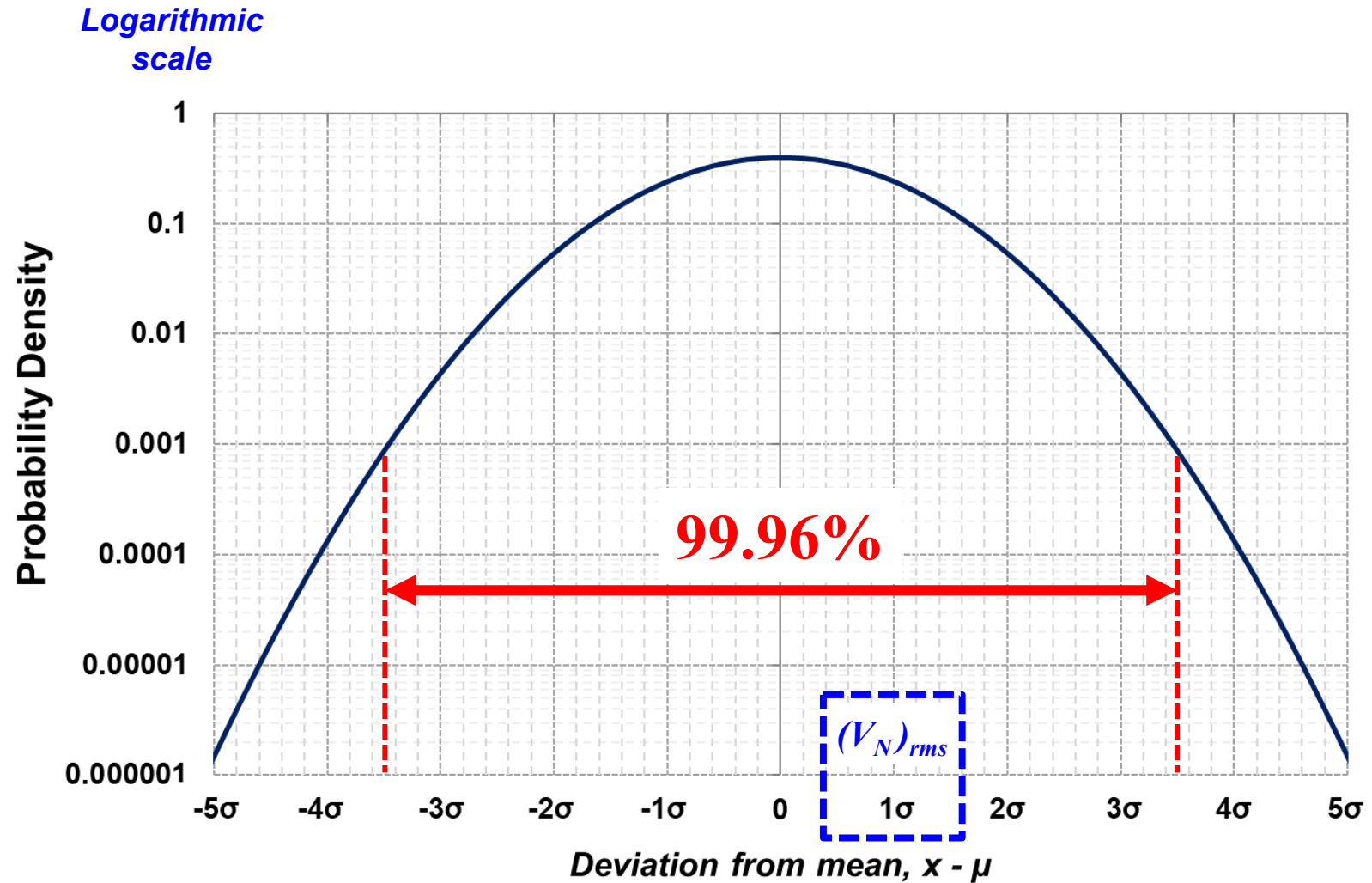
$$f(x) = \frac{1}{\sigma\sqrt{2\pi}} e^{-\frac{(x-\mu)^2}{2\sigma^2}}$$

Recall that  $\sigma$  is defined as the root mean square (rms) of the distribution:

$$\sigma = \sqrt{\frac{1}{N} \sum_{n=1}^N (x_n - \mu)^2}$$

For thermal noise:

$$\sigma = (V_N)_{rms}$$



# Back to Thermal Noise...

$$f(x) = \frac{1}{\sigma\sqrt{2\pi}} e^{-\frac{(x-\mu)^2}{2\sigma^2}}$$

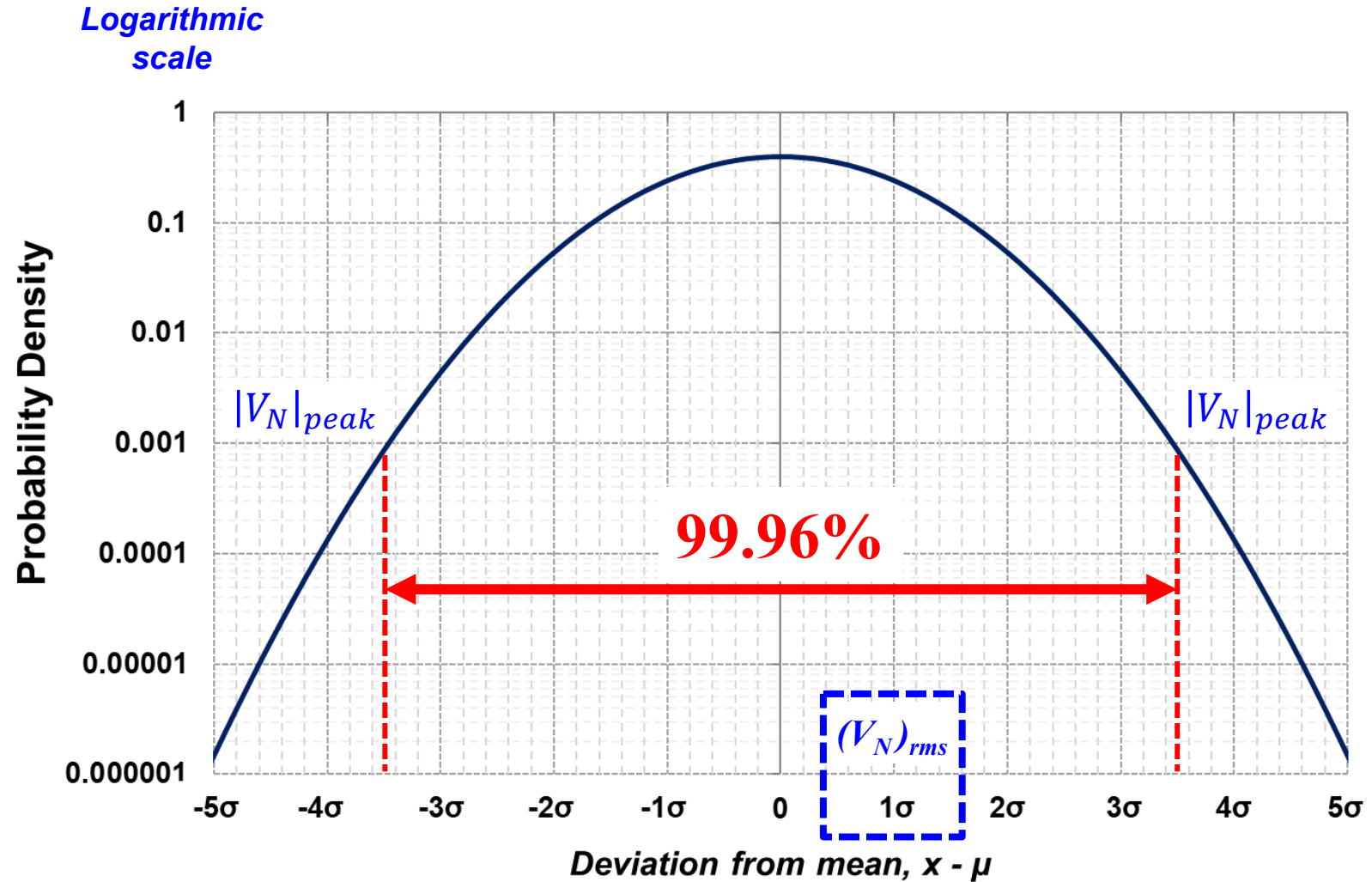
$$\frac{|V_N|_{peak}}{(V_N)_{rms}} \approx 3.5$$

$$20 \log_{10}(3.5) \approx \underline{11 \text{ dB}}$$

**Crest Factor for Thermal Noise**

**Noise floor peak will be ~11 dB higher than RMS value**

**(MIL-STD-461G requires peak detector)**



## More about standard deviation and rms...

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- **"How Standard Deviation Relates to Root-Mean-Square Values"**
  - All About Circuits, July 28, 2020
  - <https://www.allaboutcircuits.com/technical-articles/how-standard-deviations-relates-rms-values/>

# Averaging and Root Mean Square

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**Linear average  
(arithmetic mean)**

$$\mu = \frac{1}{N} \sum_{n=1}^N x_n$$

$$\frac{1}{N} \sum_{n=1}^N \log A_n$$

$$= \log(A_1 A_2 \dots A_N)^{\frac{1}{N}}$$

**Logarithmic average  
(arithmetic mean of  
logarithmic values)**

$$= \log\left(\underbrace{A_1 A_2 \dots A_N}_{\text{Geometric mean of numeric values}}\right)^{\frac{1}{N}}$$

**Geometric mean of  
numeric values**

**Root mean  
square**

$$rms = \sqrt{\frac{1}{N} \sum_{n=1}^N (x_n)^2}$$

# Averaging and Root Mean Square (cont.)

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*For close distribution of numbers, arithmetic mean, geometric mean, and rms are in close agreement*

**Example 1: 4, 5, 6**

**Arithmetic mean = 5**

**Geometric mean = 4.93**

**rms = 5.07**

$$\frac{5.07}{4.93} = 1.028 = 0.24 \text{ dB} \quad \text{Values agree to within 3\%}$$

*For a wider distribution, linear and logarithmic/geometric means are further apart*

**Example 2: 1, 2, 3 ... 10**

**Arithmetic mean = 5.5**

**Geometric mean = 4.52**

**rms = 6.2**

$$\frac{5.5}{4.52} = 1.22 = 1.7 \text{ dB} \quad \text{Arithmetic mean is 1.7 dB higher than geometric mean (this example)}$$

$$\frac{6.2}{5.5} = 1.13 = 1.05 \text{ dB} \quad \text{rms is 1.05 higher than arithmetic mean (this example)}$$

# Averaging and Root Mean Square (cont.)

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From Rohde & Schwarz educational note:

"Measuring with Modern Spectrum Analyzers," Feb. 2013, page 30:

[https://scdn.rohde-schwarz.com/ur/pws/dl\\_downloads/dl\\_application/application\\_notes/1ma201\\_1/1MA201\\_9e\\_spectrum\\_analyzers\\_meas.pdf](https://scdn.rohde-schwarz.com/ur/pws/dl_downloads/dl_application/application_notes/1ma201_1/1MA201_9e_spectrum_analyzers_meas.pdf)

Sample detector:

Since it is always the case that only one sample is used at a defined time, the displayed trace varies due to the distribution of the instantaneous value around the average value for the envelope of the IF signal that results from the noise.

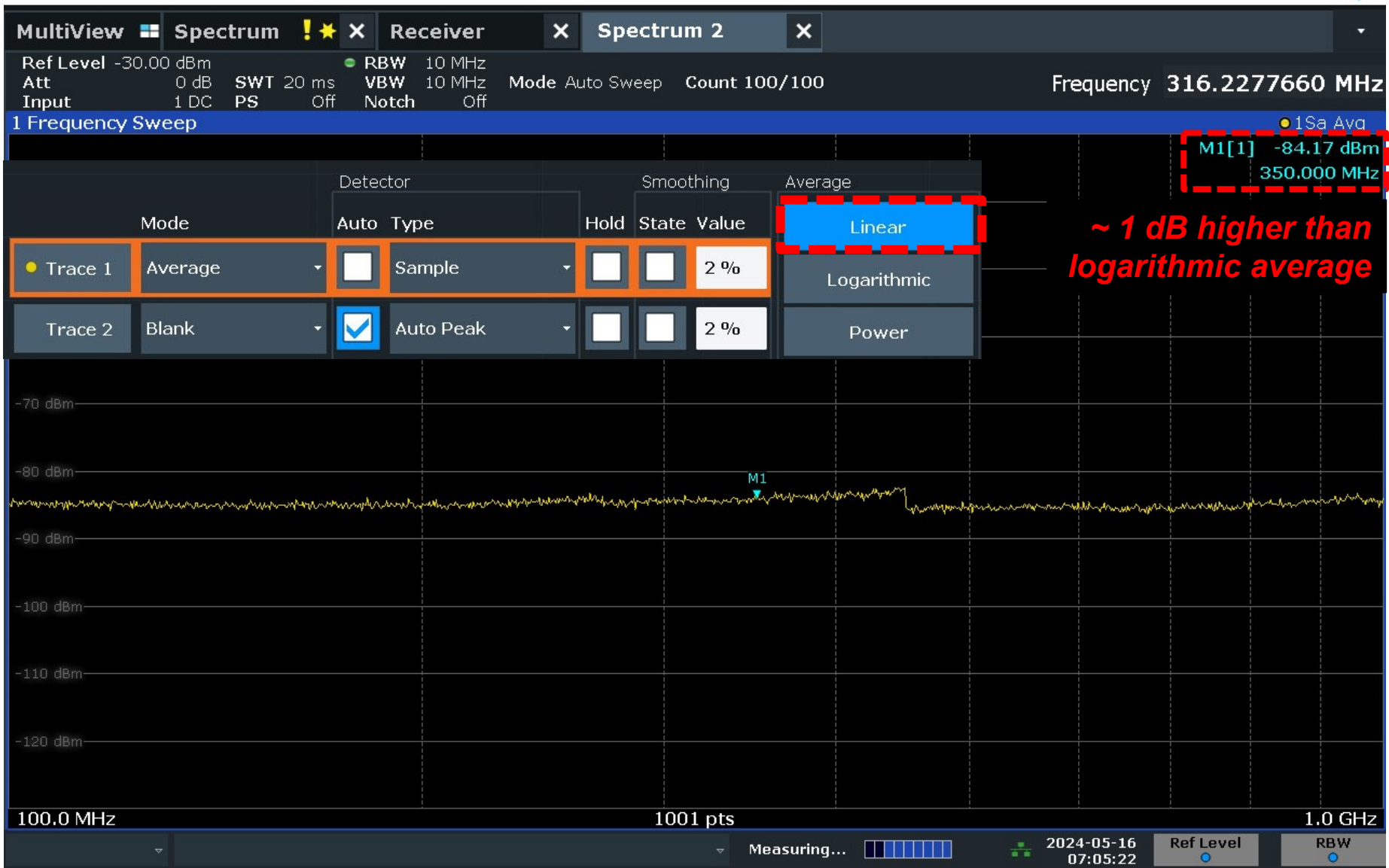
**In the case of Gaussian noise, this average value is 1.05 dB below the RMS value (also: using a narrow video bandwidth in the logarithmic scale results in display values that are lower by an additional 1.45 dB).**

**Thus, the displayed noise is a total of 2.5 dB below the RMS value.**

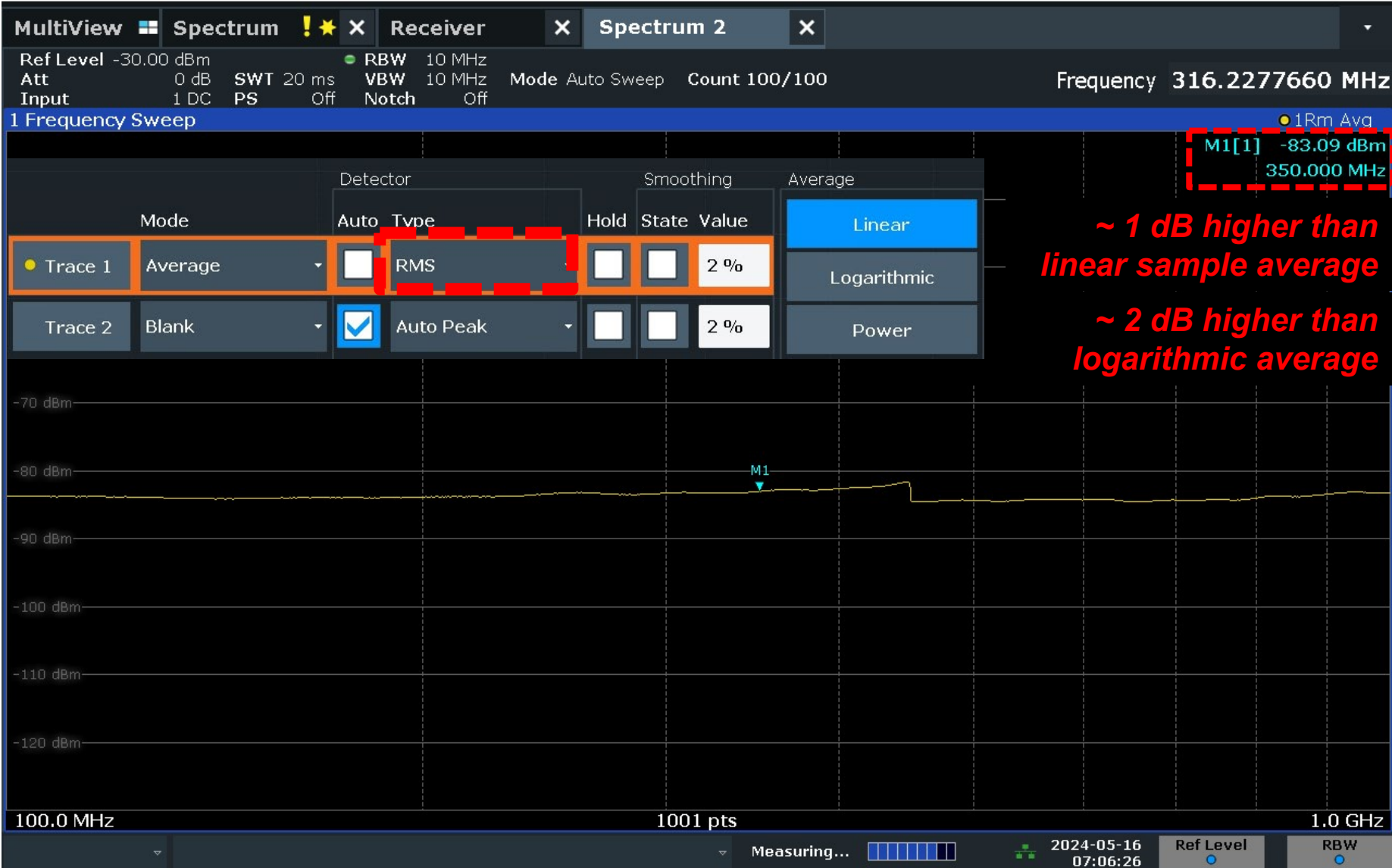
# Noise Floor, Sample Average - Logarithmic, 10 MHz RBW



# Noise Floor, Sample Average - Linear, 10 MHz RBW



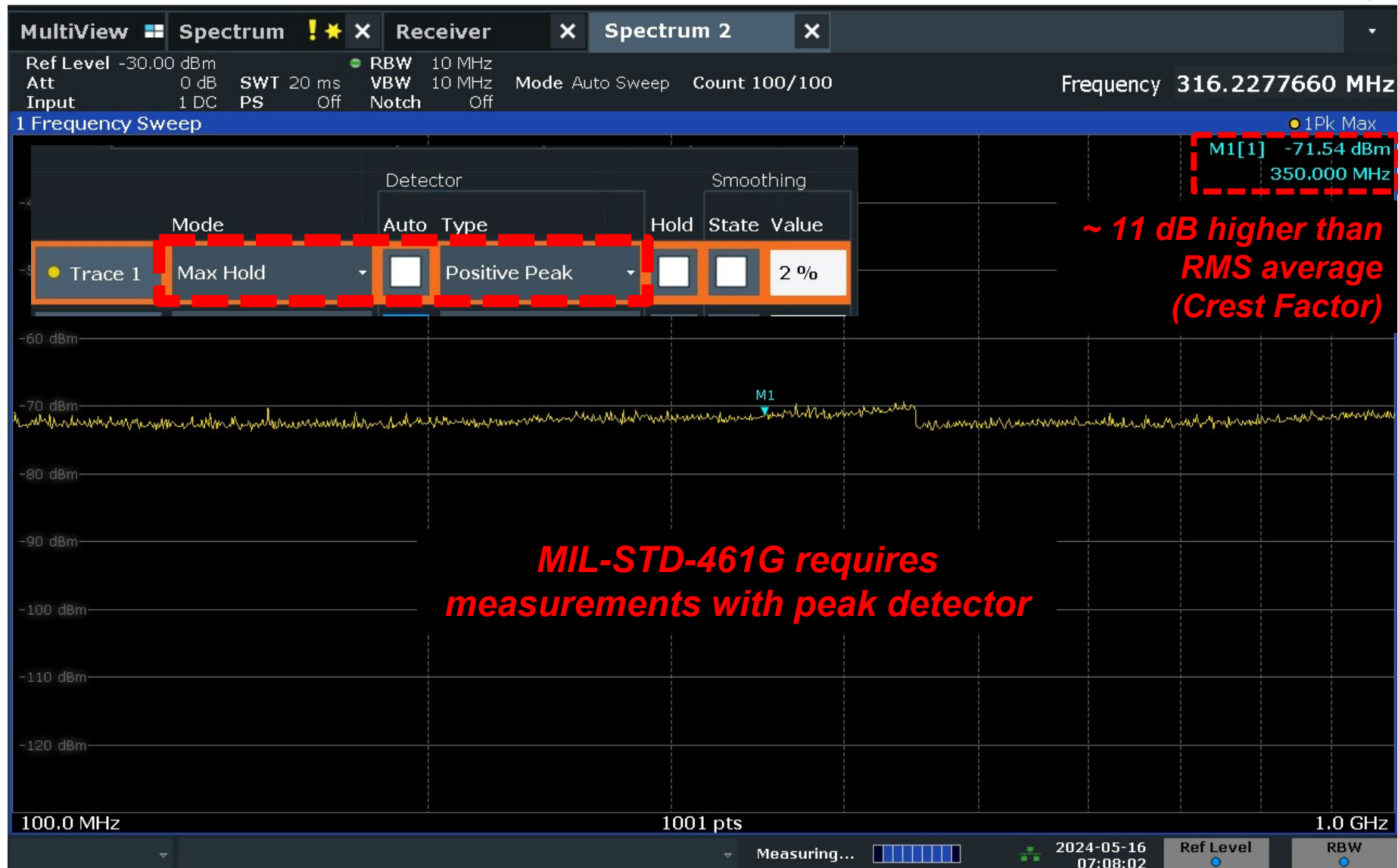
# Noise Floor, RMS Detect, 10 MHz RBW



*~ 1 dB higher than linear sample average*

*~ 2 dB higher than logarithmic average*

# Noise Floor, Peak Detect, Max Hold, 10 MHz RBW



# Another Excerpt from R&S ESW Datasheet

Preselection off/on<sup>3</sup>, preamplifier off,  
LNA on

RF attenuation = 0 dB, termination = 50 Ω, log. scaling, normalized to 1 Hz RBW,  
RBW = 1 kHz, VBW = 1 Hz, +5 °C to +40 °C

## R&S®ESW8

150 kHz < f ≤ 1 MHz	-130 dBm
1 MHz < f ≤ 5 MHz	-140 dBm
5 MHz < f ≤ 50 MHz	-150 dBm
50 MHz < f ≤ 150 MHz	-163 dBm, typ. -166 dBm
150 MHz < f ≤ 8 GHz	-166 dBm, typ. -169 dBm

## R&S®ESW26

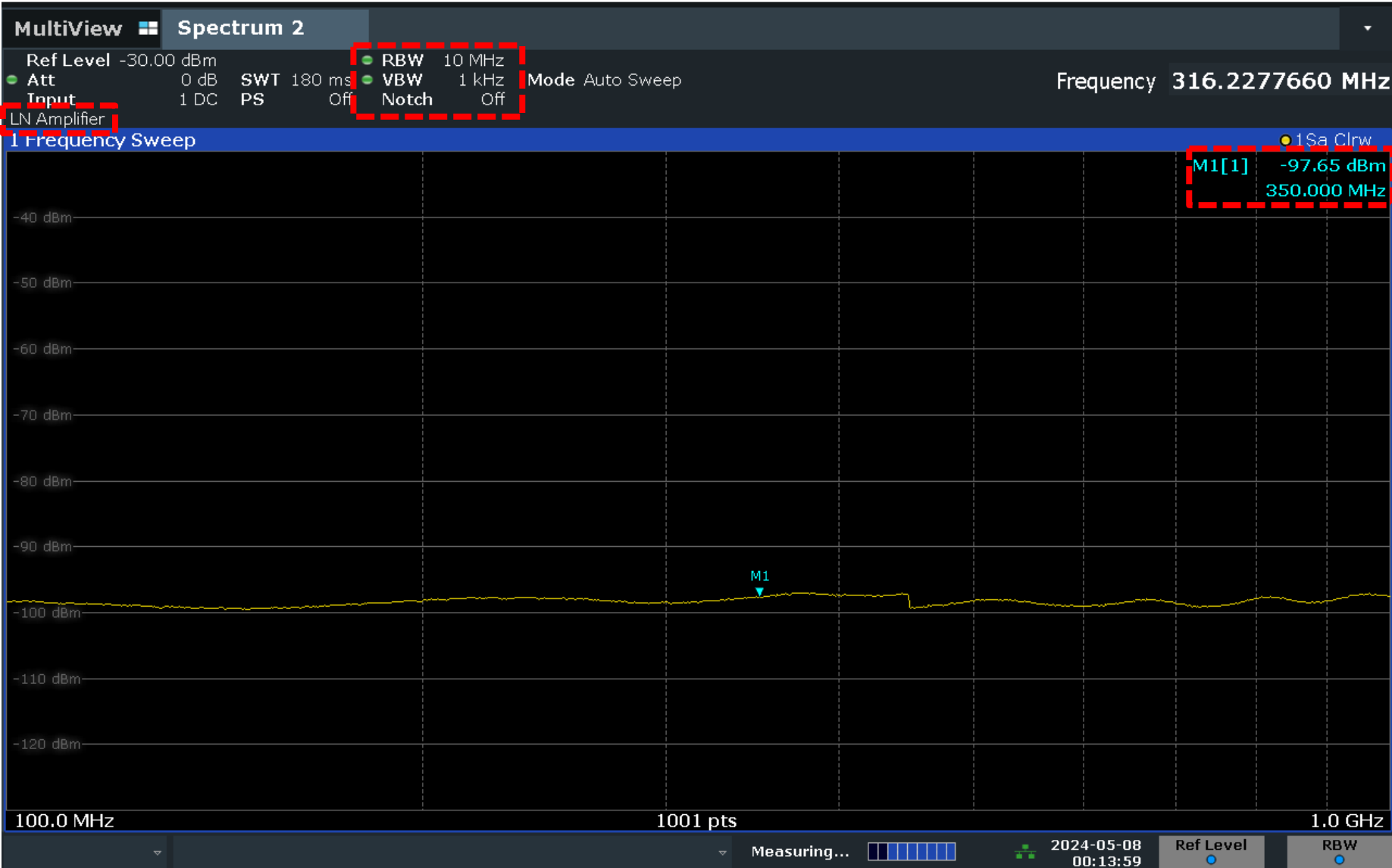
150 kHz < f ≤ 1 MHz	-130 dBm
1 MHz < f ≤ 5 MHz	-140 dBm
5 MHz < f ≤ 50 MHz	-150 dBm
50 MHz < f ≤ 150 MHz	-163 dBm, typ. -166 dBm
150 MHz < f ≤ 8 GHz	-166 dBm, typ. -169 dBm
8 GHz < f ≤ 13.6 GHz	-164 dBm, typ. -168 dBm
13.6 GHz < f ≤ 22 GHz	-162 dBm, typ. -166 dBm
22 GHz < f ≤ 26.5 GHz	-157 dBm, typ. -161 dBm

## R&S®ESW44

150 kHz < f ≤ 1 MHz	-160 dBm, typ. -163 dBm
1 MHz < f ≤ 3 GHz	-165 dBm, typ. -169 dBm
3 GHz < f ≤ 8 GHz	-162 dBm, typ. -166 dBm
8 GHz < f ≤ 18 GHz	-162 dBm, typ. -167 dBm
18 GHz < f ≤ 26.5 GHz	-161 dBm, typ. -166 dBm
26.5 GHz < f ≤ 40 GHz	-160 dBm, typ. -164 dBm
40 GHz < f ≤ 43 GHz	-157 dBm, typ. -162 dBm
43 GHz < f ≤ 44 GHz	-146 dBm

*NF ≈ 5-10 dB  
(better)*

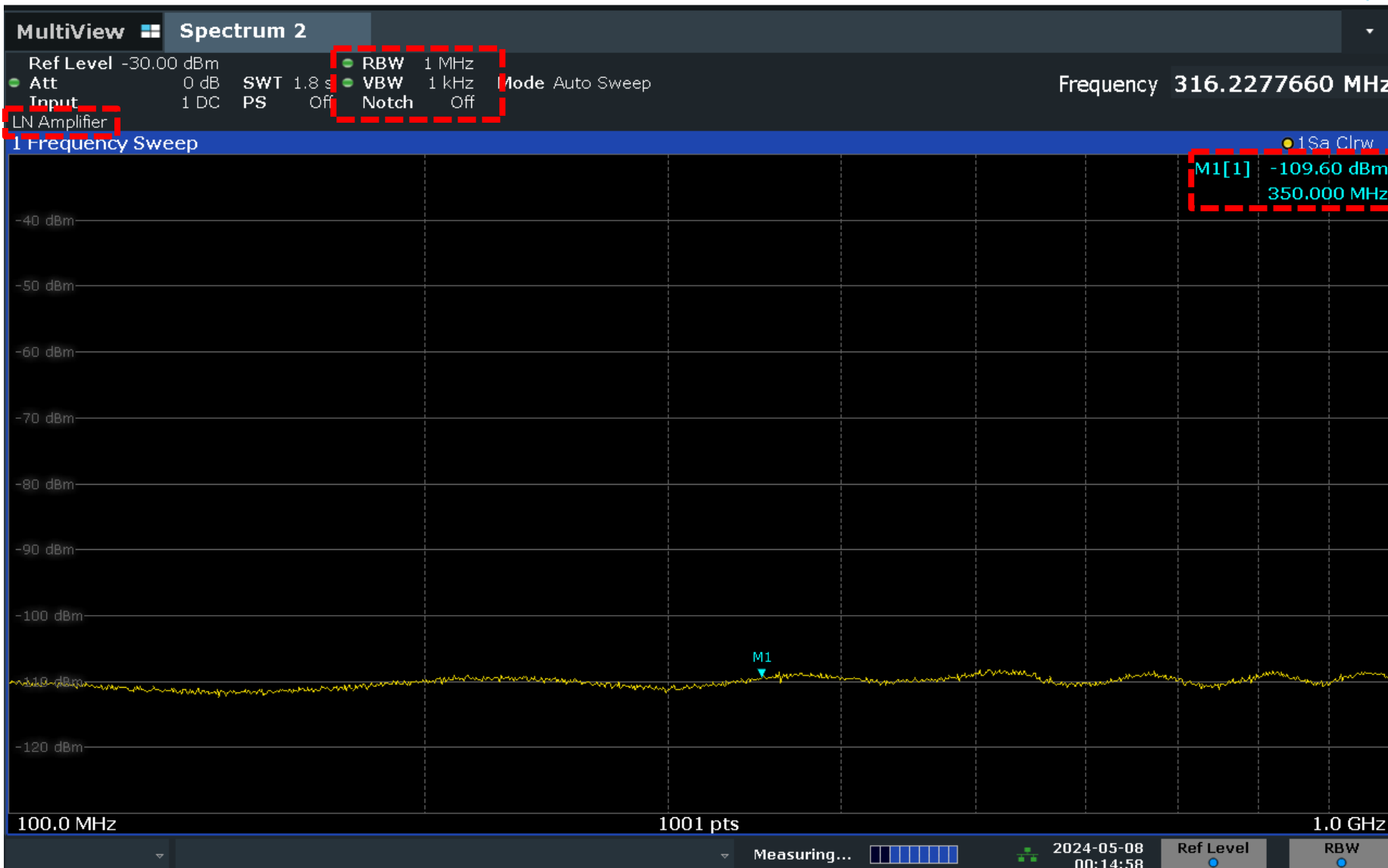
# Noise Floor, LNA ON, 10 MHz RBW



$10 \text{ MHz} = 70 \text{ dBHz}$

$-169 \text{ dBm/Hz} + 70 \text{ dBHz} = -99 \text{ dBm}$

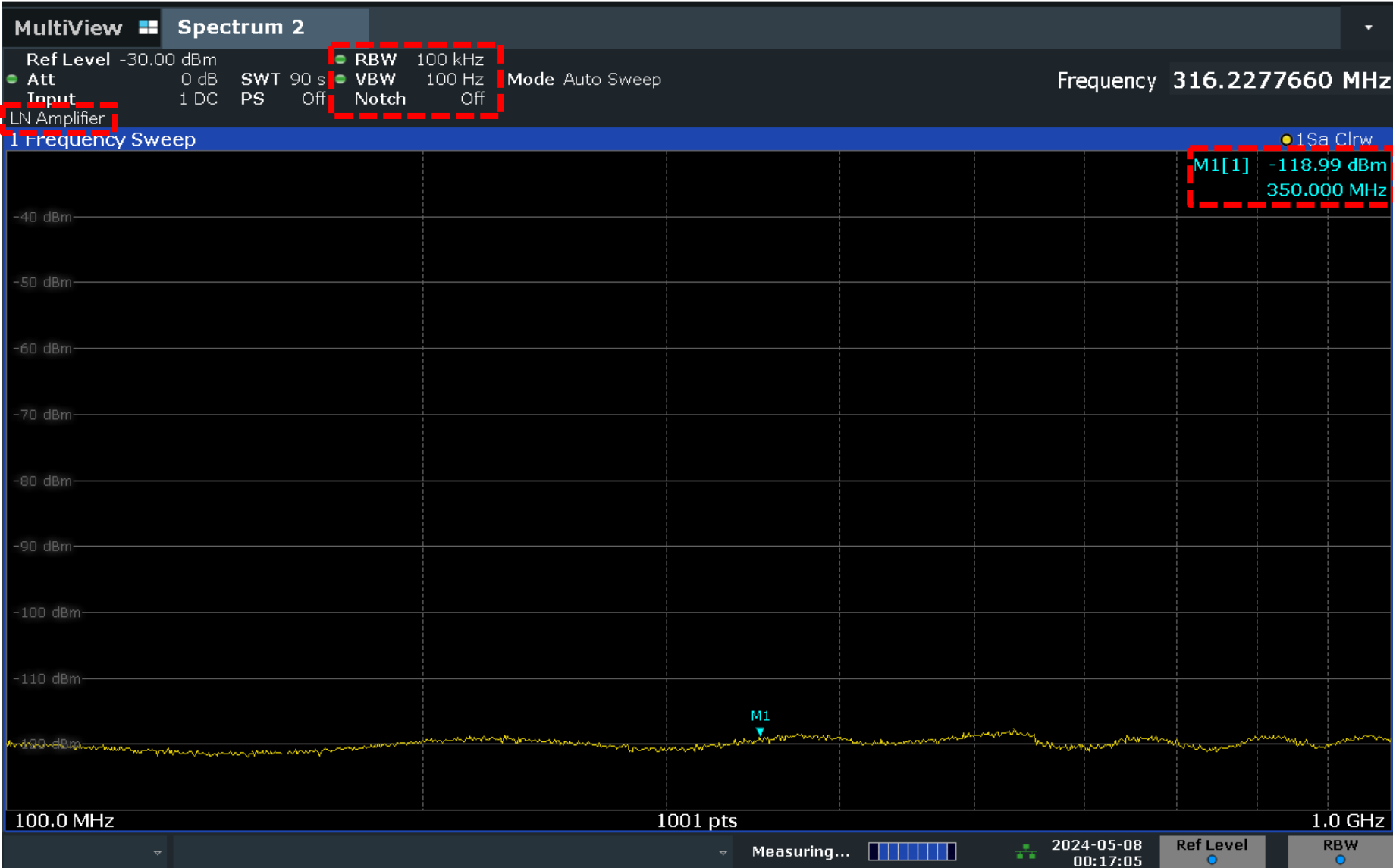
# Noise Floor, LNA ON, 1 MHz RBW



**10 MHz =  
60 dBHz**

**-169 dBm/Hz  
+60 dBHz  
= -109 dBm**

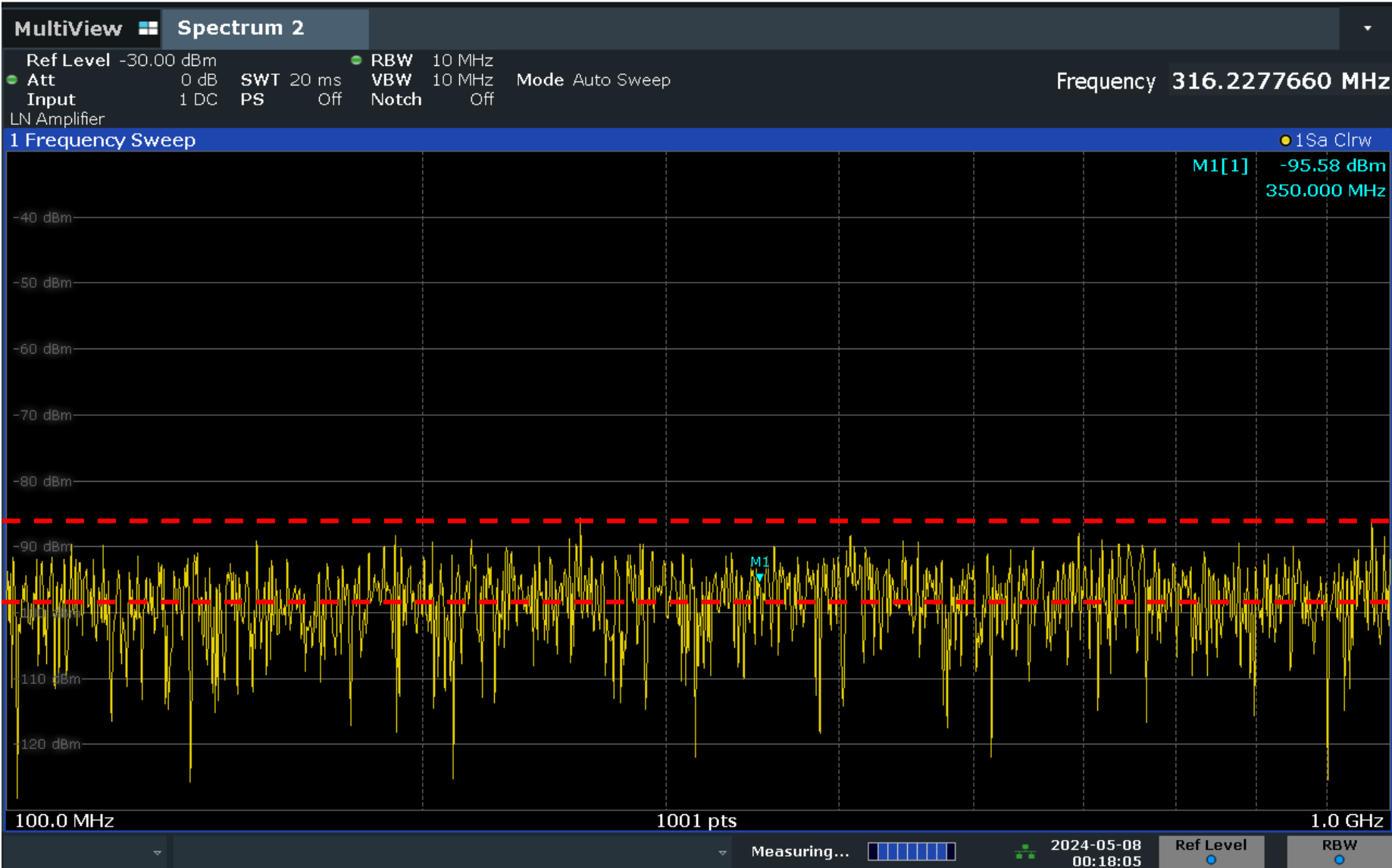
# Noise Floor, LNA ON, 100 kHz RBW



**10 MHz =  
50 dBHz**

**-169 dBm/Hz  
+50 dBHz  
= -119 dBm**

# Again, noise in real life...



# Noise Floor, Sample Average - Log, LNA ON, 10 MHz RBW (cont.)



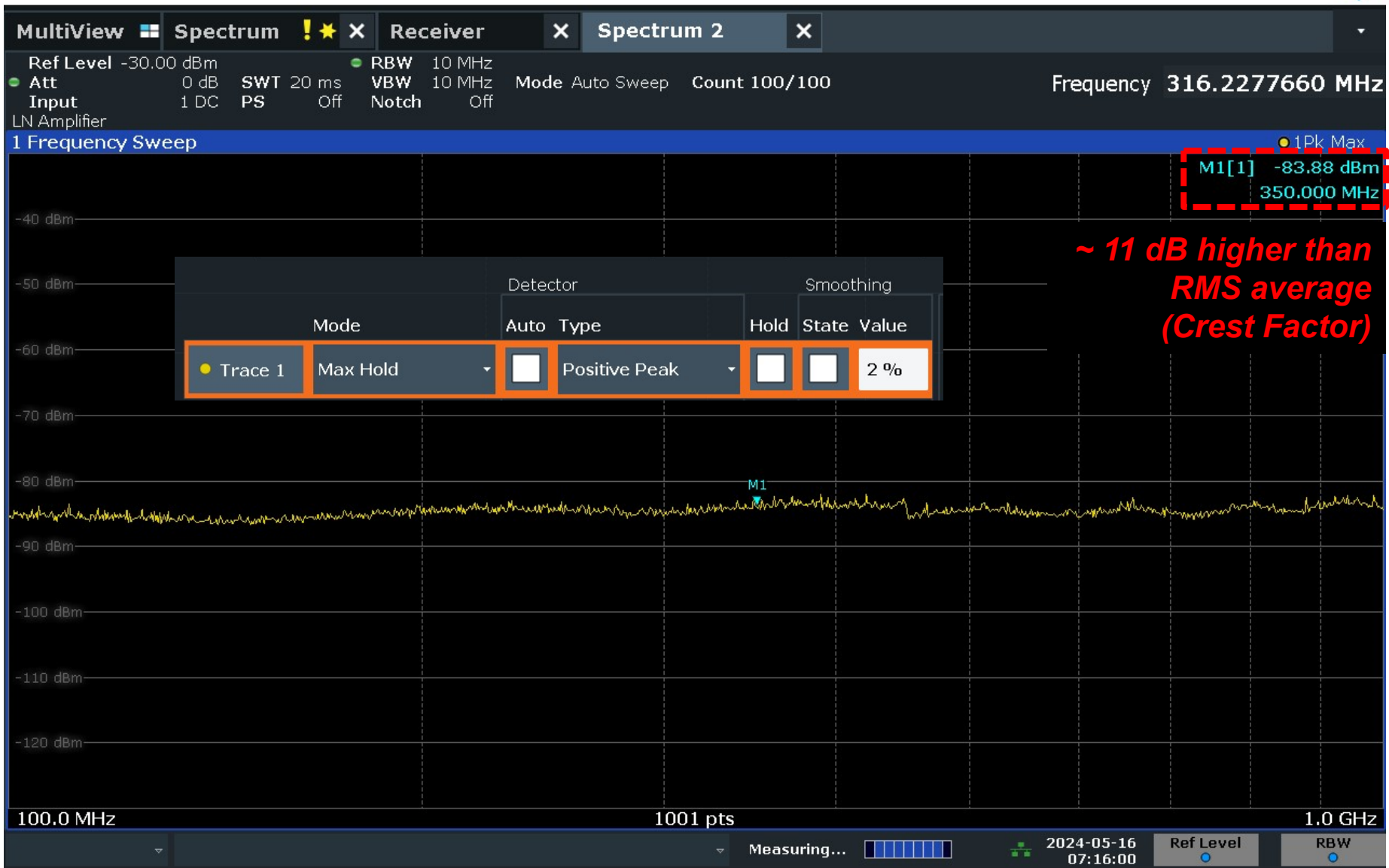
# Noise Floor, Sample Average - Linear, LNA ON, 10 MHz RBW (cont.)



# Noise Floor, RMS Detect, LNA ON, 10 MHz RBW (cont.)



# Noise Floor, Peak Detect & Max Hold, LNA ON, 10 MHz RBW (cont.)



# Thermal Noise Summary

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- **Noise floor determines lowest value that can be measured by a given system**
  - Low end of dynamic range
- **Is thermal noise "random"?**
  - Yes and no...
  - It follows statistical Gaussian distribution about RMS level defined by  $k_B TB$
- **Noise is noise, but measured values depend directly on measurement parameters**
  - Scales with measurement bandwidth, a.k.a. resolution bandwidth (RBW)
  - All "averages" not created equal
    - Linear average ~1.45 dB higher than logarithmic average
    - RMS ~1.04 dB higher than linear average
  - Peak/max hold measurements will be ~11 dB higher than RMS measurements (Crest Factor for Thermal Noise)
  - MIL-STD-461G requires measurements with peak detector; must account for 11 dB Crest Factor to determine noise floor of measurement system